# *Let's Talk!* An Interactive Intervention to Support Children's Language Development

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# *Let's Talk!* An Interactive Intervention to Support Children's Language Development

This study developed, delivered and evaluated an interactive intervention, which targeted three- and four-year-old children's oral language. The intervention was carried out over twice-weekly sessions, for ten weeks. The first weekly session was a group shared storybook reading session with a puppet and the second weekly session consisted of planning, acting out and reviewing a planned pretend play episode based on the storybook, which was read in that week's first session.

Ninety-four children were randomly assigned to a control or treatment group and were tested at pre- and post-test on a battery of vocabulary and narrative assessments. The results of a Randomised Controlled Trial showed a statistically significant effect on the receptive vocabulary and productive vocabulary of the children in the treatment group, with medium to large effect sizes. A further positive effect concerned the *Mean Length of Utterance* (MLU) of the children in the treatment group.

Keywords: oral language; narrative development; storybook reading; pretend play; intervention; early years; role of the adult

# Introduction

The role of the adult in children's language development has been much debated (Lillard et al. 2013; Bannard, Klinger, and Tomasello 2013; Carpenter, Uebel, and Tomasello 2013; Einarsdóttir 1998; Field 2010; Baumer, Ferholt, and Lecusay 2005; Sénéchal 1997; Sheil et al. 2012; Siraj-Blatchford and Manni 2008; Whitebread 2012; Wood 2010). A recent European Union report, *Key Data on Early Childhood Education and Care* (2014) has advocated a mix of adult-led and child-initiated activities in the Early Years. The Report found that there was a balance between these two types of activities in the UK; however, there was little support material for practitioners on how this should manifest itself on a daily basis in settings (European Commission/EACEA/Eurydice/Eurostat 2014). Many adults in the Early Years in the UK see their role as being increasingly one of an assessor who completes profiles and developmental paperwork (Baldock, Fitzgerald, and Kay 2013; DfE 2012; Roberts-Holmes and Bradbury 2017). This can lead to practitioners being confused as to what their pedagogical role actually is. This study supports an active role for the practitioner in children's language development and provides some evidence of the benefits of adults engaging in children's pretend play.

#### *Learning Language – An Interactive experience*

Interactionist language development perspectives argued that the child's learning occurs in conjunction with a more experienced peer/adult (Bruner, 1981; Vygotsky, 1986). Bruner claimed that one of the more important aspects of this interaction, which facilitates language development, is the growth of reference, or the management of joint attention (Bruner, 1983). The joint attention, which is required during a group shared storybook session, has been successful in improving children's literacy outcomes, through the promotion of richer conversational exchanges (Coyne et al. 2004; Langenberg et al. 2000; Beck and McKeown 2007; Bierman et al. 2008; Fricke et al. 2013; Haley et al. 2017).

#### Group Shared Storybook Reading and One-word Vocabulary Development

Dialogic discussion with an adult and their peers during storybook reading, and the use of books with repeated rhymes and phrases, can develop children's vocabulary (Mol, Bus, and de Jong, 2009; Silverman and Hines, 2009; Whitehead, 2002). One such study included American monolingual children who were screened as having <85 standard score on the Peabody Picture Vocabulary Test due to high poverty circumstances, or a

language delay. The children responded positively to a 12-week intervention with interactive read aloud as the main component (Roskos and Burstein 2011). The children, who had a mean age of 57 months, were repeatedly exposed to new words in different contexts, (during the story, 'say and tell' and role-playing or story retelling). This helped them to make mind-maps of the new words, rather than just rely on an increasing memory load. These interactive dialogic reading sessions resulted in moderate to large effect sizes for productive and receptive vocabulary (Roskos and Burstein 2011). More recently, Haley and colleagues (2017) found effects for taught vocabulary with their preschool storybook reading intervention (Cohen's d=1.04) but not for the standardised vocabulary measures (Haley et al. 2017).

Other research has investigated the effects of **combining** storybook reading with other strategies such as conversation strategies (Wasik, Bond, and Hindman 2006) and alphabetic skills (Aram 2006) in order to develop one-word vocabulary (Wasik, Bond, and Hindman 2006; Aram 2006). Results were positive in favour of the combined interventions for receptive vocabulary (Cohen's *d* effect size=.73) and productive vocabulary (effect size=.44) (Wasik, Bond, and Hindman 2006) and in single-word book vocabulary (Aram 2006). In Aram's study (2006) results showed that the younger children in the sample did better than the older group on receptive vocabulary. Aram's study's results were based on a less robust quasi-experimental design, and measures that were questionable, which included a translation of a pre-existing vocabulary measure. This may have affected the results. The fidelity of the intervention could also be questioned, as the teachers only received one page of guidelines. What is significant is that the children did better on the oral language measures than on alphabetic skills. The benefits of such interventions on standardised vocabulary are as yet inconclusive, therefore more research is needed.

Children's ability to acquire vocabulary is invaluable to their overall development of language. Vocabulary is the building block of syntax and, eventually, conversation. This conversation, in turn allows the child to develop the ability to narrate and/or retell personal and fictional stories in the form of narrative. Narrative is the other targeted outcome of *Let's Talk* in the current study.

#### Narrative Development

Previous studies have shown that narrative typically begins to develop between the ages of three and five years. This age trajectory has been identified through observational studies, and experimental research which has measured children's narrative at different ages (Baldock 2006; McPherson 2002; Stadler and Ward 2006). Different approaches have accounted for the way narrative develops, but most authors generally agree that it takes a variable path from single topics of interest, to personal story generation, to where a child can generate a story from a title, from his/her play and/or using props or visual prompts; full fictional or fantasy narratives. Story retelling, which is the focus of the current study, occurs around the time that the typicallydeveloping child can engage in fictional narrative development (Ilgaz and Aksu-Koç 2005; Bergen 2013). Story retelling is a narrative skill which still requires the child to sequence events, identify the characters, events, problems and solutions in a story. In the current study, the children's story-retelling was supported through sequencing activities based on a mixture of pedagogies; storybook reading *alongside* pretend play episodes (Harris, Golinkoff, and Hirsh-Pasek, 2011).

#### Pretend Play and Narrative Development

Eckler and Weininger's 1989 study with 50 English-speaking Canadian children found similarities between pretend play and narrative when they examined children's play

episodes. The children, ranging in age from four to eight years old, were encouraged to describe what they were doing as they played, and the sessions were video-recorded. The plays were then examined using a story grammar model (Stein and Glenn 1979). The researchers concluded that there were very strong links structurally between pretend play and narrative. The older the child was, the higher the frequency of propositions. They suggested that the pretend play continued to develop as the child got older (Eckler and Weininger 1989). Thus, it is reasonable to assume that these similarities between pretend play and narrative could be used advantageously in an intervention to strengthen narrative in young children (Eckler and Weininger 1989).

Furthermore, Ilgaz and Aksu-Koc (2005) found that pretend play could actually predict narrative ability. They compared the elicitation of narratives of 30 three to fiveyear-old children, comparing direct elicitation of narrative and elicitation via play prompts. When the children in their study used props to tell a story (play prompts), they could manage many more characters, as the action was live. However, when they had to hold these characters' actions in their minds with no support from acting out or props (direct elicitation), their narratives were more basic. The children, they found, used similar skills in narrative production to the ones that used in the pretend play/acting out. Age played a part in the predictive ability of pretend play on narrative in Ilgaz and Aksu-Koc's study (2005). Five-year olds produced episodic narratives, irrespective of their ability to pretend play. However, the four-year-old children produced episodic narratives when they were play-prompted, but only half of the sample produced episodic structures when they were direct elicited. However, that study differed from previous studies, in that it did not ask the children to play with the toys and narrate on what they were doing. It asked the children specifically for a story using props (Ilgaz and Aksu-Koç 2005).

There are also some *differences* between pretend play and narrative. During a narration, the child must change an action into language to utter it. Moreover, in pretend play, the child moves seamlessly from one action to another. It has been suggested that pretend play emerges first and then narrative follows (McPherson 2002). However, it could be said that the type of pretend play which was used in the current study, socio-dramatic play and the ability to sequence the events from a story, are emerging more or less alongside each other.

The preceding studies mostly show a link between play and narrative. It is a link between the ability to produce a narrative from prompts or from a title only. In the current study, the children were helped to produce a narrative from pictorial prompts, but also after having re-enacted the story themselves in a play episode. Moreover, the children were asked to retell a story, rather than generate a new one after a play episode. This is different to what has been asked of many of the children in the studies described above.

Research which has been conducted on pretend play over the last two decades has varied in terms of its methodological strength. Lillard and colleagues, in their metaanalysis on play in 2013, concluded that, due to various methodological problems associated with the studies which have been conducted thus far, pretend play is more of an epiphenomenon which works well alongside adult involvement, rather than having any causal effect on development in its own right (Lillard et al. 2013). However, they do maintain that the evidence shows that pretend play can aid memory and thus support story retelling, even if these effects can be limited. Language and story retelling, they claim, have a relationship due to the similar symbolic functions which they both have. Lillard and colleagues' study called for more methodologically-sound empirical

research on pretend play and its potential causal relationship with language development.

Weisberg and colleagues (2013) criticised the Lillard study for almost completely disregarding a body of studies on pretend play due to flaws in their methodologies. They also criticised the authors for taking too narrow a definition of pretend play as only a child-initiated activity (Weisberg, Hirsh-Pasek, and Golinkoff 2013). They suggest that perhaps pretend play should not only be child-directed or adult-directed, rather it should be a blending of the two. This would echo what Sameroff (2009) argues about children's development, that it is a *transaction*, rather than solely an *interaction*, where one party (usually the child) is changed by the actions of the other. He claims that learning is a bidirectional relationship, where both the environment and the child have influence on each other. In discussing how children acquire language, Sameroff argued that children learn, adapt, and adopt language as they grow, and they cease to learn language when the people who surround them in their environment have ceased producing novel situations which stretch their capabilities (Sameroff 2009). Therefore, the role of the adult in play, and in turn, children's language development, is crucial.

#### The Role of the Adult

The adult's role is viewed in the current study as one of an enabler, providing an environment where language development can take place. Enabling environments are very much promoted and encouraged under the current Early Years Foundation Stage framework, which practitioners follow in the early years in England (DfE 2012; Evangelou et al. 2010; Moylett and Stewart 2012).

The scaffolding of the child during these transactions in play can be aided by the adult entering the play as a character, or as Heathcote (1980) termed it for drama in

education: *in role* (Anderson, 2012; Baldwin and Fleming, 2003; Dickinson and Neelands, 2006; Heathcote, 1980). Adults can extend children's language by engaging with them in role, by introducing new vocabulary to them and by modelling the pragmatics of language (Baldwin and Fleming 2003). Practitioners have a difficult task in seeking to strike a balance between trying to control the play and helping (the) children achieve the objectives for the lesson, while still protecting and valuing each child's contribution (Dickinson and Neelands, 2006).

The evidence discussed so far suggests that interaction with the adult can have positive effects on young children's language development. However, this evidence is, as yet, inconclusive. Therefore, there was a need for the trial of an interactive intervention which incorporates oral language methodologies that are appropriate for young children (play and activity-based learning), that can support children's oral language development and, thirdly, inform practice into the future (Bond and Wasik 2009; Howes et al. 2008; Nutbrown, 2012).

#### The Current Study

This study had two main aims:

- To deliver a specially developed and workable intervention, *Let's Talk*, which supported young children's oral language development in the areas of narrative (story-retelling) and vocabulary development twice weekly in a ten-week school term in Early Years settings.
- 2. To examine the intervention's efficacy by conducting an RCT.

#### Method

#### **Participants**

The sample consisted of 94 children, 37 males and 57 females. Their ages ranged from 37 months to 55 months. There were 16 males and 36 females in the treatment group, and 21 males and 21 females in the control group. Local Authority nurseries, private nurseries and voluntary childcare services in Oxfordshire Local Authority's jurisdiction were the main focus of the recruitment process. English was predominantly the first language of the children (84.6%). The majority of children had one sibling (50%), came from homes with married parents (52%), lived in rented accommodation (65.4%) and identified as White British (61.5%). The children were from a mix of socio-economic groups, (low=37%, middle=32.9% and high=30.1%).

Ethical clearance was obtained from the University of Oxford Central University Research Ethics Committee (CUREC) and followed guidelines from the British Educational Research Association. Information leaflets were provided to the settings and parents. Morrow (2008) sees children as social actors who are competent research participants with communication skills. Phelan and Kinsella (2013) maintain that it is extremely important to ask the child's permission to work with them before interacting with him/her in research (Phelan and Kinsella 2013). Explanations in plain language about what the child would be required to do was provided before each play and storybook session, and before each testing session. It was also important to make it clear that the children were not being required by the parent or the teacher to participate, even though they had given written consent on the child's behalf. Ethics was revisited as the rapport built, and each time the child was called on by the researcher, his/her assent was sought, by the researcher saying, "Would you like to come to group now?" Every attempt was made to listen to the children's views about the process and these

were respected. Each child for whom informed parental consent was received was randomly allocated to either the treatment or control group using a random number generator (<u>www.random.org</u>). The treatment group was filled first, as the Pilot Study showed that the random number generator indicated an independence of observations.

#### The Treatment

#### Let's Talk

The intervention (*Let's Talk*) took place twice weekly for ten weeks, with groups of three to five children. It featured a two-pronged approach – firstly, a group-shared storybook reading session, with a puppet, and a dialogic discussion, followed by a planned pretend play session later in the week when the children also practised retelling the story using the visual prompts. Each session was based on thematic units appropriate to the children's environment, interests and the *Early Years Foundation Stage* learning goals (DfE 2012; Gmitrova, Podhajecká, and Gmitrov 2009).

#### Storybook sessions

The story was read, and dialogic discussion was facilitated, with the puppet asking questions and helping to maintain the interest of the children. The children were asked to retell the story to the puppet at the end of each session, using prompt pictures from the story. A puppet was incorporated into the storybook component of the intervention to aid the discussion, engage with the children and to develop the syntax associated with questioning (Bierman et al. 2008; Carroll et al. 2003).

Each week in *Let's Talk* had its own resource pack, containing the storybook for the week, the script and guidance notes for the sessions, any role props for the researcher, music to be used in the session and visual prompts from the story. Along with this, humour and vibrant illustrations can help children to engage with storybooks.

The sequencing nature of the books in this intervention, and their use of repetitive language, helped to engage the children with the stories. The books (Appendix A) which were selected for *Let's Talk* encouraged the child to engage with the story, due to their vibrant and engaging illustrations, repetitive text, i.e. the use of refrains, accessible language, larger size (some), humour and length.

# The Puppet

In this study the researcher:

- Chose the puppet carefully;
- Created a fact file about the puppet, a puppet passport. This was useful for engaging the children;
- Had taken some photographs of the puppet in local places which were easily identifiable to the children;
- Had the puppet turn the pages during the storybook session;
- Used the puppet to model listening and the asking of questions;
- Had the puppet act as an audience to whom a child retold the story;
- Used the puppet to model taking turns in conversation about a book;
- Used the puppet to encourage children to try use new vocabulary in sentences;
- Made the puppet the games organiser for games based on the book.

#### Play sessions

In *Let's Talk*, the pretend play involved the instructor interacting with the child in a way that was both adaptive and reactive to the child's learning needs, while being enjoyable for the child (Bergen 2013; Harris 2000; Johnson and O'Neill 1984; Sutherland and Friedman 2013). *Let's Talk* targeted young children's oral language through sustained socio-dramatic play episodes (Bodrova and Leong 2007; Harris 2000; Heathcote 1980).

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The planned pretend play session was based on the story from the first session in that week. The researcher entered into 'role' as one of the characters from the story and invited the children to act out the story, or a version of it. The researcher, while in role, would pose a problem to the children, which was based on the story. The children planned what character they would play and the way the playing area should be set out, including what props and furniture might be required in order to solve this problem. When the play was finished, the researcher came out of 'role' and a discussion ensued, facilitated by the researcher, as to the nature of the play session and the participation of the children in it.

#### The Control Group Sessions

The control groups also consisted of three to five children. Children in the control groups completed age-appropriate early numeracy activities and games. The control group received activities that did not involve the same strategies or pedagogies as the treatment, in order to increase validity. The number, timing and duration of control-group sessions mirrored the sessions the treatment groups received, to reduce Hawthorne effects (Gomm 2008). The treatment group received 18 sessions of approximately 20-25 minutes each and the control group received the same.

#### Fidelity

Each intervention and control group session began in the same way, with the researcher leading an informal chat with the children. The puppet was introduced in the intervention session in the same way each week and the same language was used to introduce the book and frame the sessions. All sessions were audio-recorded, to ensure comparability between settings. The intervention was documented with a comprehensive manual and resource pack for each week to allow for replicability of

methods and implementation. The same configuration of furniture and the relative positions of the children and researcher were followed in all settings for the storybook and discussion sessions.

#### Measures

#### **Child Specific Measures**

Children were tested at pre- and post-test on a battery of standardised vocabulary (receptive and productive) and narrative assessments. For productive vocabulary outcomes, The *Naming Vocabulary* sub-test from *the British Ability Scales* (Elliott, Smith, and McCulloch 1996) was used. Secondly, a naming vocabulary test was designed to assess the productive vocabulary, and whether the words were taught effectively over the course of the intervention. This is referred to in this article as the *Researcher Designed Vocabulary Test*.

The choice of the target vocabulary for the intervention was based on research evidence which shows that young children's early vocabulary acquisition consists predominantly of nouns - 40% of a child's first 50 words (Uccelli and Pan 2013). Nouns which were novel, but which might be used frequently by the children in their everyday language in the future, were chosen, and these words were taken from the storybooks which were used in the intervention. There were several criteria for selecting the words, based on evidence from previous intervention studies (Sénéchal 1997; Spencer, Goldstein, and Kaminski 2012). Firstly, as this was an intervention which was aiming to support and/or supplement children's vocabulary, then it was important to select concepts that the children may already know but might not have a new or alternative word for e.g. *uniform (clothes) rowboat (boat), sign (signpost), patient (sick lady)*.

Secondly, each target word was selected as the children were readily exposed to it in the storybook. For example, each word was represented pictorially in the storybook, used multiple times, embedded in the story grammar itself, and was associated with a key character or event in the story. Therefore, a rich context for each word was readily provided.

Thirdly, it is beneficial to choose words that were unlikely to be familiar to preschool children but which could be used in conversation in the future and may have a high utility for the children (Spencer, Goldstein, and Kaminski 2012). It is possible, that had this vocabulary test been more rigorously piloted, then perhaps the choice of words could have been a more refined and appropriate list for the children in this study. Two words from each story (four from each theme) were included, and a list of these, along with their corresponding themes, is contained in Appendix A.

The target words were then tested in the *Researcher Designed Vocabulary Test*. Some of the words had acceptable alternatives, as many children offered these at the testing stage; it was not possible to have a completely unambiguous pictorial representation of some of the more abstract nouns, such as 'dessert' and 'slice'. The children showed semantic knowledge of the pictures, so an alternative was accepted for three of the more difficult words. The words were repeated before, during and after reading, which has been shown to increase children's vocabulary (Biemiller and Boote 2006; Roskos and Burstein 2011; Sheil et al. 2012). Also, the words were used in the sequencing of the story, after reading and during the planning, executing and reviewing of pretend play in the second session of the intervention each week. The children experienced the words in a contextual manner. Using the new words themselves in the correct context could help the children to make mind maps of the words (Roskos and

Burstein 2011). *The British Picture Vocabulary Scales II* (Dunn et al. 1997) was used to test the children's receptive vocabulary.

In testing the narrative outcomes of the children, *The Bus Story Test* (Renfrew 2001) was used. A second narrative assessment, the *Test of Narrative Retell* (TNR) was also used (Spencer & Petersen, 2010). Two non-verbal measures were used to act as control measures, the *Block Building* and *Picture Similarities* sub-tests of the *British Ability Scales*.

It was necessary to ensure that the child's Working Memory was not influencing his/her narrative retell ability. However, Working Memory assessments are often not appropriate for children of three to four years old (Montgomery, Polunenko, and Marinellie 2009). As Executive Function is highly correlated with Working Memory, and many of these are suitable for young children, an Executive Function task was chosen instead, namely *The Dimensional Change Card Sort* (Zelazo et al., 2003; Zelazo, 2006).

The assessments are standardised, with the exception of the TNR narrative assessment, and the *Researcher Designed Vocabulary Test*. The instruments were directly related to the outcomes of the intervention, had adequate fitness for purpose and were reliable, which all led to internal validity (May 2001; Stobart 2009). The tests were administered in a uniform way at pre- and post-test.

#### Family Background

A self-administered questionnaire was also developed for parents, to obtain information on the demographics of the sample. The return rate for the questionnaires was high at 83% (n=78).

# Results

# Analytical Strategy

This was an experimental research design. Pre- and post-test data was collected, and outcome scores were examined while controlling for pre-test scores. To investigate the effect of the intervention on the oral language skills of the children in the treatment group, an Analysis of Covariance (ANCOVA) was used. In order to ensure balance in the covariate of pre-test scores, the pre-test scores were compared. Results showed that there was no statistically significant difference between the treatment and control groups at baseline, suggesting that the randomisation within each setting was successful (Table 1).

Variable	t	Sig 2 tail	df	Group	Mean (SD)
Picture Similarities	13	.90	92	TG CG	47.06 (6.49) 47.24 (6.64)
Block Building	.66	.51	91	TG CG	40.4 (27.87) 41.3 (18.90)
Naming Vocabulary	1.41	.16	92	TG CG	47.12 (11.26) 43.62 (12.83)
Total t score	.39	.70	92	TG CG	175.58 (24.87) 173.50 (26.76)
General Conceptual Ability	.42	.67	92	TG CG	90.29 (11.75) 89.21 (12.76)
Researcher Designed Vocab Test	1.31	.19	91	TG CG	8.18 (2.41) 7.45 (2.92)
<b>BPVS</b> standardised score	.53	.60	91	TG CG	90.15 (12.53) 88.76 (12.74)
DCCS (Executive Function)	.93	.35	91	TG CG	17.17 (7.11) 15.61 (9.05)
Verbal Ability Cluster score	.30	.77	90	TG CG	89.84 (18.13) 88.83 (13.17)
Bus Story information	1.17	.24	91	TG CG	9.31 (5.49) 8.02 (4.89)
Bus MLU	1.19	.24	91	TG CG	5.75 (2.30) 5.18 (2.24)
TNR	.98	.33	90	TG CG	9.40 (4.55) 8.53 (3.84)

TG=Treatment Group, CG=Control Group

# Narrative Ability

Children's narrative ability, namely their *Mean Length of Utterance* (MLU), was better at post-test in the treatment group than in the control group, while controlling for pretest scores, with a medium effect size<sup>1</sup>. The statistically significant difference in the children's MLU on *Bus Story Test* was evident in the mean scores, with the treatment group scoring more (7.00 points) than the control group (5.89 points); F (1, 89) = 4.04, p<.05, and with a medium effect size of partial  $\eta^2 = .04$ .

However, the treatment group children's grasp of story grammar, as measured by the *Test of Narrative Retell* (TNR) and *Bus Story Information* score was not statistically significantly different from the control group's at post-test. Results showed that there was no effect of the intervention on the *Bus Story Information* score when the pre-test scores were controlled for; F (1, 89), = 2.27, *p*=.14, partial  $\eta^2$  = .03 (Table 2). When the pre-test scores were controlled for in *Test of Narrative Retell*, there was also no significant effect of the intervention F (1, 88) = 2.98, *p*=.09, partial  $\eta^2$  = .03 (Table 2).

The adjusted mean scores (Table 2) show that the treatment group had higher scores on all three narrative measures at post-test, with MLU being statistically significant.

 <sup>&</sup>lt;sup>1</sup> Effect sizes measured as partial eta squared; 0-.04 – small to medium, .04-.06 medium to large
 & .06-1.0+ large (Cohen, 1988)

	Bus S	story MLU Scor	e	
Group	Adjusted Mean	Df	F	Partial η <sup>2</sup>
Treatment	6.81	1, 89	4.04***	.05
Control	6.12			
	Test o	f Narrative Reto	ell	
Treatment	11.05	1, 88	2.98**	.03
Control	9.66			
	Bus Stor	y Information S	core	
Treatment	12.06	1, 89	2.27**	.03
Control	10.59			
× .005 ** **	* .05			

Table 2 Main Effects for all Narrative Me	easures Controlling for Pre-tests
Bus Story	MLU Score

\*p<.005, \*\*ns, \*\*\*p<.05

#### **Executive Function**

The scores from the *Dimension Change Card Sort* task were controlled for, to establish whether Executive Function could explain any of the variance on the narrative tests. There was only a correlation between *Test of Narrative Retell* and *Bus Story Information* score and the Executive Function task, so these were included in the model (Montgomery, Polunenko, and Marinellie 2009). When an ANCOVA was carried out on the *Bus Story Information* score, controlling for Executive Function and pre-test scores, there was no effect of the intervention; F (1, 88) = 2.04, *p*=.16, partial  $\eta^2 < .01$ . There was also no effect of the intervention when Executive Function was controlled for on the *Test of Narrative Retell*, F (1, 88) = .2.76, *p*=.10, partial  $\eta^2 = .03$ .

Controlling for random differences in Executive Function at pre-test meant that there was no effect of the intervention on the children's narrative ability (Tables 3 & 4). As there was no statistically significant relationship between Executive Function and group, we can assume that randomisation was successful, and that Executive Function could not predict narrative outcomes.

Group		Bus Story Information Score					
	<b>Observed Mean</b>	Adjusted Mea	an SD	Ν			
Treatment	12.57	12.03	6.43	51			
Control	9.95	10.63	6.95	41			
Source	Sum of Squares	df	Mean Squares	F	Partial η <sup>2</sup>		
Pre-test	1950.10	1	1950.10	91.26*	.51		
DCCS	25.33	1	25.33	1.19**	.01		
Group	43.633	1	43.63	2.04**	.02		
Error	1880.53	88	21.37				

 Table 3 ANCOVA for Bus Story Information Score with Executive Function as

 Covariate

\*p < .005, \*\*ns, R<sup>2</sup> = .55 (Adjusted R<sup>2</sup> = .53)

Group		ell			
	<b>Observed Mean</b>	Adjusted Mea	an SD	Ν	
Treatment	11.27	11.03	5.22	51	
Control	9.38	9.69	4.17	40	
Source	Sum of Squares	df	Mean Squares	F	Partial η <sup>2</sup>
Pre-test	731.52	1	731.52	51.10*	.37
DCCS	19.03	1	19.03	1.33**	.02
Group	39.37	1	39.37	2.76**	.03
Error	1248.01	87	14.35		

 Table 4 ANCOVA for TNR with Executive Function as Covariate

\*p < .005, \*\*ns, R<sup>2</sup> = .41 (Adjusted R<sup>2</sup> = .39)

#### **Receptive Vocabulary**

Mean scores show a positive effect of the intervention in receptive vocabulary, with the treatment group having a mean score of 93.53 points and the control group scoring 89.53 points; F(1, 89) = 5.90, *p*<.05, with a large effect size of partial  $\eta^2 = .06$ . There was also a significant relationship between the covariate and *British Picture Vocabulary Scales* (BPVS) (Table 5). When the BPVS pre-test score was controlled for, there was a significant effect of the intervention on the post-test scores of the children.

# **Productive Vocabulary**

There was a statistically significant difference between the groups when the pre-test score of the *Researcher Designed Vocabulary Test* was controlled for; F (1, 89) = 7.04, p<.05, with a large effect size of partial  $\eta^2$  = .07 (Table 5). However, there was no significant effect of the intervention on *Naming Vocabulary* while controlling for pre-

test scores; F (1, 90) = .88, p=.35, partial  $\eta^2$  = .01. Therefore, there was an effect of the intervention on receptive vocabulary and on productive vocabulary, as reported by the *Researcher-Designed Vocabulary Test*. This strengthens the case that the teaching of the target vocabulary was effective in the intervention. As there was a strong positive correlation between the standardised receptive and productive vocabulary measures in this study, r = .57, p<.0005 (one-tailed), it can be argued that the intervention had a large positive effect on the vocabulary of the children in the treatment group.

 Table 5 Main Effects for Vocabulary Measures Controlling for Pre-tests

Researcher-Designed Vocabulary Test							
Group Adjusted Mean Df F Partial r							
Treatment	9.65	1, 89	7.04***	.07			
Control	8.37						
	British Pi	cture Vocabulary	Scales				
Treatment	93.53	1, 89	5.90***	.06			
Control	89.53						
	Na	ming Vocabulary					
Treatment	49.68	1,90	.88**	.01			
Control	48.06						

\*p<.005, \*\*ns, \*\*\*p<.05

# Gender

There was a large effect of the intervention on *Researcher Designed Vocabulary Test* (RDVT) when the gender of the children was added as a fixed factor and pre-test scores were controlled for; F (1, 87) = 5.50, p<.05, partial  $\eta^2$ = .06. There was no interaction effect of gender and the group, F (1, 87) = .15, p=.70. The randomisation was successful at pre-test, as the outcomes did not vary across gender at post-test.

# Discussion

Young children in the UK increasingly move from preschool to primary school with insufficient oral language skills (Bercow 2008; Lindsay et al. 2010). Although narrative and vocabulary development can increase exponentially between the ages of three and

five years (Bowyer-Crane et al. 2008; Fricke et al. 2013), this is not reflected in the support and/or materials available for practitioners to draw upon during this developmental period (European Commission/EACEA/Eurydice/Eurostat 2014).

Against this background, there is clearly a need for a body of *experimental* research, testing the efficacy of interventions incorporating age-appropriate oral language strategies in which adults can support children's oral language development in the Early Years (Bond and Wasik 2009; Haley et al. 2017; Howes et al. 2008; Nutbrown 2012).

The current study addressed this two-pronged need by developing and testing the efficacy of an interactive intervention which combined shared storybook reading and planned pretend play. The intervention was based on both social interactionist and transactional principles (Sameroff 2009; Vygotsky 1978). With these models as the foundation for its components, the intervention facilitated the child's interaction with peers, the intervention material itself, but also with the adult.

# Vocabulary Development

The results in the current study support previous research findings that group shared storybook reading has beneficial effects on younger children's vocabulary development (Aram 2006; Biemiller and Boote 2006; Bowyer-Crane et al. 2008; Munro, Lee, and Baker 2008; Roskos and Burstein 2011; Sénéchal 1997; Silverman and Hines 2009; Whitehead 2002; Zevenbergen, Whitehurst, and Zevenbergen 2003). It builds upon Roskos and Burstein's study (2011) and replicates many of their strategies, supporting the use of dialogic discussion during storybook reading to support vocabulary development. It also builds on Haley et al (2017) in that it found results on standardised instruments for receptive vocabulary.

The findings in the current study also corroborate existing literature, which has suggested that shared reading with an adult combined with another medium of instruction, e.g. pretend play, can improve children's vocabulary (Aram 2006; Haley et al. 2017; Wasik, Bond, and Hindman 2006).

The storybook was used as a stimulus and the children used the plot and characters to underpin a pretend play episode. The short time lapse between the revision of the story in the pretend play session and the actual enactment of the play episode itself, afforded the children the opportunity to hold the target words in their working memory just long enough to be able to transfer them to the pretend play. In the play episode, these words were used and reinforced, thus enabling their transfer to the children's long-term memory (Samuelson 2002; Smith 2000).

The intervention aimed to support children's use of new vocabulary in play and conversation. Even with rich instruction, learning vocabulary is extremely difficult for young children (Elley 1989). This can explain why the results of standardised assessments do not always yield large effect sizes (Piasta and Wagner 2010). The use of researcher-designed vocabulary tests has been the subject of some debate in recent years, as it is often viewed as 'teaching to the test' (Beck and McKeown 2007; Coyne et al. 2004). However, in the case of the current study, as the target vocabulary was *contextually* based, i.e. it was taken from the storybooks used in the intervention, it was deemed appropriate to test the vocabulary which was being targeted, and indeed the effectiveness of the teaching of it, alongside standardised norm-referenced vocabulary assessments. A statistically significant difference between the groups on the *Researcher Designed Vocabulary Test* (RDVT) was found. This significant result did not continue in the standardised test: *Naming Vocabulary*. On close examination of the mean values for the treatment and control groups, and as there was no significant difference between

the groups at pre-test, it is reasonable to suggest that the treatment group's *Naming Vocabulary* mean scores were higher (51.14 points, *ns*) than the control group's (46.29 points, *ns*), though not statistically significant. Finally, as receptive and productive vocabulary were strongly positively correlated in this study, it is reasonable to suggest that the intervention had an effect on the vocabulary of the children in the treatment group.

#### Narrative Ability

The potential for the development of children's narrative ability is maximised between the ages of three and four years (Baldock 2006; McPherson 2002; Stadler and Ward 2005; Uccelli et al. 1999). While there is a large body of evidence which supports storybook reading as a means of supporting *vocabulary development* (discussed above), the empirical evidence to support storybook reading and pretend play as a means of supporting *narrative ability*, is lacking (Lillard et al. 2013).

Results in the current, experimental study show that the intervention had a positive effect on the *Mean Length of Utterance* of the children. The adult facilitated the elicitation of the narrative statements in each session, through the provision of visual prompts and the encouragement of retelling of elements of the story. The children also described their part of the story to the puppet and revised and recreated the sequence of events in the pretend play. The combination of both adult-elicitation and child-initiation during the sequencing part of the intervention and the pretend play sessions are likely to have helped the children to practise remembering and speaking about the stories which were read to them each week (Epstein and Phillips 2009).

Furthermore, when the adult was in-role, she scaffolded the children in developing their pretend play sessions. The researcher helped the children to execute the play session by playing alongside them and encouraged discussion about their role

each week during the review part of the play session. This supportive and facilitative stance of the researcher more than likely helped the children to practise and rehearse talk, which had a positive effect on their *Mean Length Utterance*. In addition, playing a role as another character in the pretend play provided the children with opportunities to express themselves more freely. The anonymity associated with playing such a role could have increased the children's willingness to talk. It would be interesting to investigate this further by way of a follow-up study.

The use of research-based play preferences of children to inform the themes of the intervention had a positive effect on the overall engagement of the children with the play episodes. The play sessions devised by the adult in each week of the intervention facilitated talk that was based on child-friendly themes, thus rendering the intervention a good fit with the children's current interests. This could also have improved the children's overall engagement with the pretend play sessions, once again increasing their propensity to utter more words (Gmitrova, Podhajecká, and Gmitrov 2009).

The results of this experimental study build upon studies such as Lillard and colleagues (2013), who highlighted the lack of experimental studies with robust methodologies. This study, although modest by comparison with some of the RCTs described by Lillard and colleagues, used an RCT and randomly assigned the sample to a treatment or control condition, thus answering the call for more Randomised Control Trials (RCTs), which examine interventions to support narrative development.

One should be cautious of linking only the pretend play directly to the narrative scores of the children, as the direct link between the two was not measured in the current study. However, it would be reasonable to suggest that the pretend play, combined with the storybook reading session, had an effect on the children's *Mean Length of Utterance*.

#### Limitations

This study was conducted by a single researcher; unfortunately, this placed constraints on the geographical locations which could be included during the data collection phase. A further challenge was that, in order to ensure reliable comparisons between the settings, and as the data was collected within preschools attached to some primary schools which operate to school timetabling, the researcher was limited to periods within term-time. The length of the intervention meant that the children also had to be pre- and post-tested within the tight time frames of the term. If there had been a team of researchers collecting data, the pre- and post-testing and the intervention could have been conducted simultaneously with different groups.

The sample in the current study also included a substantial number of children with English as an Additional Language (EAL) (26.92% in the treatment group and 28.57% in the control group). The number of children with EAL in the current study is still quite high in relation to the national average for England (Clancy 2014; NALDIC 2015). Also, as we know, children with EAL have a different developmental trajectory with regard to their phonological processing (Vihman 2014) and indeed vocabulary acquisition, therefore, the proportion of children in the sample with EAL should have been removed from the analysis and their outcomes analysed separately. This level of more detailed analysis would have served the EAL children better and may, indeed, have affected the overall effects of the intervention on vocabulary, in particular.

#### Conclusion

The intervention had a significant effect on the vocabulary of the children in the treatment group, with medium to large effect sizes. It also had a positive effect on the narrative skills (MLU) of the children in the treatment group when compared to the children in a control group, with medium to large effect sizes. The effect on narrative

skills is significant for research purposes, as little experimental research has been conducted on MLU to date.

This intervention was designed with practitioners in mind. The aim was to develop a workable intervention which was inexpensive and easy to deliver, with minimal resources required. The intervention achieved this, as the resources can be changed, depending on what storybooks are available in the setting. It might require some extra training, but the intervention is such that it could be adapted to suit any setting, as long as there are willing practitioners available.

There can be tension between the pedagogical frameworks surrounding play on the one hand, and policies to which practitioners must adhere on the other. This results in recommendations for practitioners which are ambiguous (Wood 2010). As a result, work-play dichotomies exist, which can result in children being left to play in noninteractive ways with adults, and play being viewed as something that children do when they are not learning. Furthermore, when adults approach children's play, they can receive an unwelcoming reaction from young children, as they are not always used to playing alongside adults. This can result in apprehension on the part of the adults, and, in turn, a reluctance to interfere in children's play. The intervention has the potential to overcome some of these challenges as it can be used as a tool for the professional development of early years practitioners in play-based pedagogies. As the intervention is based on child development/language development theory, training on the play components of this intervention could upskill practitioners with both practical skills and the knowledge which underpins it. The pairing of abstract knowledge with the experience they may possibly have already is beneficial to their professional development and ultimately their approach to delivering Early Years Education.

#### **Disclosure Statement**

No potential conflict of interest was reported by the authors.

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Appendices

Themes	Week	Storybook	Prop (RIR)	Other Misc. Props	Target Vocabulary
Household	1	A Squash and a Squeeze, (Donaldson and Scheffler 2011)	Headscarf	Cups, plates, necklace, sequencing pictures, jig music	Vase onions
	2	<i>Abby's chairs,</i> (Santucci 2004)	Glasses	Music for musical chairs, chairs, sequencing pictures	Flowers fabric
	3	Lost and Found, (Jeffers 2009)	Baseball cap	Furniture, sequencing pictures	rowboat harbour
Transport	4	Please Don't Chat to the Bus Driver, (Newton, n.d.)	Tie	Furniture, sequencing pictures	signpost roundabout
Bonquot	5	Nora: The Girl who ate and ate (Weale 2012)	Straw hat	Sound effect of slurping, furniture, sequencing pictures	sandwich slice (pizza)
Banquet	6	<i>The Giant Jam</i> <i>Sandwich</i> , (Burroway 2009)	Mayor Badge	Music ( <i>Peer Gynt</i> ) Morning, sequencing pictures	dessert (ice- cream) pineapple
	7	<i>The Shopping Basket</i> , (Burningham 2002)	T-shirt	MP3 of animal sound effects, sequencing pictures	basket shopkeeper
Market	8	<i>Dogs go Shopping,</i> (Rennta 2010)	Dogs ears	Small pictures from the story, sequencing pictures	purse escalator (moving stairs)
Professions	9	The Jolly Postman or Other People's Letters, (Ahlberg and Ahllberg 1999)	Post-bag with letters	Sequencing pictures	uniform postcard
	10	Doctor De Soto, (Steig 2010)	Shirt	Sequencing pictures	dentist patient

Appendix A: Materials,	themes and targe	t vocabulary for	Lot's Talk
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**RIR**=Researcher in Role