EFFECTIVENESS OF COMPUTER CONTROLLED ROBOTIC PRECISION MANIPULATOR

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DECLARATION

The author declares that all the work reported in this thesis was carried out by me at Dublin City University during the period of April 1987 to September 1991.

The author also declares that no part of this work has been submitted in support of another degree or qualification to this or any other establishment. The author further declares that he has not been a registered candidate or enrolled student in any of the other academic or professional institution during the course of the research programme.

M. Tarıque L. Bhattı

DEDICATION

The author dedicates the contents of this thesis to all sons and daughters of

"SINDH DHARTEE"

our beloved

"MOTHER"

who greatly expects all their spiritual and moral attachments, not only towards her glorious existance but also her prosperity in the time to come.

EFFECTIVENESS OF COMPUTER CONTROLLED

ROBOTIC PRECISION MANIPULATOR

M.T.L. Bhatti (B.Eng.)

ABSTRACT

A robotic precision manipulator has been designed and interfaced with a micro-computer for the manipulation of a workpiece in such a way that 2-D/3-D complex shaped surfaces may be produced using a wire EDM machine in which the cutting forces are relatively negligible.

The manipulator is operated by four AC servo motors, two of them are for the linear manipulation along the X and Y axes and the other two motors are used for the manipulation of the rotary motions, alpha and beta around the X and Y axes respectively. The maximum X and Y axes linear travel for the manipulator is 100 mm and 120 mm respectively, and the angular cutting facility for alpha and beta is 70° and 65° respectively. For carrying out the tests on model material (polystyrene) for the simulated WEDM process a wire cutting unit was also designed, and commissioned on which the cutting wire and a micro-switch is housed.

The interfacing system used for this manipulator has PC23 indexers and four KS-drives. One PC23 two indexer controls three motors and the other controls the fourth motor. There are approximately 80 PC23 commands which can be used for setting the process operating modes and motion parameters. There are approximately 40 KS-drive commands for setting the servo conditions on the KS-drive for system optimisation and to match the operating conditions described for the PC23 indexer. Other additional facilities offered by the interface system were also utilized by designing the programmable voltage regulator (PVR) circuit to change the voltage in the cutting wire through the micro-computer based software during the generation of the shape. The micro-switch on the cutting wire unit is installed and connected with the PC23 indexer check if the wire cutting rate is less than the to workpiece feedrate so that a signal can be sent to the computer for retracing the workpiece cutting path.

A number of programs were developed to generate different 2-D/3-D complex shapes using the model material.

The software developed, describes the shape geometry

sizes, workpiece feedrate and voltage allowed to the cutting wire on user's choice.

The effectiveness of the manipulator, interfacing system and software was studied qualitatively and quantitatively and was found to be very satisfactory. For carrying out the tests on a real WEDM machine, the hardware and software will need to be modified.

The commercially available WEDM machines cost over one hundred thousand pounds with angular cutting facility of $\pm 30^{\circ}$ only at 12 mm thick workpiece. The present robotic precision manipulator offers greater angular cutting flexibility of up to $\pm 70^{\circ}$ at 50 mm thick workpiece with around 25% cost of these commercially available WEDM machines. The components which are not possible to be manufactured using these costly WEDM machines can easily be manufactured by using this robotic precision manipulator.

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NOMENCLATURE

1

A	Area (m ²⁾
a	Linear acceleration (m/s^2)
b,h,l	Length (Meter)
d	Diameter (m)
F	Force (N)
I	Moment of inetia (m ⁴⁾
J	Polar moment of inertia (Kgm ²⁾
k	Radius of gyration (m)
m	Mass (Kg)
n	Factor of safety
r	Radıus (m)
т	Torque (N.m)
v	Volume (m ³)
v	Linear velocity (m/sec)
W	Weight (Kg.)
α	Angular acceleration (Rad/s ²)
α,β	Angle (Radians)
Ω	Angular velocity (Rad/s)
μ	Coefficient of friction
ε	Efficiency
δ	
σ	
τ	

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CHAPTER ONE

INTRODUCTION

1.1. NUMERICAL CONTROL

Numerical Control (NC) is a form of programmable automation in which the process is controlled by inserting predefined data in the form of numbers, letters, and symbols Probably the most universally accepted definition numerical control is that quoted in (1) (Electronics of Industries Association (EIA)), which defines it as "System in which actions are controlled by the direct insertion of numerical data at some point The system must automatically interpret at least some portion of this data."

There are three basic elements of an operational numerical control system (2). The sequence of these three elements is shown in figure 1. These components are named as (1) Program of Instructions, (11) Controller Unit and (111) Machine Tool.

1.1.1. PROGRAM OF INSTRUCTIONS

1 4

The program of instructions is the detailed step by step set of directions which tells the machine tool what to do. It is coded in numerical or symbolic form

- 1-

on some type of input medium that can be interpreted by the controller unit The most common input medium is punched tape.

In a typical NC system, the engineering drawing the workpart must be interpreted in terms of of manufacturing processes to be used. It also lists the machines through which the part must be routed ın order to accomplish the sequence of operations. This in NC system is referred to as process planning step Secondly, the numerical data, which contains the sequence of machining steps to be performed by NC, for producing a part of the job is maintained on a punched tape and is called part programming (1) The part program is arranged ın the form of blocks of information, where each block contains the numerical data required to produce one segment of the workpiece The punched tape is moved forward by one block each time the cutting of the segment is completed The block contains in coded form, all the information needed for processing a segment of the workpiece, the segment length, its cutting speed, feed etc. Dimensional information (length, width, and rad11 of circles) and the contour form (linear, circular or other) are taken from enqineering an drawing. Dimensions are given seperately for each axis of motion. Cutting speed, feedrate, and auxiliary

- 2-

functions (coolant on and off, spindle direction, clamp, gear changes etc.) are programmed according to the surface finish and tolerance requirements.

input media Other forms of have been used including punched cards, magnetic tape, etc. Now a days computer assisted input media are very common One of the methods involves manual entry of instructional data to the controller unit and 15 famous with the name of manual data input (MDI) This appropriate only for relatively simple jobs where 15 the order will not be repeated. Another medium of input is by means of direct link with the computer to a number of NC controllers and is known as Direct Numerical Control (DNC) The third computer assisted media of data input is Computer Aided Design CAD, ın which computer assisted graphics facilities offered by commercially available packages generate data, tool path and all other related information. This is the integrated form of Computer Aided Design and Computer Aided Manufacturing CAD/CAM. Another form of input medium is known as Voice Numerical Control (VNC) (2), which involves vocal communication of the machining procedure to a voice-input tape preparation system. This form of input medium eliminates the manual programming, typing or manual tape verification procedure, and saves time by up to 50 percent

- 3-

1.1.2. CONTROLLER UNIT

basıc element This ıs the second of the NC system. The operation of NC machine tool 15 controlled by an electronic control system which outputs the analog or digital command signals and receives signals from feedback transducers. The commands necessary to direct the machine operation are punched on a paper tape, which is then fed via a paper tape reader which forms the interface between the electronic control system and the operator (3).

The elements of a conventional typical NC controller unit include the tape reader, a data buffer, signal output channels to the machine tool, feedback channels from the machine tool, control console, and the sequence controls to coordinate the overall operation of the foregoing elements (2). The tape reader is an electromechanical device for winding and reading the punched tape containing the program of instructions. The data contained on the tape are read into the data buffer. The purpose of this device is to store the input instructions in logical blocks of information. Α block of information usuallv represents one complete step ın the sequence of signal output channels are processing elements. The connected to the servomotors and other controls in the machine tool. Through these channels, the instructions are sent to the machine tool from the

- 4-

controller unit. To make certain that the instructions have been properly executed by the machine, feedback data is sent back to the controller via the feedback channels.

The sequence controls involve coordination of the activities of the other elements of the controller unit. The tape reader is actuated to read data into the buffer from the tape, to send signals to and from the machine tool, and so on. The controller console contains the dial and switches by which the machine operator runs the NC system It may also contain data display to provide visual information back to the operator.

1.1.3. MACHINE TOOL

This is the component of the NC system which performs the useful work. In the most common example of an NC system, one designed to perform machining operations, the machine tool consists of the worktable and spindle as well as motors and controls necessary to drive them. It also includes the cutting tools, work fixtures, and other auxiliary equipments needed in the machine operation (2).

There are two basic motion controls of NC system according to the type of the machine known as point to point (PTP) and contour motion (1)

- 5-

In PTP the objective of the machine tool control to move the workpiece to a numerically 15 system and position, perform the defined machining After completion of the operation. machining operation the workpiece moves to a new point, and the sequence of actions is repeated. Whereas in the contouring system, the tool is cutting while axes of All axes of motion might move motion are moving. simultaneously, each at different speed. When a linear path is required the axial velocity changes. In contour machines the position of the cutting tool at the end of each segment together with the ratio between the axial velocities determines the desired of the part, and at the same time contour the resultant feed also effects the surface finish

NC machines range in complexity from simple tape-controlled drill presses to highly sophisticated and versatile machining centres. The NC machining centre was first introduced in late 1950s. It 15 a multifunctional machine which incorporates several time saving features into a single piece of automated production unit. A machining centre is capable of performing а variety of dıfferent operations, drilling, tapping, reaming, milling, and boring. It also has the capacity to change tool automatically under tape command. A variety of machining operations means that a variety of cutting tools are required. The tools are kept in a tool drum or other holding

- 6-

device. When the tape calls a particular tool the drum rotates in order to position the tool for insertion into the spindle. The automatic tool changer then grasps the tool and places it into the spindle chuck. Another capability of the NC machining centre is workpiece positioning. The machine table can orient the job so that it can be machined on several surfaces, as required. Some of the machining centres have the flexibility of having two tables or pallets on which the workpiece can be fixtured so that while the machining sequence is being performed on one table the operator can be unloading the previously completed piece , and loading another one.

1.2. HISTORICAL BACKGROUND OF NC SYSTEM

During world war II the Parsons Corporation had used calculated machining tables (i.e. Tool position numerical data) to move the milling machine table in the longitudinal and transverse directions simultaneously with the aid of two operators (4). On the basis of his experience in machining profiled parts, John Parsons, of the Parsons Corporation proposed that the three dimensional tool-position data can be generated for the profiles part and then be used to control the machine tool motion On the basis of his proposal and technology acheived at that William T. Webster, and a few engineers in the Air tıme; Material Command concluded that an integration of the

7-

digital computer and high performance servomechanism was required for the new high-precision profile machining technology (5).

The initial contract to study the feasibility of control of a machine tool was awarded to computer the Coporation, which subcontracted to the Parsons servomechanism laboratories of Massachusetts Institutes of in October 1949, Technology (MIT) where the initial prototype NC machine was built using vacuum tubes for the controller hardware. These components were so large that the control unit consumed more space than the machine tool (2). The MIT study confirmed the feasibility of a system that could meet the performance required by high precision profile machining. The first vertical milling machine with three axes simultaneous tool movement, controlled by a new type of control system, was built at MIT in 1952 It had an analog-digital hybrid control unit that used a binary perforated tape as the medium for storing the machining program, and was called numerical(ly) control(ed) machine. This machine demonstrated that a part could be made at much higher speed and with accuracy and repeatability three to five times greater than could be acheived by any previous machine (5).

During 1952 to 1955, further research was carried out at **MIT** under contract with **U.S.** Air Force to test and evaluate the new **NC** machine control and to study it's application to other machine tool. Development of **NC**

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programming techniques was another important subject of the research. The Air Force then decided, in 1956 to sponsor the construction of 100 large NC milling machines for the manufacture of aircraft parts for US \$60 millions to four different groups of machine tool controller manufacturing teams (5).

The successful application of NC depended on two major improvements of NC machine tool controller factors, the system and the development of software programming aids. structure, configuration, and design of modern NC The machine tools have changed considerably in comparison with those of convensional machine tools. The feed drive system the vital part of the NC machines, was because lt determined the position and contouring accuracy of the machine. The requirements of the feed-drive system used on NC machine tools were high precision and quick response. Slideways of antifriction design with rolling elements between the slideways and the moving parts were used to reduce the friction and the stick-slip which effects accuracy with convensional design (6,7) As the basic driving element, the recirculating ball screw, of antifriction design, replaced the traditional Acme screws. Antibacklash driving mechanisms were developed to minimize the positioning error resulting from the backlash between the driving and the driven elements Seperate direct current motors were used for motion in different axes instead of the central drive design of the conventional machine tools (8).

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High precision position measuring and feedback systems for both angular and linear motions were developed and used for NC machines because they were necessary for the realization of closed-loop control (9,10).

Additional motions including linear and rotational, in directions other than the classic X,Y, and Z axes were incorporated into NC machines to cope with complex contour Moreover, automatic tool selection machining. and changing systems were developed to allow the NC machine to cut a part with different cutting tools within one hold A new kind of machine, called an NC machining centre, came onto the scene in late 1950s (11). It combined the functions of several conventional machines.

In the mean time, the structural configuration of the NC machine tool also went through significant change. Emphasis was given to the stiffness of the machine frame, greater support for the saddle and turret, and easier removal of the swarf, as these factors were vital to high precision machining and to a high rate of metal removal. For both versatility and simplicity, the modular design concept has been the trend (12) in the design of NC machine tools since the late 1960s.

Another important aspect in the development of NC machine tools was related to the NC control system, called the NC controller unit. NC controller unit can be divided into two main types, namely open and closed-loop control

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types. The open type does not allow positional errors to be compensated for and is used basically for machines that require positional or point-to-point control of low accuracy. The most modern NC machines are based on closed-loop control, which compensates for the positional error on the basis of feedback from position measuring unit, thereby ensuring the accuracy and repeatability needed for positional and profile following control (8).

With the development of electronic technology, second third generation NC controllers were constructed with and individual digital circuitry using transistors and integrated circuit boards. The basic control functions were realized through the hardware, a fact that results in high cost of NC controllers and prevented them from the having more sophisticated functions. The development of the computer technology brought about a continual decrease in the cost of computer hardware and by the end of 1960s, the Read Only Memory (ROM) technology could be applied to NC controllers. A sequence of operation instructions could be stored in ROM and could be accessed and executed by the machine's control unit. result, As a an NC controller could have more functions without relying on the addition of more hardware, а stored program was the only thing needed. The NC controller became more sophisticated, but less expensive (8). As the decrease ın the size of micro-processors and computers continued, ıt became possible in 1970s to incorporate a dedicated computer in an NC controller, a technique called Computer Numerical

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Control (CNC). The tape, either paper or magnetic strip was no longer the only means to store the NC program for a CNC controller. A program could either be stored in the memory unit of the controller or be received from a seperate computer. The program stored in the CNC controller could also be modified. The CNC controller also provided online diagnosis of machine status and easv communication with various input output devices and computers.

Two approaches developed to were realize communications between CNC controller and computer With Distributed Numerical Control (DNC), а complete part machining program can be sent from a computer and stored in the CNC controller before it is executed. It can also be sent to an NC controller statement by statement while being executed. The method of sending an NC program in real time while the part is being machined is Direct Numerical Control (DNC). The difference between these two approaches is that the program size for CNC is limited by the capacity the memory unit of the NC controller. With DNC, of the operation of the NC machine depends on the signals sent to computer. Usually a central computer is used for the the control of several NC machines. Thus the operation of the machines relies on the satisfactory operation of the NC (control computer.

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The precise data regarding consecutive tool positions in a machining operation should be given in the NC program. However, for parts of complicated shapes it is not possible to calculate the tool position data manually. The difficulty in the programming arises from the need for translating the data into the codes required by different NC controllers (8).

In 1955 a prototype NC programming system, developed was tested on the Whirlwind computer at MIT, to demonstrate the feasibility of using computers to assist in In 1957 a joint effort was initiated by NC programming. of members organisation the Aerospace Industries Association to develop a computer program that could assist in preparing NC tapes for all kinds of NC systems. The development of this program was carried out by a group of research mathematicians from the aircraft companies under the co-operation of MIT This computer program, completed in late 1958, was named Automatically Programmed Tool (APT). It was designed for use on an IBM computer system. The initial version had many errors, and the work of testing, debugging, and improving the APT program was not completed until June 1960. Later it was further refined as the well known **APT III** program or processor. As the largest software package used in the industry, in early 1960, APT was also the most used software on the mainframe computers installed in those aircraft plants (5).

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The output from the APT processor, which is the description of the tool position and the desired sequence of operations and is known as the Cutter Location DATA (CLDATA), should be in the standard format that is independent of the NC systems. It must further be translated by another computer program, called the post processor, into the specific NC codes required by the NC machine to be used.

In 1961, the APT Long Range program, was formed to improve and to maintain the APT software package. The task was assigned to the Illinois Institute of Technology Research Institute. Later the program became international in scope, with participants from a number of European countries and Japan (13).

The early version of APT was designed basically for dimensional or multi-axes profiling. three Α part machining program was written in an English like language called the APT language, to describe the geometry of the part, the cutter paths, and the machining specifications. For many sımple machining operations involving point-to-point motion and the motion cycles of two dimensional machining, the language was not so convenient for the user. Another disadvantage of the APT for a smaller user was the requirement of a large mainframe computer, which was very expensive in 1960s, to run APT Therefore, a number of NC programming and processing programs were developed in both the United States and

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European countries to simplify the APT processor, to lessen the computer requirements, and to include some functions that were not available in APT. Many of these languages were based on APT (14) or on concept similar to These include for example, ADAPT, EXAPT, IFAPT, APT. and COMPACT-II which have been in general use. Now a days APT is the only NC programming language that has gained worldwide acceptance, and has been standardized in the Currently, APT is supported by United States since 1974 the IBM Corporation (15).

On the basis of geometric entities specified by the APT geometric definition statements. The rapid development of Computer Aided Design (CAD) technology in 1960s made it possible for designers to construct engineering drawings on a Cathode Ray Tube (CRT) screen and to create a geometric model within the computer. A geometric entity defined by a system within a computer is represented by a group of data, the parameters of the mathematical functions or equations describing the geometric entity. In otherwords such data representation of a part within the computer are so called the CNC model of the part. The data of a CAD model can be further used to define an NC cutter path with the aid of certain NC programming software Thus 1f CAD system 1s provided with the necessary function to define an NC cutter path based on the CAD model, one can also define an NC cutting process directly on the drawing displayed on the CRT screen Such a system is usually called Computer Aided

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Design / Computer Aided Mamufacturing (CAD/CAM) system. Currently a good number of general and NC oriented CAD / CAM systems are available on the market (8)

NC technology was initially developed for controlling metal profiling operations. Today its application has already gone beyond this scope. Beside its applications in metal cutting, which includes turning, milling, drilling, and Electric Discharge Machining (EDM), grinding, NC technology is also used in welding, flame cutting, metal forming (eg. sheet metal working, rolling and forging), inspection and measurement process (16). NC has also been used in industries other than metal working such as wood working, textile, plastics, and electronics (10). Robotics is also one of the recent important application of NC since the same principles of programming and control philosophies apply.

1.3. ADVANTAGES AND DISADVANTAGES OF NC SYSTEM

Numerical system has significant advantageous features over conventional machining processes, which could never have been achieved without present developments in NC technology. These features include (2).

1. Reduced nonproductive time

NC system increases the proportion of time that the

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machine is engaged in the actual process. It accomplishes this by means of fewer steps, less time in setting up, reduced workpiece handling time, automatic tool changes on some machines, improved cutting efficiency and controlled speeds and feeds (17).

2. Reduced fixturing

NC requires fixtures which are simpler and less costly to fabricate because the positioning is done by the NC tape or other input media rather than the jigs and fixtures.

3. Greater manufacturing flexibility

It is less difficult to adapt to engineering design changes, alterations of production schedule change overs in jobs for rush orders, and so on (2).

4. Improved quality control

NC is ideal for complicated workparts where the chances of human mistakes are high. NC produces parts with greater accuracy, reduces scrap, and lowers inspection requirements. Average scrap decreases from NC, ranges from 31% to 44% (depending on the machine tool.) (18).

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5. Reduces inventory and floor space

Since one NC machining centre can often accomplish the production capability of several conventional machines, the amount of floor space required in an NC shop is usually less than in a conventional shop. Owing to fewer setups and shorter lead times with NC, the amount of inventory carried out by the company is reduced.

Beside all of these advantages of NC system which makes it more attractive towards production and profitable trade, companies have to pay attention towards few of the disadvantages as well, like

1. Relatively higher investment

NC technology costs more to buy than its non-NC counterpart. The higher cost requires manufacturing managements to use these machines more aggressively than ordinary equipment

2. High maintainance cost and skilled NC personell

NC technology is more complex and these machines are used almost continuously, therefore maintainance problem can become more acute because of a more

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complicated system. A special crew is desirable (1). As NC system uses fixed logic hardware, it carries afew more disadvantages (3) as well

- 3. Part programming can not be stored in any memory to produce the required number of components. It is necessary to read the part program tape as many times as the number of components to be produced.
- 4. Debugging and amendments of part program is difficult. It is not possible to modify the program in on-line mode.
- 5. Conventional NC control systems are rather inflexible, because it is designed to suit one particular machine or range of machine tools.
- Fault diagnosis and correction is difficult and time consuming.

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1.4. CNC AND DNC SYSTEMS

Computer Numerical Control (CNC) is an NC system that utilizes a dedicated, stored program to perform some or all of the basic control functions.

The major function of the computer used as part of a numerical control system is to replace the fixed hardware controller, which has a number of sub-systems for carrying out different tasks. Part program tape, prepared manually

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or with computer assistance, is read and stored into memory (3). Secondary storage devices such as floppy disks cartridges may be used to store a large number of or programs and recall them, as and when required, and can be used as many times as necessary to produce the complete batch quantity. Software is used to carry out the required interpolation, and it is possible to use linear, circular or parabolic mathematical functions for carrying out this In contrast, conventional NC controllers interpolation. require the use of hardware interpolation. The use of a computer as a part of the NC system results in very considerable flexibility and computational capability. Figure 2 shows the general configuration of a CNC system.

The use of software for controlling NC machine tools means that further control functions can be incorporated simply by programming, whereas the conventional NC controller would require hardware modification, which is more expensive (3).

The NC tape can be corrected and even optimized (1 e., tool path, speeds, and feeds) during tape tryout at the site of the machine tool (2).

Beside all the above mentioned improvements gained by using a micro-computer as an integral part of NC control system, the CNC system offers increased security functions, possibilities to develop an adaptive control, and reduced lead time particularly with computer aided

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graphics NC (5). A CNC system is more compatible with the use of computerized factory-wide manufacturing (2). Being computerized, NC systems open the door towards more practical computerized systems like Flexible Manufacturing System (FMS).

Adaptive Control in a machining operation denoting a control sytem that measures certain output process variables and uses these to control speed and/or feed. the process variables have been used in adaptive Some of control machining systems including spindle deflection or force, torque cutting temperature, vibration amplitude, and horse power. Adaptive control machining originated out research in the early 1960s sponsored by the U.S. of Aır Force at Bendix research laboratories. Now a days it is typically integrated with an existing CNC system (2).

temperature generated during cutting is usually The dependent on the cutting speed, and by measuring the temperature of the tool tip it is possible to maximize the tool life by automatically varying the cutting speed to suit the conditions. Another method developed for use on turning centres uses a force sensor placed under the tip of the tool. The feed rate is automatically adjusted until the optimum conditions are acheived If the tool should fail, the force will increase very rapidly and this will cause the sensor to send a signal to switch off the main motor and apply a brake sensing the spindle to stop rotating within one revolution (5).

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Direct Numerical Control (DNC) system contains a number of numerically controlled machines in real time. All the machines are linked to a mainframe central computer which sends the information to the individual machines as required, and also involves data collection and processing from the machine tool back to the computer in real time. There can be a number of different types of machines linked the one main frame computer. The computer is programmed to able to select the to be order of manufacture of DNC is capable of being integrated into the components. running of a complete factory, provided that the orders for equipment or parts are entered into the computers memory Figure 3 illustrates the general configuration of (5). basic DNC system.

There are two main types of DNC system configuration (2). In the first type , the computer is directly linked with NC regular controller unit. The replacement of the tape reader by the telecommunication lines to the DNC computer 1S called Behind-Tape-Reader (BTR). This arrangement is shown in figure 4 . The controller unit two temporary storage buffers to receive blocks of uses instructions from the DNC main computer and converts them into the machine's actions. While one buffer is receiving the block of data, the other is providing the control instructions to the machine tool. One advantage of this system is that there is only one point of control (5)

In other systems, the regular controller unit is

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replaced with a special machine control unit (MCU) The configuration of this system is shown in figure 5. The MCU configuration achieves superior balance between accuracy of the interpolation and fast metal removal rates than is generally possible with BTR system of DNC. As this MCU is softwared, it takes some of the burden off the central flexibility computer and offers more and greater computational capability. As most of the NC machines are sold with a micro-computer as an integral part of the NC system (CNC), the CNC computer serves much the same role as a special machine control unit (MCU), when incorporated the CNC into a DNC system.

1.5. ROBOTICS

The word **ROBOT** comes from Czechoslovakian word "robotnik" meaning "slave" It was coined in the play opilek by playwright Karel Capek in 1917. Then in 1927 German director Fritz Lang made a film "Metropolis" and introduced the first female robot. Afterwards in 1938 Isaac Asimov coined the term robotics in his science fiction novels. On 29th March 1954 the first robotic patent, No. 781465 was granted in England.

By 1950, George Devol had patented a new form of magnetic recording and had worked on the development of large scale random access memories and ultra high printers. He worked day and night to apply digital control to a "manipulator" which could be programmed on the job. The

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machine tool was multi-axes, meaning it could access components from many angles. As 1954 passed, Devol was deeply concerned with over 40 patents on tooling and transfer systems, which would later be dropped in favour of a robot (19).

In 1956 Joseph Engelberger, met George Devol, and talking about Isaac Asimov's conception of robotics. was Engelberger who was the general manager of a small aerospace division at Manning, Maxewell and Moore, ın Stamford, Connecticut went into experimentation with robotics as a side line for his operation. By 1957 Manning, Maxwell and Moore were getting out of aerospace business. Engelberger enlisted the aid of Norman Shafler, the founder of the military vehicle manufacturer, consolidated Disel Electric Company, to purchase the 160-worker aerospace division (19).

Consolidated controls built its first robot, originally called a "Universal helper" and then named "unimate" by Engelberger and Devol in 1959. The first unimate was installed in General Motors plant in 1959 By 1961, the first production unimate was sold At first the robot was sold to load and unload machines. The first few robots sent to General Motors and to Doehler-Jarvis worked with heated die-casting machines (19).

Unimation Inc. was founded in 1962 when Pullman Corporation and Condec entered into a joint venture. The

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first symposium was held in 1970 in Chicago. As the robot revolution exploded in Japanease industry in 1972 it became a turning point, and Japan became the first nation to form a robot association, The Japan Industrial Robot Association (JIRA). Four years later, the United States opened the doors of Robot Institute of America (RIA) in Dearborn, Michigan. In 1977, the British Robot Association (BRA) was formed (19).

A 1977 meeting of the Robot Insititute of America resulted in a Delphi forecast. Reported by Engelberger president of Unimation Inc , there are number of desirable attributes with which robot should be equipped. Sensor-controlled movements of robots such as vision and tactile sensings are desirable traits in robots. The participants agreed that simple vision rated heighest priority for research and development in robotics A11 sensory capabilities were seen to be available before 1985. shift was seen in the middle and late 1980s to more Α sophisticated computer control. With this sophistication, robots would be capable of coordinate transformation and sensory feedback control (19).

The Dephi forecast also listed twenty robot attributes which were predicted and became a reality by 1984. These attributes are

1. Work space command with six infinitely-controllable articulations between the robot base and a hand

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extremity.

- 2. Fast, hands-on instinctive programming.
- 3. Local and library memory of any size desired.
- 4. Random program selection by external stimuli.
- 5. Positioning repeatability to 0.3 mm.
- 6. Weight handling capability to 150 Kilos.
- 7. Intermixed point-to-point and path-following control.
- 8. Synchronization with moving targets
- 9. Compatible computer interface.
- 10. High reliability.
- 11. Rudimentary vision via orientation data or recognition data.
- 12. Tactile sensing via orientation data, physical interaction data or recognition data.
- 13. Multiple-appendage hand to hand coordination.
- 14. Computer directed appendage tragectories
- 15. Mobility.
- 16. Minimized spatial instrusion.
- 17. Energy conserving musculature.
- 18. General purpose hands.
- 19. Man-robot voice communication.
- 20. Inherent safety.

Joseph Engelberger, founder of unimation Inc was named "The father of robotics" in 1983 by American Machinist and RIA for poincering the industrial robot, creating a new industry, and providing a novel approach to industrial automation (19). When RIA decided that there must be an agreed-upon definition of robotics, they cosulted with Engelberger and came up with this definition as "A robot is a reprogrammable multifunctional manipulator designed to move material, tools or specialized devices through variable programmed motions for the performance of a variety of tasks."

Where the key words in this definition are reprogrammable, multifunctional and manipulator (20).

Reprogrammable: The controller can be programmed for a completely new sequence of movements.

Multifunctional: This implies that the machine is more flexible than hardware automation, in that it can perform 'a variety of tasks.

Manipulator: This refers to the robot's ability to move an object through space, while at the same time re-orientating it's position

The British Robot Association (BRA) which was formed in 1977 has defined the industrial robot as "A reprogrammable device with a minimum of four degrees of freedom designed to both manipulate and transmit parts, tools or specialized manufacturing implements through variable programmed motions for the performance of the specific manufacturing tasks."

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Japan's Industrial Robot Association (JIRA) and the Japanese Industrial Standard Committee (21, P.3) in the glossary of terms for industrial robots '(JIS B 0134-1979) defines the robot at various levels (21) as

Manipulator: A machine which has functions similar to those of the human upper limbs, and moves the object spatially, from one location to an other

Play back robot: A manipulator which is able to perform an operation by reading off the memorised information for an operating sequence, including position and the like, which it learned by being taken manually through the routine beforehand.

Intelligent robot: A robot which can determine it's own behaviour / conduct through it's functions of sense and recognition.

Today's industrial robots while varying in size, shape and performance, are generally composed of five main groups of components; manipulator, controller, power device including the power supply, teach padant or manual control either with or without monitors, and the auxiliary peripheral terminals (22). The robot manipulator consists of mechanical devices that do the work and provide the mastery of articulation, powered by pneumatic, hydraulic or electrical devices. Power amplifiers drive the axis motors, while the controllers accept the decoded software

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information. The various modes of motion and their sequential points along the path are stored as programs in located usually in the robots custom-built the memory, It is the controller that coordinates the computer. motions about the manipulator axes and interacts via I/0 internal and external devices with both sensors and synchronizes external machines, devices, conveyers or tools with which the robot carries out the work, test and inspection. Controllers vary in complexity, and may be as simple as logic circuitry or as sophisticated as 8 to 32 bit mini or microcomputer system (23).

1.6. ROBOTIC CONTROL

Robot control dominates the performance and utility of a robot. More efforts have been devoted to it in the past decades.

J.U. Korein and J. Ish-shalom have devoted framework for robot control according to the following three aspects (24).

- (a) Controller objectives.
- (b) System model.
- (c) Control methods.

The framework for robot control is illustrated in **figure 6.** This framework for robot control is helpful, to understand the context in which controllers were designed,

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to understand the performance, which one can expect from each design and to classify all robot controllers.

To control and guide the joint motion in a robot, a drive system has basic importance. The speed, precision, and utility of robots depend on actuators and are the means by which they transmit power to their joints. The important criteria to evaluate actuators are (25)

(a) Dynamic range.

- (b) Precision with which actuators may be controlled.
- (c) Force or torque that the actuator can generate
- (d) Size, mass, and cleanliness of the actuator.

The type of actuators for a robot could be electrical, hydraulic, pneumatic, or a combination of them. The combination of these three types of actuators is illustrated in **figure 7**.

1.7. CLASSIFICATION OF ROBOTS

The classification of robots can be done on the basis of (a) Trajectories based on motion control, (b) Structural configuration and most importantly (c) Performance characteristics of the robot, which requires higher level kinematics and kinetics considerations.

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1.7.1. CLASSIFICATION OF ROBOTS BASED ON PATH CONTROL

There are two forms of robot path control One is known as point-to-point (PTP) control and the other continuous path control (2). With PTP control 15 the robot is programmed to pause at each point to plan the next step in a predetermined manner Despite the fact that motion is not controlled between the set points, it usually occurs along a natural path, depending upon the kinematic geometry of the robot Automatic execution of the PTP program occurs with the block by block loading of the data into the working memory. The positions are recorded in rapid succession or traversed without stopping depending on the path functions. Most industrial robots produced today are operating in this manner. The use of additional memory in the control allows input and storage sequences of several moves in the CNC memory with program selection based on the part process cycle (26). On the other hand the robot or under continuous control can follow any arbitrary path accurately.

A PTP controlled robot offers greater precision in terms of accuracy and repeatability. This system of control ıs usually used ın "pick and place" application. The continuous path control results in a smoother movement along the defined trajectory but there is a speed penalty, which is a function of the control usually performs functions such as fusion welding or spray painting while moving. The penalty

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may be a 15% to 25% speed reduction, resulting in uneconomical control of the process, i.e. the efficiency will be lower compared with the same robot operating in point-to-point mode (21).

The performance of industrial robots with regard to range, slide path, speed, and precision depends mainly on the design details and differs widely from application to application (26). In robot control, a distinction may be made between two categories. The first category, described as the low level control, is for controlling the position and speed of the joint axes using the information from the internal sensing devices. This may involve the use of potentiometers, incremental or absolute shaft encoders attached directly or geared to the arm joint motor shaft The second category may be described as high level control the which defines functional motion. The computer, which obtains the data from both internal and external sensors, modifies this data according to the required kinematics and returns the modified data to the joint servos in order to control the position and speed, and to monitor the functional requirements for motion (21).

1.7.2. CLASSIFICATION OF ROBOT BASED ON STRUCTURAL CONFIGURATION AND ROBOT MOTION

This kind of classification is based on the

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distinction between the three basic motions in relation to their operation. The first is the rotation about the longitudinal axis of a link between two joints which is called swivel motion. The second is also rotation about the transverse axis in the joint which is called bending motion. The third is linear motion in the direction along the longitudinal axis, either constructional or extension, which is the prismatic According to the robot's joint movements, motion. are the following well distinguished basic there configurations (21).

(I) Revolute or jointed robot

Revolute robot is the type which best simulates a human arm and ıs often referred to as an anthropomorphic robot. The revolute robot consists of three major rotary joints acting as the waist, the shoulder mounted on the waist, and the elbow mounted at the end of the shoulder link (21). An example is shown in figure 8. Typical examples are Asea (IRb-6, Sweden), and Unimation (Puma 550, 560, 760, U.S. and U.K.).

(II) Polar (Spherical) Robot

This robot rotates about the axis of it's waist on the base. The second axis is a horizontal rotary joint, allowing the arm to rotate in a vertical plane.

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Making the use of both axes, the arm can sweep through a partial sphere. This mathematically corresponds to a polar coordinate system, thus this kind of robot is classified as polar. The third kind of freedom is provided by a prismatic joint built into the arm which allows it to move in and out (21). The robot can sweep through partial spheres of radii depending on the length of the prismatic joint. An example of this kind is shown in figure 9. Typical examples in this group are Unimation (Series 1000, 2000, 4000, U.S.) and (GEC(little giant U.K.).

(III) Cylindrical Robot

This robot consists of a base, a horizontal arm and a prismatic joint built into the horizontal arm. The horizontal arm swivels around the vertical column, describing the partial cylinder in space. The prismatic joint built into the horizontal arm can slide in and out, remaining parallel to the base Figure 10 shows an example of this kind of robot Typical examples are Paterson (Wiper 2500, 3000, U.K.) and Fanuc (M-M1, M-M2, M-M3, Japan.)

(IV) Cartesian (rectangular) robot sliding and gantry type

There are three perpendicular transversing axes by an up / down, a left / right, and a forward /

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backward moving prismatic joint This mathematically corresponds to a cartesian coordinate system, thus this kind of robots are classified as cartesian. Despite the fact that the robots are of high precision, they are not preferred for many applications because of their difficult adaptability to the existing human Figure 11 and operated work stations. 12 show an example of sliding and gantry cartesian robots, and typical examples are model program A3000, Italy and IBM (7565, U.S.) respectively.

(V) SCARA type robot

The Selective Compliance Assembly Robot Arm (SCARA) configuration has vertical major axes rotations for which the gravitional load, Coriolis and centrifugal forces do not stress the structures as much as they would if the axes were horizontal. In this kind of robot the new robotic configurations are obtained by combining the properties of the basic representatives defined in the first four kinds. For example, if Revolute and Cylindrical robot kinematics are combined, the result will be new type of robot called SCARA. Figure 13 shows an example of SCARA type of robot. Other typical examples are IBM (7535 and 7545, U.S.) and Meta Machine (adept ones, U.K.).

1.8. APPLICATIONS OF ROBOTS

Due to lower costs and high reliability, advanced technology robots can be considered for more applications than before. Robots have had the advantage of operation in hostile environment, of being consistent and accurate, being more flexible, and cheaper than an equivalent dedicated palletiser (20).

Industrial robots have been used in a wide range of applications. The main application of robots has been in in material handling, arc welding, spary coating, assembly inspection, and even military and security purposes. Figure 14 illustrates the range of robot applications.

1.9. NON-TRADITIONAL METHODS OF MACHINING

Non-traditional metal removal refers to processes, that do not develop the conventional chip. These processes used to be called "chipless machining" These processes were largely developed and used by the aerospace industries, but are now prevalent in the auto and appliance industries and in tool and die work. There are more than 30 newer processes (27) that can be broadly divided into four main classifications (27 to 30) based on the appearance of energy.

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- (1) **MECHANICAL:** Ultrasonic Machining (USM), Water Jet Machining (WJM) and Abrasive Jet Machining (AJM).
- (11) CHEMICAL: Photo-Chemical Machining (PCM)
- (111) ELECTRO-CHEMICAL: Electro-Chemical Machining (ECM)
 (ECM), Wire ECM , Electro-Chemical Grinding (ECG)
- (1V) ELECTRO-THERMAL: Electron Beam Machining (EBM), Ion Beam Machining (IBM), Plasma Beam Machining (PBM), Laser Beam Machining (LBM), and Electric Discharge Machining (EDM).

In USM (sometimes called impact grinding) a high frequency generator (20 to 100 KHz; 0.1 to 40 KW) is applied to a magnetostrictive or piezoeletric transducer to obtain a mechanical vibration at the same frequency. The tool is attached to a concentrator applied to enhance the energy density. A slurry with abrasive particles is fed between tool and workpiece. The tool materials are usually brass, carbide, mild steel or tool steel. Concentration, grain size and hardness of the abrasive slurry effect stock removal, surface roughness and surface quality (31). Other crucial parameters are the frequency and amplitude.

WJM uses a high-velocity fluid jet impinging the workpiece, performing a slitting operation. A long chain polymer may be added to the water of the jet to make the jet coherent (i.e. not to come out of the nozzle as a

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mist) under 10,000 to 60,000 psi nozzle pressure. Alternative fluids (alcohol, glycerine, cooking oil) have been used in processing meats, baked goods, and frozen foods. The jet is typically 0.0762 to 0.508 m.m. in diameter and exits the orifice at velocities upto 914 m/sec (29). Recently, a full range of ferrous and non-ferrous metals have been machined. The majority of the metal working applications require the addition of an abrasive to the water jet stream.

the workpiece material is removed by the In AJM. mechanical impact of a high velocity air jet with abrasive particles. AJM is a rather slow process (. 10 mg/min ..); however, it is quiet cheap, forces on the workpiece are limited and no thermal problems occur because of the cooling effect of the expanding air. Most often, aluminium oxide or silicon carbide powders are used as abrasive media (28). Nozzles are made of tungston carbide or synthetic saphire with circular openings from 0.15 to 2 mm. · diameter. The main parameters influencing the material removal rate and surface quality are air pressure, size of abrasive particles (... 60 micro-meters ...), spray angle tool to work distance (2 to 15 mm.) and feed rate (0 to 2 mm/sec.) (32).

The material removal in Chemical Machining (CHM) is based on a chemical reaction between workpiece and etching fluid. On areas where a mask covers the surface, no

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chemical reaction and thus no material removal occurs. The process is used for the removal of thin layers (max. a few mm.) (28).

In ECM, direct current, at high amperage and low is passed through a narrow gap between a shaped voltage electrode and a conductive workpiece. Since the voltage is not sufficient to create an arc across this small opening, an electrolyte is passed through the gap. The electrolyte usually a chemical salt or mixture of chemical 15 salts usually NaCl, KCl or other additives disolved in water. This electrolyte is kept circulating through or around the tool. Figure 15 shows a schematic drawing of the ECM process. As the current passes from the workpiece to the electrolyte, particles on the surface of the workpiece are dissolved by the electro-chemical reaction and hydrogen gas is produced at the electrode (33) Dissolved material, hydrogen gas, and heat are carried away from the workpiece gap (0.762 to 0.0762 mm., with 0.254 typically) by the electrolyte flow (50 to 200 feet/sec). The shape produced in the workpiece is nearly the mirror image of the The rate of machining is dependent upon the electrode. the time duration for which current passes, current, relative atomic mass of the metal, and valency of the ions produced (30). The feed rate corresponding to the material removal rate ranges between 0.5 to 10 mm/min, when applying a current density of 10 to 1000 A / Cm square (28) ECM 1S implemented for mass production of small high-precision components (accuracy better than 10 microns) (34). ECM has

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the few distinct advantages over EDM, like, no electrode wear, high material removal rates, and the absence of process-induced residual stress or thermally altered workpiece surfaces (33). The major problem in ECM is "over cut" i.e.; the undesired and uncontrolled electro-chemical over disolving of the workpiece (28).

In ECG the workpiece is the positive electrode (the anode), and an electrically conductive abrasive wheel is the negative electrode (the cathode). The two electrodes, wheel and workpiece, are essentially touching. The result is that current densities (Amperes per square inch of contact between electrodes) can reach as high as 3000 amps/inch². As the electric current flows between the workpiece and the wheel, through the electrolyte, a chemical action occurs on the workpiece that causes the surface metal to change to a metal oxide. This soft surface metal oxide is wiped away by the abrasive in the wheel (35).

Laser Beam Machining (LBM), which is based on conversion of electrical energy into light and then into thermal energy, emits an intense, coherent, highly collimated beam of single wave length light which, when focused by an optical lens, produces a small intense spot of light on the workpiece surface (34). High power densities up to a million W/mm square can be acheived (28). Figure 16 shows a schematic diagram of LBM. The beam can be focused down to 0.127 mm in diameter for drilling

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micro-holes through metals as thick as 2.54 mm., but hole depth-to-diameter ratios of 10:1 are more typical (29). Lasers are classified by their lasing medium: solid state, liquid state, or gas. They work best in thin materials or non-metals. Laser has the potential for being very short period of time, 0.508 mm hole can be drilled through 2 5 mm thick supper alloy in one to three seconds (36).

1.10. ELECTRICAL DISCHARGE MACHINING (EDM) --- A REVIEW

EDM, sometimes referred to as spark erosion machining, which stands in the group of electro-thermal machining process (37 to 40), has the most practical advantages and is the one most widely used in manufacturing engineering of all the non-traditional methods of machining (41).

EDM is the method of removing metal by a series of rapidly recurring electrical discharges between an electrode (cutting tool) and the workpiece in the presence of a dielectric fluid. Minute particles of metal or chips, generally in the form of hollow spheres, are removed by melting and vaporization, and are washed from the gap by the dielectric fluid which is continuously flushed between the tool and workpiece (42,43). Figure 17 shows an EDM die sinking process.

The workpiece which constitutes one of the electrodes between which sparks occur, must be an electrically

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conductive material. The other electrode (tool), which also must be made of an electrically conductive material is located in close proximity to, but not in contact with, the workpiece during cutting (42,44). There is no mechanical force involved during EDM process (45 to 48) between cutting tool (mostly anode) and workpiece (mostly cathode) (28), so hardness of material does not effect (49) machining process, but it's polarity, thermal conductivity and melting points are the governing factors in the process (30,50).

The phenomenon of the electric spark has been known for 200 years (51). EDM began in 1940's, when Russian inventor Boris Lazarenko and his wife began a systematic study of contact erosion in electrical switches. These inventors discovered that different contact materials eroded under arcing at different rates. Later, four Swiss inventors spent several years in a garage working on the embryonic technology. In 1954 the Swiss founded the Agie Corp., which developed wire cut EDM. This method was introduced to the US in 1969 (52) In 1950's the Resistor Capacitor tube type generators were used in the industry to create shapes in hardened steel. In 1960 pulse generators were created along with solid state generators to greatly reduce electrode wear to less than 1% . In the 1970's, orbiting systems were invented to reduce the number of the electrodes used to create a cavity (53). In early 1960's, the art of numerical control came to EDM. Computer

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Numerical Control (CNC) entered the scene in the early 1970's, taking root first in Europe and Japan (52). CNC EDM was introduced in the US in 1980's.

There are more than 30 variables in the EDM process and the relationship among the variables and parameters is complicated (54). Each discharge dissipates, rather within a very short period of time, an amount of energy (0.4 mJ to 12 J) on a very localized spot on the workpiece surface (55,56). Due to a very high concentration of power (100 to 10000 KW / mm. square) a minute volume of material may be removed by melting and evaporation (28,37,38) The distance between the surface of the electrode and the surface of the workpiece represents the overcut and is equal to the length of the spark, which is essentially constant all over the areas of the electrode, regardless of the size or shape. Figure 18 shows a schematic diagram of EDM process and an overcut. A part of the total energy also absorbed by the tool electrode; hence some tool lS This tool wear can be reduced to 1% wear occurs as well. or less of the material removal with an adequate selection of tool and workpiece material and appropriate generator settings (37,38,57). With classical die sinking machines, surface roughness of Ra = 0.1 to 0.2 micro-meters have been The tool electrode materials usually in use acheived (56). are graphite, copper, copper graphite, brass, zinc steel, copper tungston, alloys, silver tungston and tungston (machine data hand book). The generator power supply can be controlled through a computer. The power

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supply has it's own memory station. In this case, the values can be preset like the time duration, voltage, amperage and polarity and lock it into number one memory station. There are a number of seperate memory stations to lock in sets of machining conditions from roughest condition to the finest finish (53).

There are various types of generators in use. However regardless of the type, they should all meet four essential requirements (58).

- An adequate voltage supply to initiate and maintain the discharge process.
- (11) Means of adjusting the intensity of the discharge current.
- (111) A means of adjusting the duration of the discharge.
- (V1) A means of controlling the cycle rhythm of the discharges.

For generating discharge the RC (Relaxation Circuit Lazarenko circuit) was the first to be used. or The circuit (see figure 19) comprises a DC source that charges capacitor across a resistance The capacitor, connected а to the tool electrode and the workpiece, discharges across the spark gap when the current continuously increasing capacitor voltage reaches the ionization voltage of the dielectric. After the discharge the dielectric deionizes, the capacitor recharges and the cycle repeats. The fundamental advantages of RC are their comparative

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cheapness, simplicity of design and their relative extensive range of discharge energies (58). However, in spite of the many modifications to RC they are still subject to high tool wear and slow machining speeds compared to other types of generators. The independence of certain parameters i.e; discharge intensity, duration and energy values, creates a certain degree of inflexibility.

The introduction of semiconductors has improved the design of pulse generators and allows the frequency and energy of discharge to be varied with a greater degree of control. An arrangement incorporating feedback is shown in **figure 20**. In this circuit the conditons at the spark gap are monitored by a detector unit which determines the exact moment of current flow after the ignition lag. The time base for the off period ensures a constant interval for de-ionization and for the flushing away of the debris by the dielectric. Consistency in the energy of the discharge as shown in **figure 21** results in a much more efficient operation.

The pulse parameters voltage, current, and time can be set on the generator. Their actual value is a function of the type of application and situates as follows: current value (1 to 150 A) open circuit voltage (80 to 250 V), pulse duration (1 to 3000 micro-Sec.), pulse interval time (1 to 3000 micro-Sec.) (37,38,55) and pulse frequency upto 3000 KHz. A tool feed system is necessary in order to maintain the required voltage gradient in the working gap

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as well as to avoid short circuits. Therefore a servo system controls and adjusts the gap width (38,56). The metal is always removed in a direction normal to the surface irrespective of the shape of the tool electrode and in the direction of it's advance. This is due to the fact that the current takes the path of least resistance between the workpiece and the tool electrode (59). Heating effects normally do not cause any metallurgical change to the EDM Machined surface to a depth greater than 0.05 mm. Low spark energy cuts are even possible that show little or no metallurgical surface change (47).

The flushing is not used during actual eroding, only when the electrode is withdrawn by the timer, eroded area is flushed strongly (2-3 atmosphere pressure). As soon as the electrode starts to re-engage with the work, the flushing is stopped. If flushing is continued during EDM process, the metal particles which are transported upwards in the stream of gas bubbles will only be forced downwards again by the flushing action, thus increasing the danger of arcing (60).

The EDM process is usually carried out in the presence of a dielectric fluid. A dielectric fluid must meet three requirements to insure the superior performance and economical operation of an EDM machine. Firstly, it must insulate until the required conditions are acheived between the electrode and workpiece, it must then be a conductor. Secondly, it must cool the workpiece electrode

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and machined particles. Finally and most importantly it must flush the particles out of the spark gap (58,61). Dielectrics that meet these requirements have some very specific characteristics, such as: low viscosity, high dielectric strength, high flush point, freedom from acid alkali and acid corrosive sulphur, resistance to oxidation and sludging, low pour point, compatability with materials used in EDM construction, and low toxicity to machine operators. A dielectric with superior qualities in these areas can make the difference between a successful EDM operation and a mediocre operation. The common dielectrics in use are kerosine, deodourized kerosine, diesel fuel, deionized water, paraffin, white spirit and light transfer oils including similar materials.

Electronic control of the spark assures that the spark energy is very predictable, very controllable, and very repeatable (47). Adaptive Control (AC) of machining processes is applied to improve the overall efficiency and reliability of the process (62). EDM machine manufacturers succeeded in technological innovations in electromechanics accuracies, high efficiency machining (high by transistorisation, numerical control and adaptive thereby achieving automation and functional control), expansion (63). Adaptive Control is specially suited for EDM in view of the following (38,39,40,56,62,64).

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- (1) EDM is a slow material removal process, automation may reduce machining time, but it might be especially interesting in terms of an increase in machine autonomy.
- (11) Advanced electronics facilitates process control performance, since most of the control signals can be electrically detected.
- (111) Low cost electronics hardware relative to the cost of ED machines enables the application of control techniques. It might yield an optimization in terms of tool wear or removal rate.
- (1V) The stand alone capability of the machine is improved and machine costs are reduced due to less intensive manual control and shortage of skilled manpower.

The introduction of AC and optimization techniques in (27,28), together with numerical control features, EDM yields an increased process efficiency and allows enhanced unmanned machining (up to 48 hours and more). The computer in CNC EDM allows the machine tool to position, to machine to orbit, to flush, to change parameters or even to change electrodes (63). CNC simplifies many of time aspects of EDM operation by setting comsuming and remembering zero points, eroding complex shapes with simple electrodes, measuring and compensating for electrode

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wear, and by solving many complex setup jobs drilling micro-holes through metals as thick as 2.54 mm

In recent die sinking EDM machines, the following improvement made possible by NC throughout the machine

- (1) A planetary motion is induced between the electrodes and the workpiece to increase accuracy and removal rates. ' Moreover the number of electrodes required for achieving the necessary accuracy is reduced and safety against fire which might be caused during machining is increased. More uniform distribution of wear (66). It increases the flexibility of the shape to be generated (67)
- (11) Appropriate steels with a small area of 10 cm² or less can be machined to a mirror like surface.
- (111) Machining to a complicated shape is possible by expressing it as an assembly of simple shapes and using NC automatic tool changer with a large number of programmed simple shape electrodes.
- (1v) Numerical Contouring control (NCC) EDM enables us to perform high speed and low energy EDM (68) because by the profile electrode we leave the stock to be removed as a solid material

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- (v) In the NCC-EDM by standardizing the electrode shape, machining accuracy, repeatability and resistance against electrode wear can be improved (68).
- (v1) With a fine grained graphite tool, it is possible to drill holes of 0.4 mm diameter to a depth of 150 mm. Indeed, holes as small as 0.05 mm are possible through very limited depth (60). Burr free holes of 0.039 inches through heat treated tool steel with a small radius, convex surface, in a precise and repeatable location became possible (69).

EDM has it's own application areas mainly in diemaking (38). Ideal die material requires both the hardness of diamond and fracture resistance of hard metals. Cemented tungston carbide, and syndite (polycrystalline diamond) some of the materials which approach this ideal. are Machining such hard materials can be done by using laser or EDM process. Holes produced by laser generally have some taper because the beam is focused in one plane, and laser generated holes are not as precise in geometry (diamond smoothness, surface finish) as EDM generated holes One possible alternative is to laser cut a rough die profile by varying the angle of the die, tılt, rotation speed, focal point, pulse frequency, and then finish the die profile to close tolerance with a short, finish EDM cut (70 to 75).

1.10.1. PHYSICAL BASIS OF EDM

The erosion mechanism is attributed to the electical breakdown of the dielectric in the inter electrode gap caused by the application of voltage The breakdown arises from pulses, see figure 22. accleration towards the anode of both the electrons emitted from the cathode by the applied field and the stray electrons in the gap. These electrons collide with neutral atoms of the dielectric, thereby creating positive ions and further electrons, which in turn are accelerated towards cathode and anode respectively. If multiplication of electrons by this process 15 sufficiently high, an avalanche of electrons and positive ions occurs. These eventually reach the electrodes and the current flows The entire breakdown process is a localized event, occuring in a channel of radius approximately 10 microns (42,76). When the electrons and positive ions reach the cathode anode, they give up their kinetic energy in the form of heat (8000 to 12000 degrees celsius) (30,59) A large level of heat flux can be attained, so that even with sparks of very short duration (of the order of micro-seconds) the temperature of the electrodes can be raised locally to more than their normal boiling point Owing to the evaporation of dielectric, the pressure in the plasma channel rises rapidly to values as high as 20 atm (76, 77).
Such great pressures prevent the evaporation of the super heated metal. However, at the end of the voltage pulse, when the voltage is removed, the pressure also drops suddenly and the super heated metal evaporates explosively. Metal is thus removed from the electrodes.

1.10.2. WIRE ELECTRO- DISCHARGE MACHINING (WEDM)

In Wire Electric Discharge Machining (WEDM) cutting metal is eroded away by electric discharges between the workpiece and a thin wire electrode, with no tool workpiece contact and without the application mechanical forces (46). The wire electrode runs of through the workpiece like band saw blade, except the wire is used only once (78,79), and is surrounded by a stream of usually deionised water which serves as conductor for the current as well as coolant and means of removing the machined metallic particles (36). The wire is continuously renewed in order to compensate the diminution of the wire diameter by the spark erosion process (80). The cutting wire is capable of cutting pre-hardened steel to finished die dimensions (81). Figure 23 shows a schematic diagram of equipment for electrodischarge machining using the moving wire electrode.

A wire diameter of between 0.03 and 0.3 mm 15 normally used, with 12 intermediate diameters (46). eliminates most of the hard tooling that would be EDM required for conventional machining, and it has the tooling costs (79). The wire erosion process low provides the important advantage that punches, dies, and strippers can be cut from hardened steel blanks ın single block and operation (82,83). WEDMs have been in industry since 1969 (84) and have been used numerically controlled since their initial developments (85).

In WEDM, the distance from wire to workpiece 15 usually around 0.025 mm. In this tiny space, metal is being eroded by rather violent but extremely localized and momentary action, a "thunder storm in a slot" The criteria of quality are the (78). surface roughness and tolerance. The roughness standards range from finish to fine finishing quality (Ra 2. ..0.2 microns and Rz 10 . .. 1.5 microns), the latter values being comparable with the results of polishing and lapping (46). Shape accuracy in WEDM in a working environment with temperature variations of about 3 degrees celcius, can be about 4 micro-meters. If temperature control assures +/- 1 degree celcius, the accuracy obtained is about 1 micro-meter (63), and inner corner radii of 20 micro-meters can now be obtained (56).

One of the most important constraints in WEDM cutting is the occurance of wire rupture (86,87). The possible solution to the wire rupture problem may be given by the application of ACO system (88,89).

Tanımura and Heuvelman (90) pointed out that wire breaking was usually related to the rate of the short circuit pulses during the period of 30 m Sec. or more, which usually preceeds a rupture of the wire electrode.

Kinoshita, Fukui and Gamo (86) stated that wire rupture can be avoided by monitoring the pulse frequency. These authors observed a drastic increase of this frequency just before the breaking phenomenon during 5 to 40 m Sec. They (authors) also pointed out three main reasons for wire rupture.

- (1) If the wire is thin, the working gap is stable, and the working current is increased according to the rise of pulse frequency.
- (11) Because of the poor design of the wire winding system, especially in take up reel.
- (111) Wire breakage is closely related to the time concentration of discharge pulses.

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If the workpiece feed rate is selected at low level, both breaking and short circuiting never occurs as long as the electrode wire travels (86). Appropriate flushing conditions during the erosion process are important to avoid wire rupture (87). In WEDM there are two systems of flushing in general use. In the first system, Jets of water arranged in a co-axial manner with the wire, are injected into the gap from top and bottom. In the second system, whole area of erosion is submerged, and ocasionally supplementary flushing is applied. Neither system as yet has shown any marked advantages over the other, and ıt 15 therefore principally a matter of accepting the system incorporated in the choosen machine tool.

In WEDM, the electrical energy that must be supplied is small compared with that of EDM sinking performance, since most of the control signals can be Hence, WEDM produces a very small heat affected zone, so the removal of 0.008 to 0.013 mm from the surface restores the properties of the parent material to the surface (36). Steel develops a soft layer of about 10 microns thick on the surface (63).

In the 1960's, machining rates were typically 20 mm^2 / minute (i.e., feed speed in mm/min. x workpiece thickness in mm). In 1984, machining rates improved to 200 mm^2 / minute with accuracies of +/- 5 microns and inclination angles up to 12 degrees (63,65). In 1979

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the possible maximum taper angle obtained was 5 degrees (92). Recently tapering of workpiece up to 30 degrees for 12 mm thick workpiece having surface quality Ra = 0.4 microns is fully integrated (28,93). Rough cutting rates for die steel are 260 mm²/min. (70 mm thick), finish cut for die steel 130 mm²/min., for carbide, half the cutting rates of die steel, and two and half times more for the aluminium.

The increased automation in WEDM is largely due to various developments, such as automatic wire restarting of the process in case of wire insertion, integrated start hole drilling rupture, and integration of ACO strategies to avoid wire rupture Stand alone machining time up to 72 hours now (94). become possible.

1.11. PLAN AND AIM OF THE PRESENT WORK

Since the introduction of numerical control, and the appearance of microprocessor based computers, the changes revolutionary have occured in the field of manufacturing engineering during last three decades. Furthermore, the other extensions in the field control optimization of different processes have opened the door for more research in these developing technologies

The literature for the present research project in the previous sections describe the following areas in general:

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- The evalution, development and historical background of NC system.
- Development of NC to CNC and DNC, and incorporation of adaptive control.
- 3) Evalution and development on robots including classification and applications.
- 4) A brief introduction of non-traditional methods of machining, and a detailed review of the EDM process in particular.

The aim of present research work is to build a prototype manipulator, that can be controlled by micro-computer based software, to generate 2-D and 3-dimentional complex shapes for internal as well as external machining. The manipulator can be used on any existing WEDM, ECM, or LBM machines in which mechanical forces are relatively negligible, and at the same time it should offer more angular cutting flexibility than any of the existing totally integrated and expensive WEDM machine can offer.

The objectives of the present project are

- To design and fabricate a prototype precision manipulator for external and internal machining facilities which will be suitable for existing WEDM machines.
- 2) To interface the manipulator to a micro-computer
- 3) To commission the manipulator in conjunction with hot-wire and model material.
- 4) To develop software to demonstrate the actual capability of the manipulator/software for different motions to generate 2 and 3 dimensional complex shapes.
- 5) To simulate WEDM tests using model material and model machining facility
- 6) To check the accuracy and repeatibility of the geometries generated for different speeds of operation and different geometries.

The contents of this thesis are divided into two volumes. The main text of the six chapters, references and bibliography is given in volume one. The appendices belong to chapter two, three, four and papers published are given in volume two.

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The main text of the volume I is sub-divided into six chapters. The first chapter is introduction, which contains the litrature survey of different aspects related to this research work, and the scope of the present work. Chapter two describes the design, material, equipment section and manufacturing of the manipulator. Chapter three explains the dedicated interfacing system of this research work. Chapter four explains all the software developed for different geometries and control part programes for the manipulator. Chapter five which is concerned with the results obtained from the software and generated shapes and includes the discussion of this research work. Chapter six presents the conclusion and suggestions for future work. Finally the references which are quoted in the text of the thesis and bibliography are listed after the main text.

The appendices contain the calculations related to chapter two, specifications and list of special commands related to the interfacing system which have been used in the developed software, listing of all software which have been developed for this research work and papers published from this research work are given in volume two.







Figure 6. Framework for robot control

type features	electric	hydraulic	pneumatic
advantage	high accuracy high repeatibility less expensive easy to maintain easy to design clean	high speed higher power—to—weight ratio physical strength mechanical simplicity	quick assembly low operating and maintenance costs
disadvantage	lower power—to—weight ratio low speed low payload	noisy and dirty may suffer from oscillations and hydraulic hammer, additional maintenace and floor space	low accuracy low repeatability difficult position and speed control
available units	stepper motors, DC motors, optical encoders, etc	hydraulic servo valves analog resolver units	limited-sequence contro bang-bang control

Figure 7. Shows comparision of actuators

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Figure 14. Shows an application field for robots

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CHAPTER TWO

DESIGN, MATERIAL, EQUIPMENT SELECTION AND FABRICATION OF THE MANIPULATOR

2.1. INTRODUCTION

This chapter concerns with design, equipment and fabrication of the precision robotic manipulator. The criteria of the design is that, the manipulator should be facilitated, so that, it would generate 2-D / 3-D external / internal complex shapes having more angular cutting facility than currently achievable using commercial WEDM machines.

The commercially available CNC-WEDM machines could provide $\pm 30^{\circ}$ taper cut at 12 mm thick workpiece and the tapered cutting facility reduces by increasing the workpiece thickness. This purpose built robotic precision manipulator being studied here can provide upto $\pm 70^{\circ}$ and $\pm 65^{\circ}$ around X and Y-axes respectively, if the cutting wire is at the centre of the workpiece (maximum 50 mm thick). These tapered cutting facilities reduces according to equations (1), (11) and (111) as described in the later sections.

The idea of designing such a manipulator is based on the non-traditional machining processes in which the

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mechanical forces are relatively negligable, e.g., EDM, and LBM processes. For using this manipulator, ECM. to generate 3-D complex shapes on present WEDM machines, ıt should have a least four axes for manipulating the workpiece. Figure 24 shows a plan view of the robotic precision manipulator which represents four degrees of freedom. This simplicity of desıqn has two main it becomes less costly, advantages. Firstly, easily portable and independent of the machine itself. Secondly, controlling four axes is much easier than larger number of axes to control, since, there is already a large number of variables in WEDM process to be controlled and monitored. A micro computer based software can be used to the robotic manipulator. Plate 1 control shows а photograph of the manipulator and the wire cutting unit This precision robotic hand can be used for manufacturing extrusion dies, press tools, carbide samples and gears etc.

The step by step design procedure for the manipulator is outlined below.

2.2. MANIPULATOR STRUCTURE AND ASSEMBLY

The manipulator is a purpose built robotic end effector, having four degrees of freedom, two of them are for linear motions along X and Y-axes, and two for rotary motion around X-axis (pitch) and around Y-axis (roll). Plate 2 shows a photograph of a full general layout of the

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equipment which have been used in this research work. Total weight of the manipulator is approximately 55 kilograms. The material used for manufacturing the main parts of the manipulator is aluminium alloy (BS HE30 TF), which has tensile strength of 280 MN/m², steel shafts used are of ϕ 30 mm, ϕ 20 mm, and ϕ 16 mm, having hardness of 60 HRC.

For simulating WEDM process, if the wire is kept at the centre of the workpiece, then maximum pitch and roll angles acheived will be $\pm 70^{\circ}$ and $\pm 65^{\circ}$ respectively. By referring to figure 25 this angular facility of pitch and roll reduces as the workpiece travels along Y and X-axes linearly according to the following expression.

 \pm Pitch (alpha) = 90-[tan⁻¹{ 17.5/(60-D_y) }] ____ (i) Where D_y = Distance to be travelled from centre of the workpiece (zero) along Y-axis in CW or CCW (\pm ve) directions (maximum 60 mm)

 $\pm Roll (beta) = 90-[\tan^{-1}{17.5/(50-D_X)}]$ (11) Where $D_X = D$ istance to be travelled from centre of the workpiece (zero) along X-axis in CW or CCW (\pm ve) directions (maximum 50 mm).

Figure 26 shows a diagramatic representation of the manipulator. The full assembly drawing of the manipulator and wire cutting unit (WCU) is shown in figure 27 (DRG. NO. 01).

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TABLE 1

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The following tree have been followed for the robotic manipulator and the wire cutting unit (WCU) drawings from full assembly drawing (DRG. NO 01) to each individual drawing part.

	The Robot:	Figu ic Mani	re 27 - I pulator a	rawing	No. 01 Wire Cut	ting Un:	it)
Figu DRG.	re 28 No. 01A WCU)	Figur DRG. (MUA	• 31 No. 01B X-axis)	Figure DRG. N (<u>MUA &</u> Y-a	36 0. 010 around xis)	Figure DRG. No (<u>The Ba</u> MUA X	43 5. 01D ase & -axis)
				hen å av			
F1g. <u>No.</u>	DRG. No.	F1G. No.	DRG. No.	Fig. No.	DRG. No.	F1g. No.	DRG. No.
29 29 29 29 30 30 30 30 30 30 30	01A01 01A02 01A03 01A04 01A05 01A06 01A07 01A08 01A09 01A10 01A11 01A11	32 32 33 33 34 34 35 34 35 34 35 34 35 33	01B01 01B02 01B03 01B04 01B05 01B06 01B07 01B08 01B09 01B10 01B10 01B11 01B12 01B13 01B14	37 38 39 39 40 41 41 42 42 42 42 41 37 37	01C01 01C02 01C03 01C04 01C05 01C06 01C07 01C08 01C09 01C10 01C11 01C12 01C13 01C14	44 45 46 45 47 48 49 49 45 49 49	01D01 01D02 01D03 01D04 01D05 01D06 01D07 01D08 01D10 01D11 01D12 01D13 01D14
		33 33 35 32 33 32	01B15 01B16 01B17 01B18 01B19 01B20				

MUA=Manipulation Unit Along-MUA_r=Manipulation Unit Around

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The full assembly drawing is sub-divided in to four main parts known as; (1) The Wire Cutting Unit. (2) The manipulation unit around X-axis. (3) The manipulation unit along and around Y-axis. (4) The base and manipulation unit along X-axis.

Figure 27a shows the external dimensions of the manipulator and the WCU, and their main functional parts. Table 1 shows the tree diagram of the drawings from full assembly to each individual part of the working drawing of the manipulator. All of these drawings listed in table 1 are in reduced scale. The full scale drawings are given at the end of the volume two. Each of these four main parts are described below.

2.3. THE WIRE CUTIING UNIT

This sub-assembly drawing of the Wire Cutting Unit is shown in **figure 28. Figure 28a** shows its main working parts and external dimensions. Main parts of this unit are fabricated from aluminium alloy. This detachable **WCU** can be manually positioned with respect to the robotic manipulator within it's working area, as required for particular shape to be machined.

The requirements for the WCU design are:

(1) It should allow for this simulated WEDM process to be

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carried out in all linear and rotary axes.

- (2) It should rigidly maintain the vertical position of the cutting wire.
- (3) It should be manufactured in such a way so that the micro-switch (see figure 30, DRG. NO. 01A12) can be adjusted in a desired position.

The resistance wire used for cutting purpose is bought from Griffin company (Bare constantant wire (Eureka), ECW-280-270M), has the composition of 55% copper, 44% nickel and 1% manganese alloy of ϕ 0.23 mm. It has the temperature coefficient of resistance $22X10^{-6}/°C$, and resistance of 12.6 ohms per meter at 20°C.

2.4. MANIPULATION UNIT AROUND X-AXIS

This sub-assembly drawing is shown in figure 31. Figure 31a shows it's main working parts and dimensions. This unit consists of mainly two 'C' frames; the inner 'C' frame and the outer 'C' frame.

The inner 'C' frame is contructed of mainly three basic parts (figure 32, DRG. No. 01B01, 01B02 and 01B03). The workpiece size of 120 mm x 120 mm upto 80 mm thick can be housed for machining on this inner 'C' frame. The part No. 01B02 is made up of aluminium alloy, which gives rigidity to this inner 'C' frame and is balanced by two other steel parts (figure 33, DRG. Nos. 01B04 &

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01B05). These balancing calculations can be seen ın Appendix A8. This inner 'C' frame is directly driven by an servo-motor (KS-210) in conjuction with a gearbox AC (Harmonic Drive HDGH 14 - see figure 27a) having a gear of 100:1 The choise of the brushless ratio AC servo-motor was studied to be more suitable for the controlling this robotic manipulator, since it can be programed for different resolution, provides brushless resolver feedback to the servomotor KS-drive for enhanced accuracy, produces more torque ratios and is specially designed for this interfacing system.

This gear box is housed on a gear box adaptor (figure 33, DRG. No. 01B12), which is fixed on a right arm of the outer 'C' frame (figure 34, DRG. No. 01B09). The motor torque requirement calculations for this motor are given in Appendix A3.

The outer 'C' frame is made up of five basic main parts, the right arm, the left arm, the support beam, the motor balancing part and the gear box balancing part (figure 34, DRG. Nos. 01B09, 01B11 - figure 35, DRG. Nos. 01B10, 01B17, and figure 33, DRG. No. 01B16). The drawing part Nos. 01B11, 01B16 and 01B17 are made up of mild steel, which maintain the balance for a motor, a gear box, a gear box adaptor, right arm of outer 'C' frame and it's supporting bars which are made up of aluminium alloy. This balancing calculations are shown in Appendix A9.

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The right arm of outer 'C' frame is connected to the main beam (figure 35, DRG. No. 01B10) by two M8x1.5 Hexagon Socket Head Cap (HSHC) screws. The main beam calculations can be seen in Appendix A10. The left arm of this frame and motor balancing bar are connected to the main beam by three M8x1.5 HSHC screws. These HSHC screw calculations are given in Appendix A11. This main support is then connected to the main body of the manipulator beam by a steel shaft of ϕ 30 mm. Both of these 'C' frames are assembled together by means of two ϕ 10 mm shafts (figure 32, DRG. No. 01B18 and figure 33, DRG. No. 01B19). One of the shaft (01B19) is rigidly coupled with gear box (Harmonic Drive HDGH 14) shaft. This gearbox has a maximum backlash of 3 minutes. There is a double sealed deep grove ball bearing (FAG No. 6000 2RSR) having internal diamater 10 mm housed in the right arm of outer 'C' frame, of through which a driven shaft passes and goes into the part (figure 32, DRG. No. 01B20) of inner 'C' frame. The other shaft of ϕ 10 mm, which connects the other sides of the frames, is engaged with two other deep grove ball bearings housed in the outer and the inner 'C' frames in opposite directions.

Any of the linear or rotary motion, or combination of any of these motions results in movement of the inner 'C' frame of the manipulator, on which the workpiece is housed. The workpiece of dimensions of 120 mm x 120 mm of different thicknesses (2-co-ordinate) can be housed and machined on the manipulator. The angular machining

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facility of pitch (alpha) upto 50 mm thickness of the workpiece can be achieved according to equation (i). This rotary motion of the pitch in CW (-ve) direction reduces from -70° to -30°, if the workpiece thickness is more than Angular manipulation more than -32° at 72 mm 72 mm. workpiece thickness will cause the top edge of the workpiece in touch with the support bar of the main beam (DRG. 01B14). The pitch motion in CW (-ve) direction changes fom 70°, if the workpiece thickness is more than 50 mm according to the following equation (111) Otherwise, the workpiece top edge will be in touch with M10 Hex cap screw (see figure 31a No. 6).

-Pitch = $[6^{\circ} + \tan^{-1}(60 / 2T)] - 90^{\circ}$ (iii) where ZT = workpiece thickness in mm.

The motor for this alpha manipulation can travel an angular distance of 7.2×10^{-4} degrees per full motor step By referring to topic **3.13**. Brushless Servomotors, at ouput nominal and peak motor torque values of 0.1143 Nm and 0 2853 Nm, the torque generated by the gear box (HDGH 14) having an efficiency of 70%, will be

 $T_{(gear box)} = T_{(motor)} \times ratio \times h$ Nominal torque generated $T_{gb} = 0.1143 \times 100 \times 0.7$ $\approx 8 Nm$ Peak torque generated $T_{gb} = 0.2853 \times 100 \times 0.7$ $= 19.97 \approx 20 Nm$

2.5. THE MANIPULATION UNIT ALONG AND AROUND Y-AXIS

The sub-assembly drawing of this central part of the manipulator is shown in **figure 36. Figure 36a** shows it's main working parts and dimensions.

The manoeuvering part along Y-axis (figure 40, DRG. 01C05), which hosts two linear compact ball bushings No. (STAR No. 0658-116-40 x2), and a nut (figure 41, DRG. **01C12)** is supported by two steel shafts of ϕ 16 mm each (figure 37, DRG. NO. 01C13) as shown in figure 36 / 36a. These calculations of the shaft $\phi 16$ mm are given in Appendix A5. This part is controlled by an AC servo-motor KS-220 (see figure 36). The motor lS fixed on motor 'support number 2' (figure 42, DRG. No. 01C08). The lead screw (figure 37, DRG. NO. 01C14) is connected to the motor shaft by means of a flexible coupling (Compumotor No. CPG. 2-6) and is supported by two double sealed deep groove ball bearings (FAG No. 6000-2RSR) housed in a 'motor support unit 2' and in a 'main shaft housing unit' (figure 38, DRG. No. 01C02). This motor can travel a 10^{-4} mm per full motor step. linear distance of 3.0 x Total linear distance of 130 mm can be travelled by this motor. The maximum beta motion in CW (-ve) direction can be acheived up to -50°. If this motion is more than -50° then the motor number four (for alpha motion) will be in touch with the base table. The torgue calculations for this motor can be seen in Appendix A2.

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The axial force generated by this motor after accounting for the friction between the lead screw and the nut will be

$$T = F X r (tan\alpha + \mu)$$
(iv)
1- $\mu tan\alpha$

By simplifying (iv) we get

F = T [$(1-\mu \tan \alpha) / \{r(\tan \alpha + \mu)\}$] ____(V) Where the nominal output torque of the motor $T_n = 0.43$ N

Peak output torque of the motor T_p =1.29 N Co-efficient of friction (μ) between the lead screw (carbon steel) and a nut (bronze) for lubricated surfaces taken from machinary hand book (22nd edition) μ =0.16 Effective diameter of the lead screw (M10X1.5)

 $d = 9.026 \times 10^{-3} \text{ m}$ Radius of the lead screw $r = 4.513 \times 10^{-3} \text{ m}$ Therefore $tan\alpha = \text{Pitch} / (\pi \times d)$ $= 1.5 \times 10^{-3} / (\pi \times 9.026 \times 10^{-3})$

$$\tan \alpha = 5.289883 \times 10^{-2}$$

By putting these values in (v) the continuous axial force (\mathbf{F}_{ca}) generated by the motor at a nominal torque of $\mathbf{T}_{n} = 0.43$ Nm will be

 $\mathbf{F}_{ca} = 0.43 \qquad \underbrace{[1 - (0.16 \times 5.289883 \times 10^{-2})]}_{0.004513} (0.052899 \times 0.16)$

 $= 0.43 (9.9153619X10^{-1})$ = 0.43 (1031.977) $F_{CB} = 443.7 \approx 443 N$

Therefore maximum axial force (Fma) generated by the motor at peak torque of $T_p = 1.29$ Nm will be

 $\mathbf{F}_{ma} = 1.29 (1031.977) \approx 1331 \text{ M}$

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At the central top part of the sliding piece (main motor support unit) along Y-axis (figure 36, part No. 8), there is an AC servomotor (KS-220) in conjunction with a gear box (Drivematic No. SA1002) having gear ratio of 18:1. This gear box has a nominal backlash of 1°. This motor generates roll motion around Y-axis. The gear box is attached to the shaft of ϕ 30 mm by a rigid coupling. This shaft of ϕ 30 mm passes through two ball bushings (for combined linear and rotary motion STAR No. 0667-030-00) and is attached to the 'main beam' of the outer 'C' frame The calculations related to this shaft of ϕ 30 mm are given in Appendix A7. This shaft travels linearely along Y-axis and rotates around Y-axis as well, if there is a motor shaft rotation in the corresponding motors.

This motor for roll motion can travel an angular distance of 4.0×10^{-3} degrees per full motor step at a maximum torque of 17 Nm. This motor torque calculations are given in Appendix A4. The gear box (Drivematic SA 1002, 18:1) has an efficiency of 75%. The nominal and peak torque values generated by this gear box will be

 $\mathbf{T}_{(\text{gear box})} = \mathbf{T}_{(\text{motor})} \times \mathbf{ratio} \times \mathbf{h}$ Nominal torque generated $\mathbf{T}_{gb} = 0.43 \times 18 \times 0.75$ = 5.8 NmPeak torque generated $\mathbf{T}_{gb} = 1.29 \times 18 \times 0.75$ = 17.41 Nm

2.6. THE BASE AND MANIPULATION UNIT ALONG X-AXIS

This sub-assembly drawing is shown in figure 43. Figure 43a shows it's main working parts and dimensions.

The base (figure 41, DRG. No. 01C11) of the Y-axis manipulation unit is attached to the X-axis manoeuvering part (figure 44, DRG. No. 01D01) of this unit by four M12 HSHC screws. This X-axis manoeuvering part (DRG. No. **01D01)** is supported by two steel shafts of ϕ 20 mm (figure 01D08) on which it slides by means of four 48, DRG. linear compact ball bushings (STAR No. 120-0658-40) has central screw / servomotor (KS-220) arrangement as ın Y-axis manoeuvering part. These two steel shafts of $\phi 20$ mm and lead screw (figure 48, DRG. No. 01D07) are supported by 'X-axis supporting plate' (figure 47, DRG. No. 01D05) and 'motor support unit 1' (figure 49, DRG. No. 01D10). The ϕ 20 mm shaft clculations are given in Appendix A6.

The maximum distance of 240 mm can be travelled by this manoeuvering part along X-axis This motor can travel a minimum linear distance of 3.0×10^{-4} mm per full motor step. This motor torque calculations are given in Appendix **A1**. This motor for X-axis manipulation can generate a continuous axial force of 443 N and maximum axial force of 1331 N after accounting for the friction between the lead screw and the nut.

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The base part (figure 46, DRG. NO. 01D03) has two main functions firstly, it supports the whole manipulator, secondly it permits X-axis motion of the manipulator.

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NO	DESCRIPTION
1	CUTTING WIRE
3	TENSION SPRING
2	MICRO SWITCH ADJUSTER
4	PULLEY
	NO 1 3 2 4

ALL DIMENSIONS ARE IN MILIMETERS

FIGURE 28a



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- 101 -





- 102 -





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NÖ	DESCRIPTION
1	ROTARY MOTION AROUND X AXIX
2	STAR STEEL SHAFT \$30mm
3	TWO SHAFTS Ø10m m
4	STEEL BALANCING BAR FOR GEAR BOX
5	STEEL BALANCING BAR FOR MOTOR
6	ONE HEX CAP SCREW M10
7	ONE WASHER 3mm THICK
8	THREE DEEP GROVE BALL BEARINGS FAG NO 6000 2RSR

ALL DIMENSIONS ARE IN MILIMETERS

FIGURE 31a



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- 115 -




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DESCRIPTION NO X-AXIX MANOEUVRING MOTION 1 MANOEUVRING PART ALONG X AXIX 2 Э STAR STEEL SHAFTS (TWO) \$30 mm FAG DEEP GROVE BALL BEARINGS (TWO) NO 6000-2RSR 4 5 LEAD SCREW M10 COMPUMOTOR FLEXIBLE COUPLING NO CPG2-6 6 7 EIGHT COUNTER SUNK HEAD SCREWS M6 8 FOUR HOLES M4 FOR MOTOR MOUNTING FOUR SOCKET HEAD CAP SCREWS M10 9 SIX SOCKET HEAD CAP SCREWS M12 10 SIX SOCKET HEAD CAP SCREWS M12 11 FOUR HOLES MI2 FOR FIXING THE BASE OF Y AXIS MANOEUVRING PART 12

ALL DIMENSIONS ARE IN MILIMETERS

FIGURE 43a

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CHAPTER THREE

INTERFACING

3.1. AN OVERVIEW OF THE INTERFACING SYSTEM

The successful implementation of micro-computer in a control application requires appropriate interfacing of the device / machine tool with the micro-computer. The machine tool in this case is the four axes manipulator, to generate 3-dimensional surfaces in polystyrene model material by simulated WEDM process.

The interface used in this network has two main elements in between the micro-computer and AC brushless servo motors. These are known as PC23 indexer and KS-drive. Figure 50 shows a full schematic diagram of the interfacing system including additional facilities developed.

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Each of the prototype indexers which have been used in this research work can control three axes independently and simultaneously. It is designed to be inserted into an IBM micro-computer (PC, XT or AT) or compatable. The PC23 indexer uses a 16 bit processor to manage the control of three motor axes. Two PC23 indexers and four KS-drives (one for each motor) were used to generate the appropriate motion to describe the shape.

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The PC23 indexer receives acceleration, velocity, position and direction information from the micro-computer based software. The on board micro-processor uses this information to generate motion profile command signals for the KS-drives (95). The KS-drive accepts these digital "step" pulses from the indexer, at controlled rates up to 5000,000 steps per second, and the internal drive logic and power amplifiers set and maintain output current levels to the AC servomotor windings (96)

The additional facilities of the PC23 indexer like trigger inputs and programmable outputs have been utilized by designing a Programmable Voltage Regulator (PVR) circuit, which controls the voltage in the cutting wire

3.2. PC23 INDEXER

The PC23 indexer consists of two parts, which are the main circuit board and the adaptor box. The main circuit board is incorporated inside the microcomputer and connected to the adaptor box. The adaptor box is outside the computer and has all connections to the KS-drives and other devices.

These two PC23 indexers are set at two different addresses (not sharing with any other peripheral); one is set at 300 hex (768 decimal) and the other at 310 hex (784 decimal) in the I/O bus of the Prompt computer (IBM

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compatable) with 20 MB hard disk, a floppy drive and a 640 KB RAM. A PC23 system diagram is shown in figure 51, and its specifications are given Appendix B1.

Each PC23 indexer occupies four address locations on the I/O bus, 300 hex through 303 hex for indexer one and 310 hex through 313 hex for indexer two. The control and status registers are at the odd address locations (301 and hex), and data registers are at even address location 311 (300 and 310 hex). Each PC23 main circuit board has eight micro-switches, allowing to set any convenient address. These are "negative true", meaning that any switch in position marked "ON" has a binary value of zero. Switches kept at "OFF" position have a non-zero binary value. The of binary values of switches one through eight is sum the board's base address. Values assigned to eight switches and to both indexers are given in table 2.

Switch No.	Address bit	Binary Va Decimal	lue (off) Hex	PC23 No. 1	PC23 No.2
8	2	4	4	ON	ON
7	3	8	8	ON	ON
6	4	16	10	ON	OFF
5	5	32	20	ON	ON
4	6	64	40	ON	ON
3	7	128	80	ON	ON
2	8	256	100	OFF	OFF
1	9	512	200	OFF	OFF

Table 2Address select switchvalues of PC23indexer one and two.

Each of the adaptor boxes has three 25-D pin connectors, called MOTOR DRIVER, ENCODER and AUXILIARY for each axis. All signals connected to the adaptor box are optically isolated from the micro-computer, KS-drives and other devices. To power up both these adaptor boxes so as to transmit and receive all TTL signals in this isolated part of the circuit, an external,fixed power supply of 5 VDC at 10 Amperes is connected to one of the AUXILIARY connector's pin (numbers 23 (+ve) and 21 (-ve) on each indexer).

The pulses received by the indexer from the micro-computer are transmitted to the KS-drive via appropriate MOTOR DRIVER axis number (1,2 or 3) to control velocity and to set direction acceleration, or to de-energize the motor.

The ENCODER connector, accepts position feed back signals from an optional incremental encoder and provides the power to the same. The encoder has not been used in the present CNC system. The reason for this is that the performance of this interfacing system has been observed as being very high, and some of the encoder features in this application are solved by software. The optional encoder may be used to give a more reliable positioning tracking system. It's use would also improve the closed loop operation between the indexer and motors. The optional incremental encoder position tracking can be used to:

 Provide closed loop positioning for improved accuracy by comparing steps sent to motor and step responses coming from the encoder.

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- (11) Dynamically hold an encoder referenced position. Usually at the end of a move in the encoder step mode, it's position is not monitored any more to maintain it's position. If any external force causes the load to move, the indexer will not take care of it. By programming, an axis can be configured to resist such external forces. Then, if external forces cause the encoder position to change, the indexer will attempt to correct and maintain the load position.
- (111) Detect motor stall: The number of encoder steps received by indexer are repeatedly compared against the number of motor steps going out for any move to verify that no gross discrepency exists. If the encoder deviates position excessively from the expected position in the course of the move, then the indexer will assume the motor has stalled. An encoder also be programmed to compensate for can the backlashes in the geartrain and screws
- (iv) It is possible to programme all axes to stop moving in the event of any one of the axes stalling or losing it's position.

3.3. INPUT AND OUTPUT SIGNALS OF THE PC23 INDEXER

All input and output signals, which could be made a logical extension to the adaptive control in this CNC system, are connected to the AUXILIARY connector.

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An AUXILIARY connector provides connections to load related switches and other functional sensors to enhance position and process control. Appendix B5 shows I/O wiring diagram of an AUXILIARY connector and pin assignment of the PC23 indexer. Each AUXILIARY connector for an axis has two programmable outputs, two trigger inputs, one CW limit, one CCW limit and one HOME ENABLE input. It means that on both indexers there are 12 programmable outputs, 12 trigger inputs, 6 CW limits, 6 CCW limits, and 6 HOME ENABLE inputs.

Any one of the 12 programmable outputs may be turned "ON" or "OFF", or during the execution of sequential signal or control external devices. operations to An indexer command "O" may be used for this purpose. Any one trigger inputs can be connected to of the 12 external sensors or other signal sources to provide the indexer with information on external conditions. The execution of sequential operations can be synchronized by these conditions or events. The indexer can be programmed to wait until one or more input switches to a desired state. The "TR" and "TS" indexer commands can be used to carry out these operations.

The CW and CCW limit inputs can also be used to protect the limited travel mechanism from over travel. 'Normally closed' switches can be typically mounted close to the end of the travel to provide an emergncy stop signal to the indexer. When an axis receives a limit signal

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corresponding to the direction the motor is moving, it stops the motor. The concerned indexer commands for CW and CCW limits are "RA", "LA" and "LD".

The HOME ENABLE input function may be used to establish a home reference position (zero position). A 'normally closed' switch may be mounted at a reference position. If the switch is mounted at the end of CCW then all the position coordinates will travel, be positive. If however, the switch is mounted at the middle travel then the position coordinates will be half of positive and half negative. Any axis may be instructed to move the motor to a home position using a single command and report the distance between the original position and home position. The supporting commands for this input are "GA", "GH", "RC" and "FS".

The optional encoder, CW limit, CCW limit, and HOME ENABLE facilities have not been utilized in the present system. Some of the features offered by these facilities are solved through software generated. CW, CCW and HOME ENABLE facilities are overcome by knowing the maximum linear and rotational distance limits and geometry of profile to be generated.Backlashes in gear boxes and screws are also compensated through software.

3.4. PROGRAMMING PC23 INDEXER

Programming the PC23 indexer is independent of the programming language. The control program only needs to have a means of reading data from Output Data Buffer (ODB) and writing indexer commands to Input Data Buffer (IDB) at base address of the indexer. This transfer of the characters from ODB and IDB takes place one character at a because these registers can hold only one character tıme, (one eight bit 'Byte'). The transfer of string commands to the PC23 indexer and it's responses back to computer involves handshaking between them. It means each character transfer requires that the sender notify the receiver that the character is ready, and that the receiver notify the sender that the character have been received. PC23 has two special bytes for this purpose known as Control Byte (CB) and Status Byte (SB). Where each CB and SB is eight bits with special meanings. For successful dialog between PC23 indexer and micro-computer, the programmer must know the meaning of each bit of the CB and the SB regardless of which programming language is being used.

The interface program writes the CB and reads the SB from the register at one digit above base address (i.e. **base address +1**). The CB allows certain conditions to be set and the SB reports other conditions Signalling the PC23 involves "setting" or "clearing" control bits which means forcing them to a binary value of one or zero respectively. In the PC23 indexer, the ODB and the SB are

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read only registers. The IDB and the CB are write only registers (95). The definition of each bit of the CB is described below :

- Bit 0: When set indicates that the Binary Mode of data input for TD mode of contouring is under way.
- Bit 1 : Unused.
- Bit 2: When set, causes the PC23 Watchdog Timer to time out and stop. When the timer stops, it forces a hardware reset. The reset condition may be cleared by cycling power or restarting the timer.
- Bit 3: When set, / tells the PC23 that the interrupt signal to the computer has been noted and is no longer needed.
- Bit 4: When set, tells the indexer that a command character has been put into the IDB. The Indexer then clears Bit 4 of the SB to indicate that the IDB is unavailable. The indexer reads the character in the IDB, and then sets bit 4 of the SB to indicate to the host that the IDB is again ready for a new character.

Bit 5 : Restarts the Watchdog Timer. It must first be

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cleared, then the timer will start up when bit is set again. This bit should never be toggled unless the timer has timed out.

- Bit 6: Reset the hardware interrupt latch and thus the interrupt output. The interrupt output can not be reset unless the interrupt is first acknowledged with bit 3 above. These bits should be cleared during reset or interrupt acknowledge.
- Bit 7: When set, tells the indexer that a response character, previously placed by the host, and a new character may be placed in Output Data Buffer.

Definition of Status Byte (SB) is described below :

- Bit 0, 1, and 2 : Indicates whether the motors for the three axes are moving. At the beginning of any move, the appropriate bit is cleared. Specifically these bits indicate whether or not the indexer is sending step pulses to the drives.
- Bit 3 and 4 : Are set when their corresponding data buffer is ready; bit 3 is set when the ODB contains an output character for the host, signalling the host to read the information it contains, bit 4

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is set when the **IDB** is ready, telling the computer it may write a character to a character to the **IDB**.

- Bit 5: When set, tells PC that the watchdog timer of the PC23 has timed out, possibly indicating an internal failure from which it cannot recover. The only way to clear this bit is to reset the indexer.
- Bit 6: Indicated to the host that a conditional interrupt has been "armed" and that the condition has occured.

Bit 7 : Reserved.

For transfering these indexer commands and getting responses back to the host computer, two special subroutines have been built in all the concerned software for both indexers, which allows the successful motion control. These two subroutines are called as "output driver" and "input driver" for sending and receiving characters respectively. The command character sent to PC23 is assigned to a string variable CMD\$ and responses received back to host computer are assigned to a string variable ANSWER\$. Before we send or receive any character, PC23 needs to be "reset", that means to keep all the bits of SB and CB ready for any kind of transfer. This process is done by assigning different hexadecimal numbers to the

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appropriate variables. These variables are used by their Logical ANDing throughout the "resetting", "input driver" and "output driver" subroutines.

These functional subroutines are developed in the GWBASIC programming language. The most important requisite for programming the PC23 indexer is to have knowledge of string handling in the programming language to be used. The PC23 indexer has approximately eighty commands, which can be used to specify different conditions and operating modes within the control programme, to control the motion and get status information back to the host computer. Better motion control and responses from the indexer lies in the selection of suitable commands for any particular shape. A summary of the PC23 indexer commands is given in Appendix B8.

For accurate speed control, each axis needs to know what resolutions it's motor has; and the settings of steps / revoluion on the KS-drive and the PC23 indexer must match. The standard motor resolution setting for all the axes on PC23 indexer 25000 steps/revolution. Whereas, 1**S** KS-drives for motors KS210 and KS220 are configured in the range of 1000 to 16,384 steps / revolution. At the moment all KS-drive settings are kept at 5000 steps /revolution. It means the motor will run five times as fast as indexer On the indexer "MR6" command is used to match settings. the motor indexer motor resolutions of 5000 steps/rev. with the KS-drive resolution. The "MRn" command also

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controls step pulse width and velocity range. Table 3 shows the range of steps that can be achieved by "MRn" command.

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Motor Resolut- ion	Frequency Range(Hz)	Velocity Range (RPS)	Pulse W. (micro Sec.)	PC23 Command
200	1.018 - 32000	.01 - 160	15	MR0
400	1.018 - 32000	.01 - 80	15	MR1
800	2.036 - 64000	.01 - 80	7.5	MR2
1000	3.052 - 100000	.01 - 100	4	MR3
1600	3.052 - 96000	.01 - 60	4	MR4
3200	7.629 - 250000	.01 - 80	2	MR5
5000	15.259 - 500000	.001 - 100	1	MR6
6400	15.259 - 512000	.01 - 80	1	MR7
10000	15.259 - 500000	.001- 50	1	MR8
21600	15.259 - 496800	.001- 23	1	MR9
25000	15.259 - 500000	.001- 20	1	MR1
25400	15.259 - 508000	.001- 20	1	MR1
36000	15.259 - 504000	.001- 14	1	MR1
50000	15.259 - 500000	.001- 10	1	MR1
50800	15.259 - 500000	.001- 10	1	MR1
4096	15.259 - 500000	.01 - 120	1	MR1
12800	15.259 - 500000	.001- 40	1	MR1
25600	15.259 - 500000	.001- 20	1	MR1
12500	15.259 - 500000	.001- 40	1	MR1
16284	15.259 - 500000	.001- 30	1	MR1

Table 3 Shows motor resolution frequency ranges, velocity ranges and pulse widths with corresponding indexer "MR" command.

3.5. PROGRAMMING STRUCTURE OF THE PC23 INDEXER

Programming structure of the PC23 indexer can be classified into following three stages (95) in order of importance :

(1) Resetting PC23 indexer.

(11) Sending a command character to PC23 indexer (Output

driver subroutine), and

(111)Receiving a character from the indexer (input driver subroutine).

(1) RESETTING THE PC23 :

- 1. Write 64 Hex to the Control Port (Board Address +1).
- 2. Read the Status Port (Board Address + 1) until (the status byte AND 20 Hex) = 0
- 3. Write 40 Hex to the Control Byte (Board Address + 1).
- 4. Read the Status Port (Board Address + 1) until (the status byte and 7F Hex) = 17 Hex
- 5. Write 60 Hex to the Control Port (Board Address + 1).
- 6. Write 20 Hex to the Control Port (Board Address + 1).

(11) READING A CHARACTER FROM THE PC23

- 1. Initialize the ASCII variable to null (0).
- Read the Status Port (Board Address+ 1) until (Status Byte AND 8 Hex) > 0.
- Read the Data Port (board Address) into the ASCII variable.
- 4. Write EO Hex to the Control Port (Board Address + 1).
- 5. Read the Status Port (Board Address + 1) until (the SB AND Hex) = 0.
- 6. Write 60 Hex to the Control Port (Board Address + 1).

(111) WRITING A CHARACTER TO THE PC23

- Convert the character to ASCII. This may not be necessary in some proramming languages such as C. (Except for Binary Input mode for axes in the TD mode).
- Read the Status Port (Board Address + 1) until (the Status Byte AND 10 Hex) > 0.
- 3. Write the ASCII character to the Data Port (Board Address).
- 4. Write 70 Hex to the Control Port (Board Address + 1)
- 5. Read the Status Port (Board Address+ 1) until (the Status Byte AND 10 Hex) = 0.
- 6. Write 60 Hex to the Control Byte (Board Address + 1). Note : AND = Bitwise logical and.

All the Hex numbers are assigned to variables including the addresses for indexer one and indexer two to a **address1%** and **address2%** integer variable. Once these three stages are developed, then operation of manipulator only needs a programme of instruction, which describes all the geometrical criteria of the profile to be generated. These three stages of PC programming structure allow all the geometrical entities to be handled in a sequential way.

3.6. MOTION CONTROL OF PC23 INDEXER

All applications of an indexer axes involve either

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movement of a motor to a precise position (number of steps) or movement of the motor at a prescribed velocity (revolutions/second). Output control for both position and velocity can be controlled with a high degree of precision. For that purpose, the PC23 indexer offers three principal modes of operation known as **Normal** mode, **Alternating** mode and **Continuous Mode**, which can be selected by **MN**, **MA** and **MC** commands respectively.

In Normal Mode, the indexer drives the motor to a specified position at a specified velocity and accelerates and decelerates at a specified rate. All three modes need acceleration and velocity and Normal and Alternating Modes need distance parameters. In continuous mode only acceleration and velocity parameters are required, then the Go command , will start motion continuously until the stop "S" or the kill "K" command is issued. Commands like direction "H", or shut down motor "ST" are change inappropriate. This mode may be switched to Normal or Alternative by issueing MN or MA commands after stoping the motor by "S" or "K" commands.

In Alternative mode, the specified parameters of acceleration "A", velocity " ∇ ", and distance "D" and the Go "G" command cause the motor shaft to rotate to the commanded position corresponding to the specified distance parameter value, set by "D" command. The motor shaft then retraces its path back to the start position. The shaft will continually move between the start position and the

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commanded position until a Stop "S" command is received by the indexer. Then the motor will complete the cycle and stop at the start position. The motor can be immediately stopped by using the "SSDO" command. The Normal mode is further subdivided into two sub-modes known as Absolute and Incremental modes, which can be switched on by MPA and MPI commands respectively. In Absolute mode all the motor moves are referenced to absolute zero position. The incremental mode makes each next move from present motor reference position.

The normal mode is more suitable for the simulated WEDM process. The distance parameter is defined in terms The linear and rotary distance of motor steps. ın millimeters and degrees must be translated into motor steps by keeping an account of the pitch of the lead screw and the gear ratios. The accelaration and velocity is defined in revolutions/sec² and /sec respectively. Once indexer communication is established, and proper motion mode and move parameter values are assigned to appropriate indexer commands, then only a go "G" execution command is needed initiate motor motion. to PC23 indexer commands are preceeded by number 1, 2 or 3, identifying which axis to Each axis buffer can hold 1000 execute the commands. command characters including spaces.

For example, if we want to move motor two with an acceleration of 0.1 rev./sec.² and a velocity of 0.2 rev/sec. through a distance of 10 mm in the CW direction

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and if the indexer is set at 5000 steps/rev., and the KS-drive is also set at the same resolution and the mode selected is absolute then the number of motor steps is caculated as follows

10 mm (linear distance) x 5000 (steps/rev) / 2 mm (pitch of lead screw) = 25,000 motor steps.

Then the command to indexer will be

1MN 1MPA 1A0.1 1V0.2 1D-25000 1G

×

3-dimensional complex shapes can be machined by generating the commands required, dividing a desired position contour into numerous short straight line segments. A list of the pre-calculated distances, velocities and accelerations for any particular shape from end point to end point is fed to the PC23, and is essentially moved to "connect the dots". Smoother curved contours can be achieved if a larger number of segments are used to approximate the curve. To do so, it is necessary to shorten the update time, to maintain a fairly constant ratio between the update time and the segment lengths. This ratio translates into motor acceleration and velocity.

The trick to initiating multiple axes motion lies in getting all the axes to start, finish acceleration, start deceleration, and stop in a synchronized motion.

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3.7. SYNCHRONIZED OPERATIONS

It can be difficult to get two or more axes to execute some function at the same time without the use of global synchronized commands. To do so, it is necessary to halt execution of commands, until all axes are ready to move in synchronized way. The PC23 indexer offers two ways to generate the halt, and a subsequent synchronized start using PC23 pause commands. The synchronization can be implemented under software control, or under control of a hardware signal. This signal may be generated either externally or by the PC23 indexer itself (95). Both the synchronized operations are described below

3.7.1. SOFTWARE CONTROLLED SYNCHRONIZATION

The axes involved may be instructed to pause and wait for the computer to clear the pause. The pause "P" command can be included in the sequence of commands for participating axes before the go "G" command. Once this sequence of commands is received by all axes, then continue "C" command can be sent to each axes buffer to initiate execution. When the "C" command is individually directed to participating axes, to clear the pause, the timing of the command communications can render the actual execution timing indeterminate. If new motion parameters are involved, the PC23 must calculate move constants prior to execution. This result in even greater uncertainty as

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to the execution time. The load and go functions and the load commands "I" and "IC" may be used to eliminate this uncertainty.

As the PC23 command processor is constantly switching sequentially from one axis to another to handle command processing. This time sharing process switches every two milliseconds. If it is necessary to carry out a function on two axes then the time difference involved in it's execution on the two axes be at least two milliseconds (95). will То generate any complex profile there will be a large number of buffered commands for small segments for each axis. The time difference will affect the accuracy of the geometry of the profile. The probability of inaccuracy increases when using two PC23 indexers. This means that the total time difference between the first axis of the first indexer and the first axis of the second indexer will be atleast six miliseconds for each point on the profile. Because of this, the process of issuing Pause "P" and Continue "C"commands for implementing the synchronization is not adopted.

The method adopted is, firstly to send all of the pre-calculated move parameter values and "I" commands to each motor axis buffer to both indexers. When all these commands are received by the indexers then by sending a global command "G123" (move all three motor axes on indexer one) and "G1" (move axis

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one 'fourth motor' on indexer two). As the motor motion is initiated, the computer sends all the next move parameter values to the corresponding axes The control program then starts reading the buffers. status bits on both indexers for the initially sent move parameters to make sure that they have achieved the desired position and all the motors are stopped and are ready for this last move. Then the computer again sends "G123" and "G1" commands to both the indexers to make this move. This process 15 continuously repeated until all the small segments are machined in this synchronized fashion.

With the global command "G123", each axis starts within 150 micro seconds of one another. Beside this, machining of a new segment of the profile can only be started when the current move is finished.

3.7.2. EXTERNAL SIGNAL CONTROLLED SYNCHRONOZATION

This kind of synchronization makes use of trigger inputs available on the indexers. The axes involved can be programmed to pause for one or more trigger inputs to clear a trigger pause. The trigger input signals used to initiate execution may be generated externally by sensors or by other signal devices in a process control situation. For this purpose the "TR" (wait for trigger input) command can be included ın the sequence of commands for each of these axes. Each

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these axes can be instructed to wait for the same of trigger input signal to execute the commands ın synchronized way. Otherwise, any one of the indexer's of the PC23's six programmable outputs may be fed back into a trigger input, which is designated as the synchronization input. In this configuration, one designated as the synchronization axıs 1S to controller. For both of these external signal controlled synchronization methods it is necessary to include some or all of "TR", "TS" (test status of trigger inputs) and "O" (set programmable outputs) commands in the sequence of commands for each of the axis.

These trigger inputs and programmable outputs have been utilized to design a Programmable Voltage Regulator (PVR).

3.8. PROGRAMMABLE VOLTAGE REGULATOR (PVR) CIRCUIT DESIGN

The main reason for designing this PVR circuit is to allow the microcomputer to control the voltage in the cutting wire at four different adjustable values, and let the intelligent software to take new steps by continuously monitoring external conditions in this simulated **WEDM** process. This has been done by making use of available programmable outputs and trigger inputs on one of the indexers.

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This PVR circuit together with the trigger input facility interfaced to indexer and microcomputer is shown in figure 52.

The **PVR** circuit can be divided into two major parts, LM-338 voltage regulator and other controlling parts. the The voltage regulator LM-338 is the main part of this circuit. This is an adjustable 3-terminal positive regulator, capable of supplying in excess of 5 amperes, with an output range of 1.25 to 32 volts. The LM-338 voltage regulator chip has thermal overload protection and safe area protection for it's internal elements. а The technical data and specifications of the LM-338 voltage regulator are shown in Appendix B4. Other parts of the PVR circuit are the control parts formed by four potentiometers and five general purpose NPN transistors. The potentiometers have values of 0 to 50 k.Ohms with a 10% tollerance. The two capacitors are used as well in the PVR circuit to smoothout the transitory effects during switching of the circuit. A DC power supply unit is connected to the PVR. It can supply 0 to 30 volts and 0 to It is protected against excess current. 5 amperes. The five transistors are connected to programmable outputs on indexer number one.

The total voltage in the cutting wire is the addition of constant voltage established between A and B (see figure 52) by LM-338 voltage regulator and the voltage generated by the constant current in the selected potentiometer.

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Vt = V1 + (Iad x Rpt)

Where **Vt** = Total voltage in cutting wire.

- V1 = Constant voltage given by LM-338 voltage regulator (1.25 volts).
- Iad = Constant current given by the LM-338
 voltage regulator through it's adjustable
 terminal (45 micro amperes)
- Rpt = Resistance value of one of the selected
 potentiometers (0 to 50 k.ohms)

The values of **Rpt** can be changed by tuning any one of the selected potentiometers, which will result in a new total voltage value. This total voltage value can be in the range of 1.25 to 32 volts with a current of 0 to 5 amperes. At the moment these four total voltage values are kept at 4.5, 5, 5.5 and 6 volts. The fifth transistor can give a constant total voltage value of 1.25 (V1) volts.

Controlling the voltage in the cutting wire from the computer based software involves sending a TTL signal via one of the programmable outputs, to any one of the five transistors, which work like switches. Only one transistor can be closed at any one time. By closing another transistor, the total output voltage for the corresponding potentiometer will change.

One, 'normally opened' micro-switch is also connected to the auxiliary connectors trigger input number 3 on indexer number one. This micro-switch is mounted on the wire cutting unit (See figure 28 or 28a, drawing 01A), which is always in touch with tension spring. One end of

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the cutting wire is fixed on this tension spring and other end is rigidly fixed on the base of wire cutting unit. The pre-travel distance of the micro-switch is 1.3 mm. The tension spring maintains the tension on the cutting wire, whereas the wire cutting unit (figure 28, drawing 01A) keeps the wire perfectly vertical.

If during execution of programme to generate a shape in polystyrene model material, the voltage in the cutting wire is not sufficient to match with the feed rate of workpiece, then it will cause increased tension on cutting which is perfectly held at 90 degrees. wire. This increased tension will cause the micro-switch to be closed. This closed micro-switch will send an immediate TTL trigger input signal to the indexer, which can be read by the computer based software after each small segment generation by an indexer command "TS". As soon as this trigger input number three is read by the computer, it will firstly execute "multiple axes stop" on both the indexers and a programmable output to transistor number five to bring voltage at minimum value of 1.25 volts, so that no further machining can occur. Secondly, the computer retraces all motion paths until the pre-travel distance the of micro-switch (1.3 mm) is acheived and the wire is in a perfectly vertical position. After this, the program asks the user to increase the power in the cutting wire or to reduce the workpiece feed rate than those pre-waiting ın the earlier stage. This facility applies until all the profile is completely generated.

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3.9. THE KS-DRIVE

The KS-drive is a complete brushless servopositioning system. It consists of brushless servomotor, a brushless feedback and microprocessor based closed loop drive amplifier. The KS-drive is manufactured by the Parker Computor Corporation.

The KS-drive accepts digital STEP and DIRECTION inputs to control position and velocity. The on-board microprocessor monitors both the pulse inputs from the indexer and the resolver feedback from motor shaft and then determines the proper current levels to apply to the motor. The resolver feedback used on KS-drive can be programmed between 1000 to 16,384 steps/revolution by using CMR command through the RS-232 interface and is saved in EEPROM memory. Presently, all four motors are set at 5000 steps/revolution. That means that the motor will run five times as fast as indexer settings. For better response and a more reliable process, 5000 steps/revolution have been set on indexer by using the MR command in all the software developed as part of the initialisation. Plate 3 Shows a photograph of the KS-drive.

For powering up all of the four drives a single phase transformer is used. The inputs of the transformer are 240 VAC, at 50 Hz and 22.7 Amperes, and outputs are 120 VAC, at 50 Hz and 45 Amperes. The specifications of the KS-drive are given in Appendix B2, and the drawing dimensions are shown in Appendix B6.

The KS-drive can be divided into two major parts, the digital controller board and the analog amplifier board. The controller board sends two digitized waveforms from its DAC s to the analog amplifier board. The analog amplifier board generates its own third phase command and measures the actual current to determine the correct voltage pulse width to apply to the motor's windings. A block diagram of the KS-drive is shown in **figure 53**.

The controller commands a "desired current" in the motor windings. The position of the motor shaft is sensed by the controller via the resolver attached to the motor. The positional information is used by the controller to generate a "desired current" command to the amplifier.

The generation of the current command to the amplifier by the controller is based on several parameters, not just the position of the servomotor's shaft. It is based on the desired position, which is generated by an indexer, and a previous current command to the amplifier. An indexer generates a stream of pulses which the controller collects with clockwise/counter an up/down (1.e. clockwise) counter. The resultant pulse count at any given instant of time is the desired position. The counter subtracts the motor's actual position from this desired position to

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determine the positional error. This positional error is put into a recursive equation along with the previous position error and previous commands to the amplifier, to generate the current command for the amplifier (96).

After every 512 microseconds the resolver is read. This provides positional information. The error value for the immediate time cycle is added to error of the last 10 time cycles to produce the total following error.

All of the position compensation (**PID** and velocity gains) are handled by the digital controller board. The recursive equation is an approximation of an analog, continuous-time PID network, which is used quite often for the puspose of stabilizing conventional servo systems.

The most important aspect of a servo system is setting the controller's "gains". Before setting new gains, other than factory default ones, it is necessary to know how each of them effects the response and nature of the application. The following outline describes how the PID and V (Proportional, Integral, Derivative and Velocity) gain affect the system response.

Proportional gain: affects the systems stiffness and accuracy. High proportional gain, will cause resolver feedback signals to be amplified, and the system will start oscillating. In this case, it should be kept below that oscillating value.

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Integral gain: allows the system to compensate for positional errors in static position by slowing down the electronic response time, so that it more closely resembles the response of the mechanical components.

Derivative gain: Adds damping effects to the system. In the case where the system is oscillating which may occur^j at the end of a move or during a change in velocity. By increasing the derivative gain the ringing will be reduced.

Velocity gain: This is used to affect the overall responsiveness of the system. If the system is overshooting badly or there is excessive ringing that the derivative term is not able to adequately compensate, then velocity gain should be kept low or can be increased if the system is sluggish.

3.10. TUNING THE KS-DRIVE SERVO

In the KS-drive, the "gains" of the controller are the constant coefficients of the recursive equation. The form of the recursive equation determines how many of these "gains" must be adjusted in order to stabilize the system. There are two methods available to adjust a KS-drive's servo compensation Network.

- (1) The push button tuning on the front panel of the KS-drive
- (11) Through the RS-232 communication port.

New adjusted gains can then be saved in an EEPROM by any of the these methods. The PID loop diagram is shown in figure 54.

There are five red push buttons on the front of the drive labelled UP, DOWN, PROPORTIONAL GAIN, INTEGRAL GAIN, and VELOCITY GAIN. There is also a two digit display. All the tuning functions can be performed by pressing one or more buttons down and releasing them at the same time as shown in table 4. While pressing any of the push button tuning combinations, the appropriate value can be seen on two digit display.

<u>UP</u>	<u>Down</u>	<u>P</u>	Ī	¥	CONDITION
	<u></u>				
0	0	0	0	0	Display off/unless error LED is on
0	0	+	0	0	Display current PROPORTIONAL value
+	0	+	0	0	Increase PROPORTIONAL value.
0	+	+	0	0	Decreade PROPORTIONAL value.
0	0	0	+	0	Diplay current INTEGRAL value.
+	0	0	+	0	Increase INTEGRAL value.
0	+	0	+	0	Decrease INTEGRAL value.
0	0	0	0	+	Display current VELOCITY value.
+	0	0	0	+	Increase VELOCITY value.
0	+	0	0	+	Decrease VELOCITY value.
0	0	0	+	+	Display currer DIFFERENTIAL value.
+	0	0	+	+	Increase DIFFERENTIAL value.
0	+	0	+	+	Decrease DIFFERENTIAL value.
0	0	+	0	+	Display current DRIVE address.
+	0	+	0	+	Increase DRIVE address(max. of 15)
0	+	+	0	+	Decrease DRIVE address(min. of 1)
0	0	+	+	0	Return to factory default values.
0	0	+	+	+	Save current tuned values.
+	+	0	0	0	Reset the Drive.

Note: + = Push, 0 = Not Push, All other combitions will be ignored.

Table 4. Combination of push buttons shows the tuning procedure through push buttons.

For developing communications between all four drives and the micro-computer through RS-232 interface, the drives need to be assigned a seperate device address. This has been done by pressing P and V buttons followed by up/down buttons on the front panel of the drives. Each drive is then labeled by a number, 1 to 4. Drives numbered 1 to 4 are connected to the servomotors, for linear motions along the X and Y axes, and for rotary motions around Y and X axis respectively. By pressing P, I, and V term buttons and releasing them at the same time, the new values can be saved in non volatile **EEPROM**.

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The PID and V gain values represent a percentage of the maximum value that the term (PID and V) is allowed to achieve by push button or the RS-232 interface. The form of the equation for the tuning setup by both methods is

Gain Value = Term Maximum x Term Percentage (1 to 99%)

The term maximum can only be changed through the RS-232 interface, which is motor dependent.

3.11. RS-232 INTERFACE OF THE KS-DRIVE

The RS-232 interface not only allows PID V gains, and maximum terms to be set, but it also has a wide range of servo commands which can be accessed by the software. There are approximately 45 servo commands. A summary of these commands is given in Appendix B9. Communicating with all

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four drives by a micro-computer based software through the RS-232 port involves a daisy chain cycle. The KS-drive communication format is tuned at 9600 baud rate, 8 data bit 1 stop bit and no parity on RS-232 25-D pin connector pin 2 (receive data), pin 3 (transmit data) and pin 7 (ground) are the ones used. This software uses serial communications port COM1 to establish the communications. When any of the drives is enabled by "E" command, to communicate by servo commands, the front panel push button tuning will be disabled, except if the "F" command ıs issued or to turn off and on the power in drive units. A11 the servo commands need to be prefixed with device address during communicating

By using these servo commands different parameters like motor resolution, peak current, average current, instant peak and average currents, PID and V gain values, maximum PID and V terms, resolver position, etc. can be displayed on the computer screen and changed as well. A sample program has been developed as shown in Appendix B10, this program gives access to display different parameters, test the status (by sensing stiffness of the motor shaft) change the PID and V values. If the desired performance of the system is satisfactory, these parameter values can be saved in the non volatile EEPROM of the drive. This appendix shows the present settings of all the four drives Ιf as well. any fault occurs in the KS-drive during operation, then this fault will be indicated on the drive's visual LEDs, and numerical error code will be

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displayed on the two digit display on the front panel of the drive. This fault can also be be detected by using "RSE" command.

3.12. VISUAL INDICATORS OF THE KS-DRIVE

There are five LED indicators on the front panel of the drive. Each of them is marked as DRIVE TEMP., MOTOR TEMP., REGEN, POWER and FAULT.

(1) DRIVE TEMP : This LED is normally off. When it lights, indicating over temperature in the drive. This error causes the FAULT LED to light as well. This over temperature fault can be avoided by downing the power or using a fan kit.

(II) MOTOR TEMP.: This LED is normally off When lit, it will be red, indicating an over temperature condition in motor. It is derived by the microprocessor based on the average current being sent to the motor. In this case motor may not be working to the top of its speed/torque curve. Then this may necessary to reduce Peak current setting by using CCP servo command through RS-232 interface.

(III) REGENERATION LED: It will be on (normally off) when the motor is generating power that is being dissipated in the power dump resistor if it is on more than 5% of the time or 10 seconds, then some factors like motor size,

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duty cycle calculations, adding external resistors to dissipate power generated by load or changing gear ratio, must be reconsidered.

(iv) POWER: This bi-colour LED is green under normal operating conditions. If this LED is red, it indicates a microprocessor failure. If this microprocessor failure fault is temporary, then by switching off and on power to the drive clears this condition.

(V) FAULT: Normally this LED is off. It will be red if there is a microprocessor detectable error condition. When the drive faults the error light will come on and the numerical display will show a numerical error code, or the RSE command can be issued to determine what condition exists. The error code and expected condition are given in table 4.

CODE	CONDITION
11	over temperature.
19	short on motor circuit.
20	following error exceeded.
21	outside allowable deadband.
22	max. average current exceeded.
30	EEPROM checksum error.
40	Both limits engaged and indexer commands attempting move.
60	RS-232 command shutdown.
61	Incoming indexer pulses .

Table 5. Shows KS-drive error codes and their meaning.

3.13. AC BRUSHLESS SERVO MOTORS

There are four AC brushless servo motors which have been utilized in this prototype rig to generate 3-dimensional complex shapes. Three of them are KS-220, one of the lower size KS-210. Two of the three KS-220 and motors are utilized for linear motion along X and Y-axes. One of the KS-220 motor is used for rotary motion around Y-axis (beta), which is attached to a gear box (Drivematic 1002) having gear ratio of 18:1. An other motor KS-210 SA is used for rotary motion around X-axis (alpha), which is attached to a gear box (Harmonic Drive HDGH 14) having gear rat10 of 100:1. The specifications of these motors are in Appendix B3, and drawings are shown in Appendix shown **B7.** An AC servomotor runs when the rotor magnetic field tries to follow the stator turning magnetic field created by the three-phase AC current. By changing three phase current frequency motor achieves different velocities. STEP pulses applied first slowly, and then more quickly have the effect of accelerating the motor. Figure 55 shows the torque-speed curve of KS-210 and Figure 56 of KS-220 as motor supplied by the manufacturer (97). The power amplifier section of the drive utilizes a MOSFET 20 KHz PWM current, which improves low speed smoothness (95).

Present setting values of average current, peak current and other parameters of all the motors are shown in Appendix **B10**. The values of the average and peak currents set for three KS-220 motors are kept at maximum.

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These average current and peak current values for motor KS-210 are brought down to meet the torque input requirements for the gear box (Harmonic Drive HDGH 14) attached to the motor for pitch motion. According to gear box supplier literature, this gear box (HDGH 14, 100:1) can generate nominal and peak torque values of 8 Nm and 20 Nm respectively. This gear box has an efficiency of 70% Therefore the nominal and peak input torque values required for this gear box will be

 $T_{(motor)} = T_{(gear box)} / (ratio x)$ Nominal torque required $T_{m} = 8 / (100 x .7)$ $\approx 0.1143 Nm$ Peak torque required $T_{m} = 20 / (100 x .7)$ $\approx 0.2857 Nm$

The literature supplied by Compumotor shows the linear relationship between torque and current given to motor as shown in figure 58.

Y = mx + c(i) If Amperes => Y = 0.1913Nm / Amp. (11) $\mathbf{x} = \mathbf{1}$ x = 4.1 Amperes => Y = 0.13997 Nm / Amp. (111) By solving (11) and (111) we get m = -0.01656 and c = 0.20786By putting these values of m and c in (i) T / A = -0.01656 A + 0.20786Where T = Torque in Nm, and A = Current in amperes $T = -0.01656 A^2 + 0.20786 A$ (iv)

By solving equation number (iv), we get the torque (T) values of 0.1143 and 0.2853 Nm, at current (A) values of 0.576 and 1.569 amperes respectively. Whereas, the original average and peak current values for this motor (KS-210) were set at 1.5 and 8.00 amperes generating the nominal and peak torques of 0.23 Nm and 0.7 Nm respectively.

3.14. PROBLEMS ENCOUNTERED IN INTERFACING

The interfacing used in this CNC system is available commercially from Parker Compumotor company. The catalogs (95,96,97) and information supplied by their local agent is not fully up to date and complete.

One of the major problems encountered was that a lot information about PC23 indexer command was incorrectly of detailed and in many instances the information was contradictory, confusing and disorganised. In the first sight these commands seem to be straight forward. However, ın attempting to implementing these it was found that the resulting movements were different from what it should be. In order to avoid damage to the mechanical parts of the manipulator substantial effort had to be devoted to rectify the situation. For example, if acceleration and velocity were needed to be less than one rev. $/ \sec^2$ and rev. /sec , and that value was calculated by the computer in 1st and 2nd precision form (exponential form) then the PC23 indexer took that value as a whole number ignoring the

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instruction format for fractional number. By experiment, it was also found that the values of acceleration and velocity less than the minimum specified could be used. A number of command are also missing from the 'main section of commands' and a few commands are not properly described, that is how to implement them. In most cases it was possible to distinguish between motor command and encoder commands, but frequently it was difficult.

Synchronization of the PC23 indexers is another problem, which is still unsolved. For synchronization three motor axes on one indexer is done by using global command "G123", which initiates all three motor axes motion approximately within 150 μ seconds of one another (100). As in present research work, we are using two PC23 indexers. This time delay of initiating all the motor axes on both indexers will cause some inaccuracy in the profile to be generated.

In the case of KS-drives, the PID and V values including their term maximum limits are motor dependent (101). The maximum limits which can be set for the KS-210 and KS-220 motor sizes are not given in the KS-drive manual. It could have been more helpful for better system performance if these values were given. Beside these problems mentioned above a few commands like "F" (disable indexer communication) and KS-drive command "HELP" are not working.

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CHAPTER FOUR

PATH PLANNING AND MOTION CONTROL FOR SHAPE GENERATION

4.1. INTRODUCTION

Motion control of the precise robotic manipulator for the manufacture of 2-D/3-D complex shaped geometries needs to be programmed in a careful and appropriate way.

accurate 3-D shape generation, For an each motor needs to be controlled in a synchronized fashion. The geometry describing the top and bottom surfaces to be manufactured for any particular shape needs to be precise and in a well planned way. The geometries for different 3-D shapes described in this chapter were developed in one the following three different ways. Firstly, some of of the shapes were described in terms of mathematical and geometric functions. Secondly, some other shapes were described by means of built-in geometrical data kept within the program. Finally by inputting the X and Y co-ordinates through the key board by the user to describe the shapes other than those described using the first two ways

By careful planning of motion control and geometry description the problems like, overcut, undercut or intermediate sections overlapping the bottom surface are avoided. Each software developed for different 2-D/3-D

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shapes is PC based and describes the shape geometry as well as controls all the path planning and motion control parameters.

Each of the 3-D shape generating software 15 sub-divided into two parts. The first part describes the calculations for top, bottom and intermediate section geometry. This part also draws the profiles of these sections on the screen and shows the wire cutting path between the top and bottom surfaces. The first part of the programs for all different 3-Dimensional geometries are then linked to the second part of the program. The second part of the program then plans path, sets machining conditions and controls motion for die generation for all 3-D first part programs.

2-D software for spur gear manufacturing is also sub-divided into two parts in the same manner as for 3-D die cavity generation.

For better response and performance of the system three other functional software were also developed other than those for describing the $2-D \setminus 3-D$ geometries. One of purpose software the special 15 for changing the servo-parameters in the KS-drive to optimise the system response and for matching the parameters of KS-drive with PC-23 indexer, e.g; motor resolution. The other functional software allows the user to configure and

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regulate the voltage value in the cutting wire through the PVR. The third software can be used to manoeuvre the manipulator through arrow keys along X and Y-axes.

4.2. DIE GENERATION PRINCIPLE

The geometry describing the top and bottom surfaces for 3-D shapes by PC based software is done by knowing the X and Y co-ordinates on both the surfaces for different profiles. The principle of generating 3-D die cavity of good quality lies in the way the geometry is described for both surfaces at a known distance (Z-coordinate) from each other.

From the points representing the top and bottom surfaces the 3-D die profile can be generated. The number of points representing the surfaces must be the same and both the surfaces must also be flat and parallel. The program calculates the angles alpha and beta for the corresponding points between the top and bottom surfaces around X and Y axes respectively. By connecting these points between the top and bottom surfaces according to the angles alpha and beta splines are formed in space, as represented in chapter two figure 26.

Once the path profiles based on these points and angles are known for the manipulator to follow, then the computer program goes through a number of sub-routines to

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set machining conditions such as setting PC-23 indexer operating mode, motor resolution, user selected workpiece feedrate and voltage for the cutting wire.

After getting all the above information the desired 3-D die cavities were generated by two concurrent steps. Firstly, the generation of the bottom shape which was obtained by manipulating the workpiece in X and Y directions. Secondly the top surface which was obtained by rotating the workpiece around the X and Y axes to align the cutting wire with the corresponding splines between the top and bottom surfaces according to the angles alpha and beta. The process is then repeated to cover all the splines for generating the complete 3-D shape in the model material.

4.3. GEOMETRIC DESCRIPTION OF THE CIRCLE TO COMPLEX SHAPE

The geometry describing a circle at the top and noncircular complex shape at the bottom surface needs to be planned in a very careful way. The location of the points on the top and bottom surfaces for any shape needs to be accurately on the regular profile path. This is very important for the good surface generation. The better accuracy for the complex shape geometry needs to be described ın a particular way. The location of X and Y co-ordinates calculated by the software for complex and cırcle shape, at different angles from reference zero degree in cartesion co-ordinate system, are of basic importance for good quality of the intermediate sections.

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The co-ordinates describing circle shape geometry at the top surface, must be planned in such a way, sothat splines with the bottom surface when thev make corresponding co-ordinates, the intermediate section of the splines should not cross the bottom surface profile. If the above condition is not true, then the intermediate sections of the die profile will be narrower then the bottom surface. This will cause the wire to be drawn through the die cavity giving imperfect bottom shape. This condition is avoided by splitting the circle shape into five arcs to form a circle shape. Each arc length is then sub-divided into a number of more smaller segments by using trigonometric functions. The complex shape 15 the formation of twenty arcs, and each arc is again sub-divided into smaller segments. The more matching the angles of points have with reference zero in cartesion co-ordinate system for corresponding top and bottom surfaces, the better the quality of the wire drawing flow can be achieved using the die made in this way.

The software developed to describe circle shape at the top surface, complex shape at the bottom surface and the calculations for the intermediate surface is given in the volume II Appendix **C1**.

4.3.1. GEOMETRIC DESCRIPTION FOR CIRCLE SHAPE

The geometry to describe the circle is based on simple trigonometric functions The main technique used

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here is to decide the location of each point ın describing the circle shape in relation to the points describing the complex shape at the bottom surface. The circle is divided into five arcs and then each arc 15 sub-divided into further small sectors to match the sectors at the bottom surface. The sub-routine describing the circle shape is given at the end of this topic.

In this sub-routine the data shown in line number 1160 are five sets of two numbers. The first number in each set assigned to a variable DSY is the angle ın degrees which denotes the initial point of each arc of the circle. The sum of all the second numbers ın the five sets is equal to twenty, which is equal to the number of curves on the bottom surface. Therefore, the total number of points on the complex shape (on twenty arcs) is equal to the number of points on the circle shape (on five arcs). The number of points should be divisible by 20 , because of twenty number of arcs on the complex shape. The more the number of points the finer the die profile will be. The total number of points for the die generation should be 40, 60, 80 or 100. The calculations of points on each arc of the circle are done in a loop starting at line number 1230. The X and Y co-ordinates are calculated by well known trigonometric functions;

 $\mathbf{XT} = \mathrm{RO} * \mathrm{COS}(\mathrm{SY})$ (REFER STATEMENT 1250)

Where **RO** is the radius of the circle and **SY** is the incremental angle in radians with reference to zero.

The distance (RT) between the centre of the circle and each point on the circle boundary is calculated by using the following equation

$$\mathbf{RT} = \sqrt{\mathbf{XT}^2 + \mathbf{YT}^2} \qquad (\text{REFER STATEMENT 1290})$$

The angle which the line connecting the centre with each point makes with reference to zero line is calculated by using the following equation

 $TTHETA = tan^{-1} (YT/XT)$ (REFER STATEMENT 1330)

The TSTHETA is the angle of each sector in radians of the corresponding points (REFER STATEMENT 1380). Then the sector area is found by using equation;

TSAREA = ($RT^2 * TSTHETA$) / 2 (REFER STATEMENT 1420)

Then the total area is also found in the same way except using the angle upto the point the area is being calculated (REFER STATEMENT 1410).

After calculating all these data for each point, the computer program prints these data on the screen including total area enclosed by the circle profile. A

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typical printout of these data for 80 points is shown in table 7. The point number 81 is calculated to enclose the circle, which is the same as point number one and is the result of line number 1220.

```
1130 REM ------
1140 ' TOP SURFACE (CIRCLE) CALCULATION STARTS FROM HERE
1150 REM -----
                  _____
                                  ______
1160 DATA 120,4, 140,5, 260,4, 280,3, 360,4
1170 FOR I = 1 TO 5
1180 READ DSY(I), CR
1190 DSY(I) = DSY(I) * DR
1200 DSY=(DSY(I)-DSY(I-1))/(NP*CR)
1210 SY = DSY(I-1) - DSY
1220 IF I = 5 THEN NOP = (NP*CR)+1 ELSE NOP = (NP*CR)
1230 FOR J = 1 TO NOP
1240 \text{ SY} = \text{SY} + \text{DSY} : \text{M} = \text{B+J}
1250 \text{ XT1}(I,J) = (RO * COS(SY))
1260 \text{ YT1}(I,J) = (RO * SIN(SY))
1270 \text{ XT}(M) = \text{XT1}(I,J)
1280 \text{ YT}(M) = \text{YT1}(I,J)
1290 \text{ RT}(M) = \text{SQR}(XT(M)^2 + YT(M)^2)
1300 IF M = N+1 THEN GOTO 1370
1310 \text{ IF XT}(M) < 0 \text{ THEN } 1350
1320 \text{ IF YT}(M) < 0 \text{ THEN } 1370
1330 TTHETA(M) = ATN(YT(M) / XT(M))
1340 GOTO 1380
1350 TTHETA(M) = PI + ATN(YT(M)/XT(M))
1360 GOTO 1380
1370 \text{ TTHETA}(M) = (2*PI) + ATN(YT(M)/XT(M))
1380 TSTHETA(M) = TTHETA(M) - TTHETA(M-1)
1390 IF M = 1 THEN RT(0) = RT(1)
1400 \text{ RT}(M) = (\text{ RT}(M) + \text{RT}(M-1)) / 2
1410 TAREA(M) = ( RT(M)^{2}TTHETA(M) ) / 2
1420 \text{ TSAREA}(M) = (RT(M)^2 * TSTHETA(M)) / 2
1430 P = XT(M) : GOSUB 3480 : XT = VAL(P\$)
1440 P = YT(M) : GOSUB 3480 : YT = VAL(PS)
1450 P = RT(M) : GOSUB 3480 : RT = VAL(PS)
1460 P = TTHETA(M) * RD: GOSUB 3480: TTHETA = VAL(P$)
1470 P = TSAREA(M) : GOSUB 3480 : TSAREA = VAL(P$)
1480 P = TAREA(M) : GOSUB 3480 : TAREA = VAL(P$)
1490 PRINT "| "M;TAB(9);XT;TAB(20);YT;TAB(30);RT;
TAB(40); TTHETA; TAB; (52); TSAREA; TAB(63); TAREA; TAB(74)" | "
1500 IF J = NOP THEN GOTO 1520
1510 NEXT J
1520 B = (B+J)
1530 IF I = 5 THEN GOTO 1550
1540 NEXT I
1550 PRINT":
1560 PRINT
1570 PRINT "TOTAL AREA OF THE TOP SURFACE (CIRCLE AT Z
TAREA(M);"=";ZT"mm) ="; mm Square."
```

4.3.2. GEOMETRIC DESCRIPTION FOR COMPLEX SHAPE

The complex shape is described by splitting the shape geometry into twenty arcs having different centres in the cartesian co-ordinate system as shown in **figure 59a**. Three sub-routines describing the complex shape are given at the end of this topic. The data given in line numbers 1720 to 1860 Appendix **C1** are the X and Y co-ordinates for three points on each arc; the first point (X_f, Y_f) , the middle point (X_m, Y_m) and the final point (X_s, Y_s) .

The sub-routine reads this data and multiplies with the user selected magnification factor to bring the co-ordinates on required scale (REFER STATEMENTS 1890 -1910). If the co-ordinates for three points on the arc are known, then the equation for finding out the centre co-ordinates can be derived in the following way by referring to **figure 59b**.

$(X_{f}-X_{c})^{2} + (Y_{f}-Y_{c})^{2} = R^{2}$	1
$(X_m - X_C)^2 + (Y_m - Y_C)^2 = R^2$	2
$(X_{s}-X_{c})^{2} + (Y_{s}-Y_{c})^{2} = R^{2}$	3
By subtracting 2 from 1, we obtain	
$X_{f^{2}} - X_{m^{2}} + Y_{f^{2}} - Y_{m^{2}} - 2X_{c}(X_{f} - X_{m}) - 2Y_{c}(Y_{f} - Y_{m}) = 0$	A
Now by subtracting 3 from 1 , we obtain	
$X_{f^{2}} - X_{s^{2}} + Y_{f^{2}} - Y_{s^{2}} - 2X_{c}(X_{f} - X_{s}) - 2Y_{c}(Y_{f} - Y_{s}) = 0$	B
Subtracting B from A , and simplifying	
we get	

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Now by substituting the value of X_{C} from C into A, we get

$$\mathbf{Y_{c}} = \frac{(X_{m} - X_{s}) (X_{f}^{2} - X_{m}^{2} + Y_{f}^{2} - Y_{m}^{2}) + (X_{f} - X_{m}) (X_{s}^{2} - X_{m}^{2} + Y_{s}^{2} - Y_{m^{2}})}{2 (Y_{f} - Y_{m}) (X_{m} + X_{s}) (X_{f} - X_{m}) (Y_{m} - Y_{s})}$$

By substituting this value of \mathbf{Y}_{C} into \mathbf{C} , we get the value of \mathbf{X}_{C} (REFER STATEMENTS 1920-1950)

Once the centres of the arcs are known, then by referring to **figure 59c** the angles of the arcs will be according to following equation (REFER STATEMENTS 1960 -2000)

ANGLE =
$$\tan^{-1} \left[\frac{A1*B2 - A2*B1}{A1*A2 + B1*B2} \right]$$

where $A1 = \frac{Y_c - Y_f}{X_c - X_f}$, $A2 = \frac{Y_c - Y_s}{X_c - X_s}$

and B1 = B2 = -1

/

After calculating the angles of the arcs making a complex shape, we need to know the ANGLE1, which is being formed by the first point of the arc with reference to the centre of the arc. The ANGLE1 is being calculated by the following equation (REFER STATEMENT 2030).

ANGLE1 =
$$\tan^{-1} [(Yf-Yc) / (Xf-Xc)]$$

The radius of each arc, between the first point and the centre of the each arc is calculated by the following equation, by referring to **figure 59b**,

$$R(I) = \sqrt{(X_f - X_c)^2 + (Y_f - Y_c)^2}$$
 (REFER STATEMENT 2110)

Once we have calculated the co-ordinates of the centre co-ordinates and radius of each arc, ANGLE and ANGLE1 values for all twenty arcs, we need to determine the co-ordinates of additional points on each arc to define the complex shape more effectively. These calculations are carried out in nested loops between line numbers 2140 - 2260. Each ANGLE of an arc is sub-divided into NP (REFER STATEMENT 1000, APPENDIX C1, NP = (N/20), Where, N = the total number of points on the complex profile). The co-ordinates of the first point of each started from ANGLE1, and rest of NP curve are co-ordinates are calculated by adding the incremental value equal to (ANGLE/NP) to the following angle equations;

XB1 = (R * COS(SY)) + XC (REFER STATEMENT 2190)

YB1 = (R * SIN(SY)) + YC (REFER STATEMENT 2200)

where R is the radius, and XC and YC are the centre co-ordinates of each arc.

The area calculations are carried out at another

loop starting at line number 2350. The resultant distance between the centre of the shape and every calculated point on the boundary of the shape, as shown in **figure 60a** is calculated by the equation

$$RB = \sqrt{XB^2 + YB^2} \qquad (REFER STATEMENT 2360)$$

The angles generated by each point on the boundary with reference to zero is calculated by the following equation ;

BTHETA = \tan^{-1} (YB/XB) (REFER STATEMENT 2410)

Where BSTHETA is the angle in radians between two consecutive points on the shape profile. Therefore the sector area can be calculated by using equation;

BSAREA = $(RB1^2 * BSTHETA) / 2$ (REFER STATEMENT 2490)

For close approximation of the area calculations of the complex shape, **RB1** variable is used , which is the mean of both sides of the arcs (REFER STATEMENT 2480)

The total area is then found by adding all the sector areas. The printout of the data calculated for this shape is given in **table 8**. From table 8, sector areas of segment numbers 16-20, 32,33 and 57-61 can be seen as negative. These area values are then subtracted from the total areas. The negative sign is originally the function of the angle (BSTHETA), which is used in

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area calculations for each sector. If at any stage, the angle (BSTHETA) is smaller than the angle used in earlier stage for sector area calculation, then the new sector area being calculated as additional area, which is shown in table 8 by negative sign. This area has already been counted as a part of the total area as shown in figure 60b. The photograph of the die generated using this data is shown in PLATE 4 Total machining area for plate 4 was calculated 7523 725 mm², which was machined in a practical time of approximately 17 minutes and 19.12 seconds at a workpiece feedrate of 800 mm²/min for the workpiece thickness of 39 mm.

At the end, the program calculates the total area enclosed by this complex shape profile and the reduction ratio of the area at this section. This can also be seen at the bottom of table 8.

```
1590 PRINT " CALCULATIONS FOR BOTTOM SURFACE (COMPLEX) "
1610 GOSUB 3630 : CLS : SCREEN 1
1620 ERASE XT1, YT1, RT, TSTHETA, TTHETA, TSAREA, TAREA
1630 REM
1640 REM * BOTTOM SURFACE (COMPLEX) GEOMETRY DESCRIPTION *
1650 REM ------
1660 DIM XC(21), YC(21), ANGLE(21), ANGLE1(21), R(21)
1670 DIM XB1(22, PP), YB1(22, PP), XB(N+3), YB(N+3), RB(N+3)
1680 DIM BSTHETA(N+3), BTHETA(N+3), BAREA(N+3), BSAREA(N+3)
1690 LOCATE 8,14 : PRINT "PLEASE WAIT"
1700 LOCATE 11,10 : PRINT "CALCULATING
                                           BOTTOM"
1710 LOCATE 14,13 : PRINT "SURFACE
                                       DATA"
1720 DATA 1,0,.8531129,.3387312,.641536,.546, .641536,.546
1730 DATA .4082422,.6595622,.2261,.6956, .2261,.6956,
1740 DATA .0738449, .6902335,-.0306225,.5793417,-.0306225
1750 DATA .5793417, -.02690384,.4270375 0,.3826,
1755 DATA 0,.3826,.0277976, .333715, 02840379,.250094
1760 DATA .02840379,.2500941,-.04309334,.1663128,-.0696
1770 DATA .1565,-.0696 .1565,-.166,.1804,-.226,.2087,
1775 DATA -.226,.2087, -.4323,.35032
1780 DATA -.54,.4783, - 54,.4783, -.696,.515, -.8,.4869,
```

```
1790 DATA -.8,.4869,-.978,.2165,-1,0, -1,0,-.926,-.4149,
1800 DATA -.8984189, -.4687486 -.8984189,-.4687486,
1810 DATA -.831338, -.5701419, -.75, -.6605 -.75, -.6605,
            -.6422, -.7632, -.522, -.8, -.522, -.8, -.3811398
1815 DATA
1820 DATA -.7282893,-.3478,-.626, -.3478,-.626,-.333,
1830 DATA -.4484,-.3478 -.3304, -.3478,-.3304,-.3924,-.504
1840 DATA -.0696,-.313, -.0696 -.313,-.00064, -.414,.034
1850 DATA -.4869, .0348,-.4869,.246,-.663 .4174,-.7304,
1860 DATA .4174,-.7304, .6938,-.698,.8348,-.5739
1865 DATA .8348,-.5739,.976,-.241,1,0
1870 \text{ FOR I} = 1 \text{ TO } 20
1880 READ XF,YF, XM,YM, XS,YS
1890 XF = XF*RI : YF = YF*RI
1900 XS = XS*RI : YS = YS*RI
1910 XM = XM*RI : YM = YM*RI
1920 AA = YS^2 - YM^2 ((XM-XS) * ((XF^2 - XM^2) + (YF^2 - YM^2))) +
((XF-XM)*(XS<sup>2</sup>-XM<sup>2</sup>+)
1930 AB = ((YF-YM) * (XM-XS)) - ((XF-XM) * (YM-YS))
1940 \text{ YC} = AA / (2*AB)
1950 \text{ XC} = ((XS^2 - XM^2 + YS^2 - YM^2) + ((2*YC) * (YM - YS))) /
(2*(XS~XM))
1960 Al = (YC-YF) / (XC-XF)
1970 B1 = -1 : B2 = B1
1980 A2 = (YC-YS) / (XC-XS)
1990 XC(I) = XC : YC(I) = YC
2000 ANGLE(I) = ATN( ( (A1*B2) - (A2*B1))/((A1*A2) + (B1*B2)))
2010 IF XF < XC THEN 2050
2020 IF YF < YC THEN 2100
2030 ANGLE1(I) = ATN( (YF-YC) / (XF-XC)
                                                 )
2040 GOTO 2110
2050 IF YF < YC THEN GOTO 2080
2060 ANGLE1(I) = PI - ABS(ATN((YF-YC) / (XF-XC)))
2070 GOTO 2110
2080 ANGLE1(I) = PI + ABS( ATN( (YF-YC) / (XF-XC) ) )
2090 GOTO 2110
2100 ANGLE1(I) = 2 \times PI - ABS(ATN((YF-YC) / (XF-XC)))
2110 R(I) = SQR((XF-XC)^2 + (YF-YC)^2)
2120 NEXT I
2130 B = 0
2140 FOR I = 1 TO 20
2150 DSY = ANGLE(I) / NP : SY = ANGLE1(I) - DSY
2160 IF I = 20 THEN NOP = NP + 1 ELSE NOP = NP
2170 FOR J = 1 TO NOP
2180 SY = SY + DSY : M = B+J
2190 \text{ XB1}(I,J) = (R(I) * COS(SY) + XC(I))
2200 \text{ YB1}(I,J) = (R(I) * SIN(SY) + YC(I))
2210 XB(M) = XB1(I,J)
2220 \text{ YB}(M) = \text{YB1}(I,J)
2230 IF J = NOP THEN 2250
2240 NEXT J
2250 B = J * I
2260 NEXT I
2350 FOR I = 1 TO N+1
2360 \text{ RB}(I) = \text{SQR}(XB(I)^2 + YB(I)^2)
2370 IF I = 1 THEN GOTO 2410
2380 IF I = N+1 THEN GOTO 2450
2390 IF XB(I) < 0 THEN 2430
2400 \text{ IF YB(I)} = < 0 \text{ THEN } 2450
```

```
2410 BTHETA(I) = ATN(YB(I) / XB(I))
2420 GOTO 2460
2430 BTHETA(I) = PI + ATN(YB(I)/XB(I))
2440 GOTO 2460
2450 BTHETA(I) = (2*PI) + ATN(YB(I)/XB(I))
2460 BSTHETA(I) = BTHETA(I) - BTHETA(I-1)
2470 IF I = 1 THEN RB(0) = RB(1)
2480 \text{ RB1} = (\text{RB}(\text{I}) + \text{RB}(\text{I}-1)) / 2
2490 BSAREA(I) = ( RB1^2 * BSTHETA(I) ) / 2
2500 \text{ BAREA}(I) = \text{BAREA}(I-1) + \text{BSAREA}(I)
2510 P = XB(I) : GOSUB 3480 : XB = VAL(P$)
2520 P = YB(I) : GOSUB 3480 : YB = VAL(P$)
2530 P = RB1 : GOSUB 3480 : RB1 = VAL(P$)
2540 P = BTHETA(I) * RD: GOSUB 3480: BTHETA = VAL(P$)
2550 P = BSAREA(I) · GOSUB 3480 : BSAREA = VAL(P$)
2560 P = BAREA(I) : GOSUB 3480 : BAREA = VAL(P$)
2570 PRIN "|"I;TAB(9);XB;TAB(20);YB;TAB(30);RB1;TAB(40);
             (52); BSAREA; TAB(63); BAREA; TAB(74)" |"
BTHETA : TAB
2575 IF I = N+1 THEN 2590
2580 NEXT I
2590 PRINT":
2600 PRINT
2610 PRINT "TOTAL AREA OF THE BOTTOM SURFACE (COMPLEX AT
Z=0) =",BAREA(I); "mm Square." : PRINT
2620 PRINT "REDUCTION RATIO AT THE BOTTOM SURFACE AREA
=";((TAREA-BAREA)*100)/TAREA;"%"
2630 PRINT "-----
```

4.4. GEOMETRIC DESCRIPTION FOR THE EXTRUSION DIE

The geometric description for an extrusion die is carried out ın three stages. In each stage the circle geometry is described for both the surfaces for different The X and Y co-ordinates are calculated for each sizes. circle by using the trigonometric functions of SIN and COS, like the circle shape described in topic 4.3.1. The number of points and sizes for circles are user selected. All the points calculated in three stages are equidistant from each other for each section. The software developed for geometric description of three stages is given in Appendix **C2.** The calculations for all three stages for the top surface start at line number 1310 and for the bottom surface, at line number 1700.

the first stage, a small hole circle geometry In 15 described having the same radii for the top and bottom surfaces. The points connecting the top and bottom having the same angles at the corresponding surfaces and the first points for both the surfaces are surfaces described at zero degree and the last points at 360°. It means that the first stage describes the geometry of the same circle at top and bottom surfaces. The first stage is shown in figure 61 by the smaller dotted lines.

In the second stage, the geometry description for the top and bottom surfaces is different from that in the first A bigger circle geometry is described at the top stage. surface and a smaller circle geometry is described at the bottom surface. The first point calculated for the top surface in second stage is at 0° and the final point at 360°. The first point for the bottom surface geometry 15 calculated at 180°. By connecting all these points between and bottom surface at 180° of rotation for each the top point a bigger circle at the top and a smaller circle at bottom surface are formed having a narrower passage the nearer the bottom surface. The second stage is shown in figure 61 by small dashed lines.

In the third stage, the geometry is described in the

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same way as in the second stage. The difference is that only the sizes of the circles at both the surfaces are slightly bigger than in the second stage. The stage three geometry is represented in **figure 61** by the continuous lines.

First point for all the three stages for the top surface start at zero degree (REFER STATEMENT 1310-1330 Appendix C2).

XT = ROT * COS (SY) (REFER STATEMENT 1340 APPENDIX C2)

YT = ROT * SIN (SY) (REFER STATEMENT 1350 APPENDIX C2)

where ROT is the user selected Radius Of Top circle.

For the bottom surface data calculations, program first decides stage for which the data is being calculated. If the stage is number one then the first co-ordinate data calculations start from zero degree, otherwise, the first co-ordinate data calculations start at 180°. (REFER STATEMENT 1700-1740 and 1830 Appendix C2).

XB = ROB * COS (SY) (REFER STATEMENT 1840 APPENDIX C2)

YB = ROB * SIN (SY) (REFER STATEMENT 1850 APPENDIX C2)

Where ROB is the user selected Radius Of Bottom circle.

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The equations used for calculating the resultant distance of X and Y co-ordinates at the boundary of the profile for each point, angles between the two points and the area are the same as described in topic 4.3.1. A few conditional statements are added for the bottom surface area calculations in the last two stages to start the area calculations from 180° rather than from 0°. The display of the calculated data is also carried in the same way.

After each stage data calculations the program branches to other 'CONTROL.BAS' (Appendix C9) program which generates the same holes and then comes back to this program to carry out the tasks for the next stage until all the three stages are fully generated.

4.5. GEOMETRIC DESCRIPTION FOR CIRCLE TO CRESCENT SHAPE

The software develped to describe the geometry of a circle shape at the top surface and crescent at the bottom surface at any known distance from each other is given in volume II, Appendix C3.

The geometrical description for the circle shape is calculated by dividing the circle into two parts. The first part calculates the X and Y co-ordinates, the resultant and the angles of the points in the plane for a user selected number of points on the profile upto 250° to match the co-ordinate locations for the bottom surface data. The second part calculates the same data on the

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remaining arc of the circle from 250° to 360°. This top surface calculations start at line number 1150 in Appendix C3. The program then displays the same data on the screen including the sector area and the total area enclosed by the circle profile in the same way as described in previous sections.

The crescent shape description is carried out in two parts. The first part determines the X and Y co-ordinates of the outer edge of the crescent. The second part calculates the co-ordinates of the inner edge of the crescent. The starting point at the corner of the crescent is kept at 0° and the other corner of the crescent is decided to be kept at 250°, which gives a better shape for the crescent. The software describing the geometry for the crescent shape is referred to **figure 62**.

The co-ordinates for the outer edge of the crescent are calculated in a loop at line number 1740 for half the number of user selected points. The X and Y co-ordinates of the outer edge of the crescent are calculated by using the same procedure as for the circle shape (REFER STATEMENT 1760 AND 1770 Appendix C3), where **RB** is the user selected radius of outer the edge arc and **SY** is the incremental angle for each point to be calculated.

For finding out the co-ordinates of the inner edge of the crescent the centre point co-ordinates of the edge to be determined and it's location needs to be decided. The

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software geometry description for the crescent shape is extracted from Appendix C3, and is shown at the end of this topic. By refering to figure 62, the co-ordinates of the outer edge are known for the first corner \mathbf{A} and for the corner \mathbf{B} . Therefore from figure 62, the value of the angle THETA will be equal to

THETA =
$$\tan^{-1} \left(\frac{YB(1) - YB(I-1)}{XB(1) - XB(I-1)} \right)$$

(REFER STATEMENT 1800 APPENDIX C3)

Hence, the length AB will be equal to

$$AB = \sqrt{(XB(1) - XB(I-1))^{2} + (YB(1) - YB(I-1))^{2}}$$
(REFER STATEMENT 1810)

Therefore X and Y co-ordinates of point L as a mid point of point A and B will be $XL = ((AB/2) * COS(\Theta)) + XB(I-1)$ (REFER STATEMENT 1820) $YL = ((AB/2) * SIN(\Theta)) + YB(I-1)$ (REFER STATEMENT 1830) The length of the line **OL** will be equal to

OL = $\sqrt{XL^2 + YL^2}$ (REFER STATEMENT 1840) Now the angle α of line OL can be calculated as $\alpha = (2 * \pi) + \tan^{-1}(YL/XL)$ (REFER STATEMENT 1850)

For the inner edge the centre was decided to be at the mid point \mathbf{C} of line OL. Therefore the co-ordinates of point \mathbf{C} will be.

 $X_{C} = (OL/2) * COS(\alpha)$ (REFER STATEMENT 1860) $Y_{C} = (OL/2) * SIN(\alpha)$ (REFER STATEMENT 1870) Therefore radius **RB1** for the inner edge of the crescent will be equal to

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RB1 =
$$\sqrt{(XB(1) - XC)^2 + Y_c^2}$$
 (REFER STATEMENT 1880)

Now, the angles which, points \mathbf{A} and \mathbf{B} are making with the centre \mathbf{C} of the inner edge of the crescent need to be known, as the initial and final angles for the X and Y co-ordinates to be calculated. The initial angle $\mathbf{\beta}$ and final angle $\mathbf{\beta}\mathbf{1}$ will be

 $\beta = \pi + \tan^{-1} ((YB(I-1)-Y_C) / (XB(I-1)-X_C)))$ (REFER STATEMENT 1890) $\beta 1 = \tan^{-1} ((YB(I-1)-Y_C) / (XB(I-1)-X_C)))$ (REFER STATEMENT 1900)

Once the radius (**RB1**), start angle (β), and final angle (β 1) are known, then the X and Y co-ordinates of the inner edge of the crescent can be found by using simple trigonometric functions (REFER STATEMENT 1910-1970)

The area claculations are carried out in the same way as in the previous sections. The only difference here is that the area enclosed by the inner edge of the crescent is to be subtracted from the area enclosed by the outer edge of the crescent (see figure 63). This calculated data is shown in table 9. The reduction ratio in area at this surface shown at the end of the table is calculated by assuming the radius of the top surface as 20 mm (AREA = 1256.637 mm²).

```
1720 DSY = (500*DR)/N
1730 SY = 0 : SY= SY - DSY
1740 FOR I = 1 TO (N/2)+1
1750 SY = SY + DSY
1760 XB(I) = RB *COS(SY)
1770 YB(I) = RB *SIN(SY)
```

```
1780 NEXT I
 1790 '--
 1800 THETA = ATN((YB(1)-YB(I-1)) / (XB(1)-XB(I-1)))
1810 AB = SQR((XB(1)-XB(I-1))^2 + (YB(1)-YB(I-1))^2)
 1820 \text{ XL} = ((AB/2) * COS(THETA)) + XB(I-1)
 1830 YL= ((AB/2) * SIN(THETA)) + YB(I-1)
 1840 \text{ OL} = \text{SQR}(XL^2+YL^2)
 1850 ALFA= (2*PI) + ATN(YL/XL)
1860 \text{ XC} = (OL/2) * COS(ALFA)
 1870 \text{ YC} = (OL/2) * SIN(ALFA)
 1880 \text{ RB1} = SQR((XB(1)-XC)^2 + YC^2)

1890 \text{ BETA} = PI + ATN((YB(I-1)-YC)/(XB(I-1)-XC))

1900 \text{ BETA1} = ATN((YB(1)-YC)/(XB(1)-XC))
 1910 DSY = (2*(BETA-BETA1)) / N
 1920 SY = BETA
 1930 FOR I = ((N/2)+2) TO N+1
 1940 SY = SY - DSY
 1950 XB(I) = (RB1 * COS(SY)) + XC
 1960 \text{ YB}(I) = (RB1 * SIN(SY)) + YC
 1970 NEXT I
```

4.6. GEOMETRIC DESCRIPTION FOR THE CIRCLE / PRISMATIC TO CIRCLE / PRISMATIC SHAPES

The software developed to describe the circle or prismatic (square/rectangle) shapes can defined any of the geometry on either of the surfaces for the workpiece of different sizes for user selected number of points and sizes. This software is given in volume II Appendix C4.

This program firstly asks, what shape geometry is intended to be described at both the surfaces of the workpiece. The program branches to different sub-routines to find the X and Y-axes co-ordinates for the user selected shape and sizes. The geometry for the circle shape is described in the same way as carried in the previous sections. The only difference here is that , the first point calculations start at 45° rather than at 0° as in the other software described before. For a top surface as a circle shape geometry description loop is extracted from Appendix C4 and is shown below. Where **ROT** is the user selected radius of the top surface.

```
1510 IF ST$="1" THEN 1520 ELSE 1590
1520 DSY = (2*PI)/N · SY = SY - DSY
1530 FOR I=1 TO N+1
1540 SY = SY + DSY
1550 XT(I) = (ROT * COS (SY+(45)*DR))
1560 YT(I) = (ROT * SIN (SY+(45)*DR))
1570 NEXT I
```

The other data, resultant, angles, sector area and total area is also displayed in the same way. (REFER THE LOOP GIVEN AT LINE NUMBER 2130 APPENDIX C4).

The co-ordinates describing the square/rectangle shape are obtained by dividing the total number of points assigned to the four sides of the shape. This can be seen in line number 1190 (Appendix C4), where C is the length of the shape along X-axis and D is the length of the shape along Y-axis. The calculations to determine the X and Y co-ordinates for the bottom surface as a prismatic shape start at line number 1830.

There are four loops starting at line number 1860, 1890, 1920 and 1950 Appendix C4 which calculate the co-ordinates along the four sides to form a prismatic shape. The N variable is the total number of points of the shape. These four loops are also extracted from Appendix C4 and are given at the end of this topic.

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The first loop determines the co-ordinates for a horizontal line in quadrant I and II. The Y- co-ordinates are kept constant at value of (N/2) for (N/4) times and X co-ordinates are calculated by an expression

$$XB = ((C) - ((4C) * (I-I)))$$
2 N

(REFER STATEMENT 1870)

The second loop determines the co-ordinates of a vertical line in II and II quadrants. The Y- co-ordinates are kept constant for this line at a value of - (C/2) for (N/4) times. The Y co-ordinates are calculated by an expression

$$YB = (\underline{D}) - ((\underline{4D}) * (I - (\underline{N} + 1)))$$

$$2 \qquad N \qquad 4$$

(REFER STATEMENT 1900)

The co-ordinates for another horizontal line in III and IV quadrants are calculated by keeping Y- co-ordinates constant at value of - (D/2) and X- co-ordinates are calculated by the expression.

$$XB = -(\underline{C}) + ((\underline{4C}) * (I - (N/2) + I)))$$
(REFER STATEMENT 1930)

The co-ordinates for the last line, which encloses the prismatic shape are defined by keeping the X-axis co-ordinates constant in IV and I quadrants by the Value of (C/2) and the Y-axis co-ordinates are calculated by an expression of

$$YB = -(\underline{D}) + ((\underline{4D}) * (I - ((\underline{3N}) + I)))$$

$$(REFER STATEMENT 1960)$$

After calculating the X and Y- co-ordinates, the program calculates the resultant and angles each point is making with reference to 0, and also finds out the total area at the bottom surface including the reduction ratio of area with respect to the top surface area. All these are then displayed in the same manner as in previous programs (REFER THE LOOP STARTS AT LINE NUMBER 2590 APPENDIX C4).

If the top surface is chosen as a prismatic shape, the program calculates all the data in the same manner. This calculation can be seen at line number 1590 Appendix C4).

```
1830 C1=C/2 : D1=D/2

1840 N2=FIX(N/4)

1850 PX0=C/N2 : PY0=D/N2

1860 FOR I=1 TO (N2+1)

1870 YB(I)=D1 : XB(I)=INT (C1-(PX0 *(I-1)))

1880 NEXT I

1890 FOR I=N2+1 TO (2*N2) +1

1900 XB(I)=-(C1) : YB(I)=INT(D1-(PY0*(I-(N2+1))))

1910 NEXT I

1920 FOR I=(2*N2)+1 TO (3*N2) +1

1930 YB(I)=(-D1) : XB(I)=INT(-(C1)+(PX0*(I-(2*N2+1))))

1940 NEXT I

1950 FOR I=(3*N2)+1 TO (4*N2)+1

1960 XB(I)=(C1) : YB(I)=INT(-(D1)+(PY0*(I-(3*N2+1))))

1970 NEXT I
```

4.7. GEOMETRY DESCRIPTION FOR MANUALLY INPUT DATA, BUILT-

IN DATA AND CALCULATED DATA SHAPES

four other programmes which There are have been developed, ln which the data co-ordinates for both the surfaces are calculated not mathematically, as ın previously described software. The X and Y co-ordinate data for one or both the surfaces are built-in for three of the different shapes at the top and/or bottom surfaces. The fourth software developed, allows the user to manually input the X and Y co-ordinate data for both the surfaces through the keyboard for 3-D cavity to be manufactured.

The software describing the square shape at the top surface and complex shape at the bottom surface has been developed, such that the top surface data is built in and the bottom surface data within the program, 15 calculated. This software is shown in Appendix C5. The data representing the square shape is given at line number 1080 - 1190, at unit scale of one for 80 number of points. A few of the points which are built-in, are closer to each other than other points on the profile. The reason for this is to avoid the intermediate section profile shadowing the bottom surface profile.

The complex shape at the bottom surface is described in the same way as it is described in topic 4.3.2 for 80 number of points. The calculated data, the resultant distance between each point on the boundary of the profile and the centre of the complex shape, angles between two corresponding points and between each point and the reference zero, total areas at each surface including reduction ratio of the area at the bottom surface is described in the same way as in previously described software.

The software describing two squares at the both surfaces at 90° of rotation is given in Appendix C6. The

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data for both the surfaces are built into the program for 80 points at unit scale of one. The magnification 15 selected and can be increased up to 40. The bigger magnification can not be machined on the present manipulator. Other data calculations are carried out ın the same way as described for other geometries and are displayed in the same manner as well.

The software describing the circle shape at the top surface and the star shape at the bottom surface is given in Appendix C7. The circle shape is described in the same way as in topic 4.6, the only difference is that the first point calculations start at 0° . In total 80 points are calculated for the circle shape. All other data calculations are also carried out in the same way and displayed in the same manner. All these calculations tart at line number 1080 in Appendix C7.

The data for the star shape is built-in within the program for 80 points at unit scale of one. This data can be seen at line number 1540 - 1690 in the same Appendix C7. The Rest of the data calculations are done by using the same equations as for programs described previously. Thus all the data can be displayed including reduction ratio of the area at the bottom surface.

4.7.1. MANUAL INPUT DATA GEOMETRY DESCRIPTION

The software for Manual Data Input (MDI) mode is

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developed to make 3-D die cavities other than those described above by manually inputting the X and Y co-ordinates for the top and bottom surfaces for user selected number of points, shape size and workpiece This software is shown in Appendix C8. thickness. The program also allows the user to read data from a disk file. If the data is going to be read from a diskfile, then the first number in the disk data file should contain the workpiece thickness (ZT), and the second number as the number of points (N) of the data saved in The rest of the data in the file the file. should contain the co-ordinates of N number of points for both surfaces in a format of XB, YB, XT and YT. Where XB and YB are at the bottom surface co-ordinates and XT YT are the top surface co-ordinates for the and corresponding number of points on both the surfaces.

If desired, the data which are manually fed-in by the key board can be saved in a user selected file name for further use. After reading the data from a disk file or fed through key board, the program carries out calculations for other data and displays them as described in previous programs.

Software by inputting the data manually or fed in from the disk file, has proved to be very satisfactory. **Plate 5** shows a photograph of 'straight side cross' to 'curved side cross' shape have been generated by manually inputting the data for 80 points

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at the workpiece thickness of 49 mm.

4.8. GEOMETRIC DESCRIPTION FOR 3-D INTERMEDIATE SECTIONS

All the software developed the 3-D die cavities can also calculate the data for the intermediate section, area and reduction ratio of the area at any stage between the specified thickness of the workpiece. The corresponding intermediate sections can also be drawn on the screen including the top and bottom surfaces and then separately showing the area enclosed by any of the surface.

The intermediate area calculations are done because of two reasons. Firstly, to confirm the accuracy of area calculations for any intermediate section by calculating the top and/or bottom surface areas again, which is already calculated. Secondly, by knowing the area of the surface (inlet) and bottom (outlet) as of top any intermediate section, the reduction ratio of area can easily be calculated. Knowing the reduction ratio in area is very important for the drawing dies to be manufactured according to the recommended reduction ratios, which results in longer die life, and good guality product. The calculations for intermediate section data is given within the corresponding 3-D software. The flow chart for all the 3-D intermediate sections is given at the begining of Appendix C9.

A sub-routine for finding out the data for

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intermediate sections is extracted from Appendix C1 and is given at the end of this topic, which shows the way, these calculations are carried out. A printout of an intermediate section calculations is given in **table 10** for the circle to complex shaped die at the **Z** co-ordinate value of 10 mm.

١

If it is assumed that the top and bottom surfaces of the 3-D shape are two co-axial circles as shown in **figure** 64 then by taking a section along the die in the Z-direction such as A-A, it can be seen that by drawing a vertical line parallel to Z-axis, there will be two triangles, see **figure 65** (shadow triangles)

From geometry

$$\frac{Xt - Xb}{Zt - Zb} = \frac{XI - Xb}{ZI - Zb}$$

$$\frac{Yt - Yb}{Zt - Zb} = \frac{YI - Yb}{ZI - Zb}$$

Therefore

XI = Xb + (Xt-Xb) (ZI-Zb)(REFER STATEMENT 3080) (Zt-Zb)

$$YI = Yb + (Yt-Yb) (ZI-Zb)$$
(Zt-Zb) (REFER STATEMENT 3090)

where

Xb	and	Yb	are bottom surface co-ordinates,
Xt	and	Yt	are top surface co-ordinates,
XI	and	YI	are intermediate surface co-ordinates.

After calculating the top, bottom and intermediate co-ordinates each 3-D software, draws the profiles in one example of such a printout for the circle An to screen. complex shape, at the top, bottom and а number of intermediate sections for 80 points is shown in figure 66. Each of the programs for 3-D shapes then draws the top, bottom and intermediate sections separately showing the surface at the corresponding Z enclosed by each area co-ordinate. Finally each of the software draws the top and bottom surfaces in 2-D and shows the wire cutting path between the top and bottom surfaces including the locations of the corresponding points on both the surfaces. Figure 67 shows the wire cutting path and the location of points at both the surfaces for the circle to complex shape for 80 number of points.

```
3010 PRINT"CALCULATIONS FOR INTERMEDIATE SURFACE"I"STARTS
3030 PRINT"
3040 PRINT "Serial", TAB(12); "X"; I; TAB(23); "Y";
; I; TAB(29) "RESULTANT
TAB(42) "THETA" TAB(50); "SECTOR AREA"; TAB(64) "TOTAL AREA :"
3050 PRINT" | Number", TAB(11)" (mm)"; TAB(22); "(mm)"; TAB(29);
"(mm)"TAB(40)"Degrees)";TAB(52)"(mm Sq)";TAB(65)"(mm Sq.
)";TAB(74)"
3060 PRINT" ---
3070 FOR J = 1 TO N+1
3080 XI(I,J)=XB(J) + ((XT(J)-XB(J))*(ZI(I)-ZB)) / (ZT-ZB)
3090 YI(I,J) = YB(J) + ((YT(J) - YB(J)) * (ZI(I) - ZB)) / (ZT - ZB)
3100 RI(I,J) = SQR(XI(I,J)^2 + YI(I,J)^2)
3110 IF J = 1 THEN GOTO 3150
3120 IF J = N+1 THEN GOTO 3190
3130 IF XI(I,J) < 0 THEN 3170
3140 \text{ IF YI}(I,J) < 0 \text{ THEN } 3190
3150 ITHETA(I,J) = ATN(YI(I,J) / XI(I,J))
3160 GOTO 3200
3170 ITHETA(I,J) = PI + ATN(YI(I,J)/XI(I,J))
3180 GOTO 3200
3190 ITHETA(I,J) = (2*PI) + ATN(YI(I,J)/XI(I,J))
3200 ISTHETA(I,J) = ITHETA(I,J) - ITHETA(I,J-1)
3210 IF J = 1 THEN RI(I,0) = RI(I,1)
3220 RI1 = ( RI(I,J) + RI(I,J-1) ) / 2
3230 ISAREA(I,J) = ( RI1^2 \times ISTHETA(I,J) ) / 2
```

```
3240 IAREA(I,J) = IAREA(I,J-1) + ISAREA(I,J)
3240 \text{ IAREA}(1,0) = \text{ IAREA}(1,0-1) + \text{ ISAREA}(1,0)
3250 \text{ P} = \text{ ITHETA}(1,J) * \text{RD:GOSUB } 3480:\text{ ITHETA} = \text{VAL}(P\$)
3260 \text{ P} = \text{ IAREA}(1,J) \cdot \text{ GOSUB } 3480:\text{ IAREA} = \text{VAL}(P\$)
3270 \text{ P} = \text{ ISAREA}(1,J):\text{ GOSUB } 3480:\text{ ISAREA} = \text{VAL}(P\$)
3280 P = XI(I,J) : GOSUB 3480 : XI = VAL(P$)
3290 P = YI(I,J) : GOSUB 3480 : YI = VAL(P$)
3300 P = RI1 : GOSUB 3480 : RI1 = VAL(P$)
3310 PRINT "|"J;TAB(9);XI;TAB(20);YI;TAB(30);RI1;
TAB(40); ITHETA; TAB(52); ISAREA; TAB(63); IAREA; TAB(74)" | "
3320 \text{ IF } J = N + 1 \text{ THEN } 3340
3330 NEXT J
3340 PRINT":
3350 PRINT
3360 PRINT "TOTAL AREA OF THIS INTERMEDIATE SURFACE (AT Z
=";ZI(I);") =";IAREA(I,J);"mm Square."
3370 PRINT "------
                                            3380 PRINT "REDUCTION RATIO OF AREA AT THIS SURFACE
="((TAREA-IAREA (I,J))*100)/ TAREA;"%"
3390 PRINT "----
                                                   _____
3400 PRINT "REDUCTION RATIO OF AREA AT BOTTOM SURFACE
="; ( (TAREA-BAREA) *100) / TAREA; "%"
3410 PRINT "-----
```

4.9. PATH PLANNING FOR DIE GENERATION

The path planning for generating the 3-D die cavities by controlling the 4-axes precision manipulator, is referred to the planning of a practical path for the workpiece to be manipulated for the cutting wire, so that after each linear and angular movement the desired cavity can be achieved without any overcut or undercut.

The path planning also covers the parameters such as calculating machining area and machining time at particular workpiece feedrate. The software developed for path planning is given in Appendix **C9** from lines 5390 to 6760.

The loop starts at line number 5390, calculates the angles alpha and beta around the X and Y-axes respectively.

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These angles are found by connecting the bottom surface points with the corresponding top surface points, which form a spline in space.

$$\alpha 1 = \tan^{-1} \left(\frac{YT - YB}{ZT} \right)$$
(REFER STATEMENT 5400)

$$B1 = \tan^{-1} \left(\frac{YT - YB}{2T} \right)$$
(REFER STATEMENT 5400)

As part of pre-planning it was decided to start machining from the centre of the workpiece for all the 3-D shapes and each point to be machined for both the surfaces is referenced to the absolute zero position (centre of workpiece).

4.9.1. CALCULATING THE TRANSFORMATION OF COORDINATES

As the base of the workpiece was kept along the plane containing the lines of rotation around the X and Y axes. By rotation of any angle, all co-ordinates for the top and bottom surfaces are changing with each rotation. For compensating the error occured for angles and linear distances, all new rotated co-ordinates and angles are calculated within the same loop. The extracted loop from Appendix **C9** is given at the end of this topic.

Figure 68a shows the Y-Z plane of the rotating co-ordinates for a single rotating point by the angle alpha. By referring to figure 68a, which shows the

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rotating co-ordinate according to alphal angle, the Y co-ordinate YB for the bottom surface changes it's position to YB1 according to the equation,

YB1 = YB * Cos (α 1)

(REFER STATEMENT 5420 APPENDIX C9)

The Z co-ordinate of the same point at the bottom surface changes from zero to new value according to the following equation

 $\mathbf{ZB1} = \mathbf{YB} * \mathbf{Sin} (\alpha \mathbf{1})$

(REFER STATEMENT 5430)

Now the length of a line in Y-Z plane between the top and bottom surface is equal to

 $RSLT = \sqrt{(YT-YB)^2 + ZT^2} \qquad (REFER STATEMENT 5440)$

The Z co-ordinate for the point at the top surface will be equal to

ZT1 = ZB1 + RSLT

(REFER STATEMENT 5450)

Figure 68b shows the same, co-ordinates of the single point after rotation by α l, from X-Z plane.

Here we need to align the co-ordinate XB to XB1 by a rotation of angle, equal to ß3, therefore,

$$\beta 3 = \tan^{-1} \left(\frac{XT - XB}{ZT1 - ZB1} \right)$$

(REFER STATEMENT 5470)

As the XB co-ordinates, changed its position upwards by the magnitude of ZB1 in the Y-Z and in X-Z plane by an angle of ß2, which is equal to

$$B2 = \tan^{-1} \left(\frac{ZB1}{XB}\right)$$
(REFER STATEMENT 5460)

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Therefore the new XB1 co-ordinate will be equal to

XB1 = XB * Cos $(\beta_2 + \beta_3)$

(REFER STATEMENT 5480 - 5490)

The program now has calculated the new co-ordinates for the bottom surface (XB1, YB2) and new angles alpha1 and beta3, after corresponding rotation for each point. As the new linear and rotary distances which will be assigned calculated, to the are corresponding points for manipulating the workpiece. Therefore, any angular movement which might be causing damage to the manipulator/cutting wire/workpiece must be This checking is carried out from line numbers checked. 5550 to 5610 The checking for angular limitations carried out in line numbers 5550 to 5610 is described in Chapter two.

After these checking are satisfactorily confirmed program changes these new linear co-ordinates the and This loop is also angular movements into motor steps. given at the end of this topic and starts at line number Before changing the distances into motor steps, 5930 it should and must be planned as to what operating mode of PC23 ındexer is going to be used. If absolute operating mode is desired, then the motor steps should be calculated in absolute fasion for also all the distances. Otherwise each new distance value will be treated as in normal mode. For linear motion the lead

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screws having a pitch of 1.5 mm. Therefore the absolute linear distances with respect to zero (centre of workpiece) of XB1 mm and Yb1 mm into motor steps will be

The basic function Fix is used, so that the whole integer number of motor steps can be achieved. Motor number 3 and 4 are dedicated to rotary motion (beta and alpha motions) and are attached with the gear boxes having gear ratios of 18:1 and 100:1 respectively.

Therefore the absolute angles alpha and beta in motor steps will be equal to

Alpha = M4 = (100 * 5000) * alpha1 360 (REFER STATEMENT 5970) Beta = M3 = (18 * 5000) * beta3 360 (REFER STATEMENT 5960)

The backlash of one degree in motor three is compensated by an addition of line 5980 - 6050. Number 250 motor steps are equal to one degree for motor three having a gear ratio of 18:1.

```
5390 FOR I = 1 TO N+1

5400 ALFA1(I) = ATN( (YT(I)-YB(I)) / ZT )

5410 BETA1(I) = ATN( (XT(I)-XB(I)) / ZT )

5420 YB1(I) = YB(I) * COS( ABS(ALFA1(I)) )

5430 ZB1(I) = YB(I) * SIN ( ALFA1(I) )

5440 RSLT(I) = SQR( ABS( (YT(I)-YB(I))^2 + ZT^2 ) )

5450 ZT1(I) = ZB1(I) + RSLT(I)

5460 BETA2(I) = ATN( ZB1(I)/XB(I) )

5470 BETA3(I) = ATN( (XT(I)-XB(I)) / (ZT1(I)-ZB1(I)) )

5480 BETA4(I) = BETA2(I) + BETA3(I)

5490 XB1(I) = XB(I) * COS( ABS(BETA4(I)) )
```

5

```
5500 IF ZT>72 AND (ALFA1(I)*RD)<-30 THEN BEEP:GOTO 5650
      'W.P. protection from being in touch with upper
5510
     'support bar of main beam
5520
5530 IF ZT > 50 AND (ALFA1(I)*RD)<((6+(ATN(60/ZT)*RD))-90)
THEN BEEP:GOTO 5650
5540
     'W.P. protection from being in touch with Mx10 HCSH
screw.
5550 \text{ IF } (YT(I) - YB(I)) < 0 \text{ AND } (ALFA1(I) * RD) < ( (ABS((
                YB(I)))*RD))-90) THEN BEEP : GOTO 5650
ATN(17.5/(60
5560 'Protection of wire being in touch with inner frame
            negative Alfa
for maximu
5570 IF (ALFA1(I)*RD)>(90-( ATN(17.5/(60-YB(I))))) THEN
         GOTO 5650
BEEP :
5580 'Protection of wire being in touch with inner frame
     maximum positive Alfa.
for
5590 IF (XT(I) - XB(I)) < 0 AND (BETA3(I) * RD) < -50 THEN
beep : GOTO 5700
      'Protection of motor being in touch with table
5600
(Base) at Max. negative Beta.
5610 IF (BETA3(I)*RD) > ( 90-((ATN(17.5/(50-XB(I)))) *RD))
THEN BEEP :GOTO 5700
     'Protection of wire being in touch with inner frame
5620
at Max. positive Beta.
5630 NEXT I
                            _____
5930 FOR I = 1 TO N+1
5940 \text{ M1}(I) = FIX((5000/1.5) * XB1(I))
5950 M2(I) = FIX((5000/1.5) * YB1(I))
5960 M(I)=FIX(((18 * 5000)/360) * (BETA3(I) * RD)): M(I)=-M(I)
5970 \text{ M4}(I) = \text{FIX}(((100 * 5000) / 360) * (ALFA1(I) * RD))
      IF I = 1 THEN GOTO 6050
5980
      IF M(1) < 0 THEN GOTO 6040
5990
6000
      IF M(1) > 0 THEN GOTO 6020
      IF M(1) = 0 AND M(2) < 0 THEN GOTO 6040
6010
      IF M(I) < M(I-1) THEN M3(I) = M(I) - 250 ELSE M3(I) = M(I)
6020
6030
      GOTO 6060
      IF M(I) > M(I-1) THEN M3(I) = M(I) + 250 ELSE M3(I) = M(I)
6040
     IF I = 1 THEN M3(1) = M(1)
6050
6060 NEXT I
```

4.9.2. CALCULATING MACHINING AREA, MACHINING TIME AND WORKPIECE FEEDRATE

By knowing the X and Y co-ordinates for the top and bottom surfaces for each point on the die profile, the machining area, machining time at particular workpiece thickness and feedrate can be found. These calculations are given in software developed in Appendix C9 in a loop which starts at line numbers 6270. An extracted sub-routine is given at the end of this topic.

From X and Y co-ordinates the distance between two corresponding points can be known at both the surfaces as a small straight line (segment). The segment for the bottom surface between two points is equal to:

$$RB = \sqrt{(XB(I) - XB(I-1))^2 + (YB(I) - YB(I-1))^2}$$

Therefore the distance between two corresponding points at the top surface

$$\mathbf{RT} = \sqrt{(XT(I) - XT(I-1))^2 + (YT(I) - YT(I-1))^2}$$

(REFER STATEMENTS 6280 - 6290)

By connecting two corresponding points at the bottom surface with the two corresponding points at the top surface (two splines), a trapezium shape can be formed. This is the travel for four motors to generate a small single segment at both the surfaces.

Therefore the area of this small trapezium shape can be calculated by using the following equation.

$$AREA = \frac{(RB + RT) * ZT}{2}$$
(REFER STATEMENT 6300 APPENDIX C9)

By adding all the areas of the small trapezium shapes the program calculates the total machining area for the die cavity (REFER STATEMENT 6310). The

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machining area is calculated by using original co-ordinates before rotation, which is the actual machining area on the die profile. The time in which the calculated area will be machined, is the time needed to achieve the new co-ordinates position after rotation i.e. (XB1, YB1, alpha1 and beta3).

Therefore, machining time for each sector is calculated by using new co-ordinates after rotation by using simple motion equation.

t = S/V

Where t = time, S = travelling distance for each motor and V = velocity.

Now, by referring to statement 6360 Appendix **C9**, the incremental distance between two points at the bottom surface will be equal to:

 $\mathbf{S} = \sqrt{XA^2 + YA^2}$ and $\mathbf{H} = Area / S$

Where XA and YA are the incremental distances between two points along X and Y axes for the bottom surface (refer statements 6320 and 6330). The H variable calculated, is used to know the linear distance by dividing the area of the corresponding trapezium with the incremental resultant distance S, of the X and Y axes at the bottom surface. Therefore, the machining time for each segment is calculated by using the following equation.

$$\mathbf{TM} = \frac{S}{(FR/(H*60))}$$

(REFER STATEMENT 6370)

ξ

Where **FR** is the user selected workpiece feedrate in mm²/min.

As it is described before in topic 4.2 that the bottom surface is the result of linear motions and the surface is the result of angular top movements, therefore, calculations of the velocity rates for linear axes are carried out by using point-to-point linear interpolation principle. The time calculated is then the velocities determine used to for angular manipulation. It means that within the same time according to the selected workpiece feedrate the calculated area of a small trapezium can be machined. As a result a small segment can be formed at both the surfaces for a pre-described shape.

The velocities for linear axes are calculated by the following equations.

$$\mathbf{VR}^2 = \sqrt{\mathbf{VX}^2 + \mathbf{VY}^2} \tag{4}$$

Where

VX = Velocity along X axis

VY = Velocity along Y axis

VR = Resultant Velocity

The ratio of distances between X and Y axes is equal to:

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RTO = (YA/XA) (REFER STATEMENT 6410) Therefore

 $\mathbf{V}\mathbf{x} = \mathbf{V}\mathbf{y}/\mathbf{R}\mathbf{T}\mathbf{O}$ and $\mathbf{V}\mathbf{y} = \mathbf{V}\mathbf{x} * \mathbf{R}\mathbf{T}\mathbf{O}$

AS the user selected workpiece feedrate is being selected in mm^2/min , and the PC23 velocity commands can only be specified into revolutions per second, the workpiece feedrate needs to be changed into revolutions per second to assign this value to the PC23 indexer velocity parameter commands.

Therefore

$$VR = (\underline{FR}) + (\underline{1})$$

H*60 1.5

(REFER STATEMENT 6420)

Where 1.5 is the lead screw pitch and H variable is used to change the area into linear distance for the bottom surface.

Now, by substituting the value of Vy into equation (4) and simplifying we get the constant velocity value for X axis motion, according to the following equation.

$$\mathbf{Vx} = \sqrt{\frac{\mathbf{VR^2}}{(1 + \mathbf{RTO^2})}}$$

(REFER STATEMENT 6470 APPENDIX C9) The velocity term for Y axis then is simply equal to $\nabla y = \nabla x * RTO$ (REFER STATEMENT 6550) The constant velocities for incremental alpha and beta angular distances (refer statement 6340 - 6350), are calculated by using the same time (refer statement 6370), which is required for both the linear axes to complete their move at a particular workpiece feedrate between the same corresponding points.

Therefore the velocity for the rotary motion beta is

$$\mathbf{VB} = \frac{\text{Beta} * 18}{2 * \pi * \text{TM}(I)}$$

(REFER STATEMENT 6630) where, 18 is the gear ratio of the gear box attached to this motor and 2π is used to change angle beta from radians to revolutions. The velocity value for another rotational motion alfa is calculated as:

 $\mathbf{VA} = \underline{ALFA * 100}_{2 * \pi * TM(I)}$

(REFER STATEMENT 6710)

These theoretically calculated values of alpha, beta, machining area, machining time, total machining area and total machining time can be displayed for any of the 3-D shapes described. A typical printout of these calculations for circle to complex shape for 80 points is shown in **table 11**.

```
6270 FOR I = 1 TO N+1

6280 RB(I) = SQR(((XB(I)-XB(I-1))^2) + ((YB(I)-YB(I-1))^2))

6290 RT(I) = SQR(((XT(I)-XT(I-1))^2) + ((YT(I)-YT(I-1))^2))

6300 AREA(I) = ((RB(I)+RT(I))*ZT)/2

6310 TAREA(I) = TAREA(I-1) + AREA(I)

6320 XA(I) = XB1(I) - XB1(I-1)

6320 XA(I) = YB1(I) - YB1(I-1)

6330 YA(I) = YB1(I) - YB1(I-1)

6340 ALFA(I) = ALFA1(I)-ALFA1(I-1)

6350 BETA(I) = BETA3(I)-BETA3(I-1)

6360 S = SQR(XA(I)^2 + YA(I)^2) : H = AREA(I)/S

6370 TM(I) = S / (FR/(H*60))

6380 MIN(I) = INT(TM(I)/60)

6390 SEC(I) = (((TM(I)/60)-MIN(I))*60)

6400 LOCATE 20,25 PRINT I

6410 RTO = ABS(YA(I) / XA(I))

6420 VR = (FR/(H*60)) * (1/1.5)
```

```
6430 \text{ K} = \text{M1(I)} : \text{B} = 2
6440 IF K < 0 THEN B = 1
6450 D$ = MID$( STR$(K),B )
6460 S$ = MID$( STR$(1),1 )
6470 VX = SQR((VR^2) / (1+RTO^2))
6480 \ TX = ABS(XA(I)) / (VX*1.5) : PRINT TAB(20); TX;
6490 P = VX : GOSUB 9860 : VX$ = MID$(P$,1)
6500 \text{ CMD} (1, I) = S$+"VS"+VX$+S$+"V"+VX$+S$+"D"+D$+S$+"I"
6510 \text{ K} = M2(I) : B = 2
6520 IF K < 0 THEN B = 1
6530 D = MID$ ( STR$ (K), B )
6540 \ \text{s}^{\$} = \text{MID}^{\$}(\ \text{STR}^{\$}(2), 1)
6550 VY = VX * RTO
6560 P = VY : GOSUB 9860 : VY$ = MID$(P$,1)
6570 'TY = ABS(YA(I)) / (VY*1.5) : PRINT TAB(34);TY;
6580 CMD$(2,I)= $$+"V$"+V$+$$+"V"+V$$+$$+"D"+D$+$$+"TS"+
S$+"I"
6590 \text{ K} = M3(I) : B = 2
6600 IF K < 0 THEN B = 1
6610 D$ = MID$ ( STR$(K), B )
6620 S = MID$ (STR$(3),1)
6630 VB = (ABS(BETA(I))*18) / (2*PI*TM(I))
6640 P = VB : GOSUB 9860 : VB$ = MID$(P$,1)
6650 'TB = (ABS(BETA(I)*18)/(2*PI*VB)) : PRINT TAB(48);TB;
6660 CMD$(3,I) = S$+"VS"+VB$+S$+"V"+VB$+S$+"D"+D$+S$+"I"
6670 K = M4(I) : B = 2
6680 IF K < 0 THEN B = 1
6690 D\$ = MID\$ ( STR\$(K), B )
6700 S = MID$( STR$(3),1 )
6710 \text{ VA} = (ABS(ALFA(I)*100))/(2*PI*TM(I))
6720 P = VA : GOSUB 9860 : VA$ = MID$(P$,1)
6730 'TA=(ABS(ALFA(I))*100)/(2*PI*VA) : PRINT TAB(62);TA
6740 \text{ CMD} (4, I) = S$+"VS"+VA$+S$+"V"+VA$+S$+"D"+D$+S$+"I"
6750 \text{ TIME}(I) = \text{TIME}(I-1) + \text{TM}(I)
6760 NEXT I
```

4.10. SETTING MACHINING CONDITIONS PARAMETERS

Setting machining condition parameters for any shape to be manufactured has a very basic importance. The term "setting machining conditions" in here is referred to:

- a) Selection and construction of PC23 commands,
- c) Setting servo-motor resolutions, and
- d) Setting voltage in the cutting wire.

The selection of appropriate PC23 indexer commands for its selected operating mode is done very carefully. The proper selection of commands is directly related to the response of the system and the quality of the product is being machined. The full list with brief description of the PC23 indexer commands is given in Appendix B8. Most of the commands given in the appendix are not related in this particular application.

The commands selected for this particular robotic precision manipulator to generate 3-D shapes are:

VS = Sets instantaneous velocity,

v = Maintains the same Velocity of 'VS' for each new move,

D = Sets distance in motor steps,

I = Pre-calculates the move profile,

TS = Reads trigger input status,

MR6 = Sets motor resolution to 5000 steps/revolution,

MPA = Sets absolute operating mode of PC23 indexer,

MPI = Sets increamental operating mode of PC23 indexer. (This mode is used for 2-D shape of spur gear),

G = Initiate motion for any said axis,

G12 = Initiate motion for motor 1 and 2 in synchronized
way.

G123 = Initiate motion for all three axes in synchronized
fashion, and

o = Sets programmable outputs.

As all the commands are characters, therefore, the numbers representing the command parameter values are changed into strings by using MID\$ and STR\$ functions of GWBASIC programming language (REFER STATEMENT 6450, 6460 FOR X-AXIS APPENDIX C9)

The final form of fully constructed command for each axis is then given to another string variable CMD\$. These commands required for X axis are given to CMD\$(1), for Y axis to CMD\$(2), for beta angle to CMD\$(3) and for alpha angle to CMD\$(4). The string variable S\$ represents the axis number (1, 2 or 3), which is required to pre-fix with each command, D\$ represents motor steps, VX\$ represents the velocity value for X-axis motor, VY\$ represents the velocity value for Y-axis motor, VB\$ and **VA\$** are representing the velocity values for angular motion beta and alpha respectively (REFER STATEMENT 6500,6580, 6660 and 6740). All commands used are pre-fixed with the axis number 1,2, or 3, except command '0'.

By adding all the areas of the small trapezium shapes the motor, **VB\$** and **VA\$** are representing the velocity values for angular motions beta and alpha respectively (REFER STATEMENTS 6500, 6580, 6660 AND 6740). All the commands used are pre fixed with the axis number 1,2 or 3, except the command **O**.

The function of 'VS' command is to set start and stop velocity values. These will be non acceleration or

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deceleration region in motion profile. The motor motion will start moving at the constant rate of the value given to this command and as it will achieve the target position, it will stop suddenly without any deceleration ramp. Any value given to command 'Vs' for the first move, will be assumed for the rest of all moves. Any new given values will be ignored. By using 'V' command followed by 'Vs' changes the above. If 'Vs' and 'V' commands are given, the same value for one segment and another value for the next, then for each next move it considers the new given value

As the 3-D die cavity is desired to be very precise, therefore the points at both the surfaces are closer to each other. By using 'VS' and 'V' command in a synchronized fashion will produce better results, than using accelerating command 'A' instead of 'Vs' command.

The instantaneous 'VS' and constant velocity 'V' values calculated are carried out in a synchronized way for all the axes as described in previous section 4.10.2.

The command 'D' is required to assign all distances for each point in motor steps. The value given to 'D' command is actually the target position for each motor to achieve.

The command 'I' is used at the end of all constructed commands to instruct the PC23 indexer to pre-calculate all

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the required parameters and conditions, and as soon as 'motion initialization' commands are received to start motion within 2 msec.

The command 'G' is used to start motion for motor number prefixed to the command. This command is used for alpha rotational motion (motor 4), which is controlled by indexer two on axes number 3. The 'G123' command is the same as 'G' except that all three motors start motion at the same time at the velocity given by 'Vs' and 'V' command for the distance in motor steps given by corresponding command'D'.

The function of 'TS' command is to check the trigger input response. This command receives conditional signal back from the micro-switch to indicate whether it is ON or is still in OFF position. If the switch is closed the response returned to the computer will be '2:001000' followed by Return Bar (CHR\$(13) (REFER STATEMENT 7290). Otherwise the response will be '2:000000' followed by a Return Bar (REFER STATEMENT 8910 APPENDEX C9). This 'TS' command is used on indexer number one axes number two (REFER STATEMENT 6580 AND 8550 APPENDIX C9).

The command 'MR6' sets motor resolution of 5000 steps/revolution for all the axes to match the motor resolution selected for the KS-drive (SEE APPENDIX B10 AND TABLE 3 IN CHAPTER 3), (REFER STATEMENTS 10080, 10100 AND 10430 - 10470 APPENDIX C9).

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The command 'MPA' selects PC23 indexer operating mode as an absolute. The target position for each new move will be with reference to absolute zero position (REFER STATEMENT 10080, 10100 AND 10430 - 10470 APPENDIX C9). The mode used for 2-D shape i.e. spur gear manufacturing is incremental 'MPI' in which every segment is generated by an incremental value between two points.

The command 'O' is used to send programmable output signals to the PVR circuit. As any of the programmable output is received by the PVR, it turns another potentiometer in ON position to allow any pre-set voltage to the cutting wire (REFER STATEMENT 10430 - 10470 AND 8230 APPENDIX C9).

4.11. PC23 INDEXER COMMUNICATION INITIALIZATION AND MOTION CONTROL FOR DIE GENERATION

The motion control for the generation of the die cavity is the final and practical stage for any of the 3-D shape described and planned. Once the parameter commands for all the points on the profile for each motor are prepared then the PC-based program is ready to communicate with PC23 indexers to generate motor motions, set voltage in cutting wire and get responses back to the computer.

Before any exchange of prepared indexer command takes place, the indexers need to be reset according to their STATUS and CONTROL byte pattern. The meaning of each bit

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of CB and SB is described in topic 3.4. According to the motion control program structure, as mentioned in topic 3.5, three sub-routines are developed using GWBASIC programming language. The three subroutines as described in Chapter 3 are:

- 1) PC23 indexer resetting sub-routine,
- ii) PC23 'OUTPUT DRIVER' sub-routine (for sending commands to indexers), andiii) PC23 'INPUT DRIVER' sub-routine

(for receiving responses back to computer)

The development of these three sub-routines is carried out firstly by initializing different variables by assigning them hexadecimal numbers in accordance to the meaning of bit pattern of CB and SB. An extracted list of variables from Appendix C9 is given at the end of this topic. From the list of variables ADDRESS1% and ADDRESS2% are the base addresses of indexer number one and two respectively (Refer Table 2, Chapter 3). All other variable names shown resemble with the meaning of each bit in CB and SB.

 10830 ' (bit 0, 1, 2 and 4 are set) 10840 HALT = & H64 'This variable is for setting Control Bit 2 (to signal the "Watchdog Timer" to time out) 10850 ' 10860 CMDRDY = & H70 THIS VARIABLE IS A MASK FOR SETTING CONTROL 10870 ' BIT 4 (to signal "Command Byte Ready in the IDB or not) 10880 RECEIVED=&HE0'This variable is mask for setting Control BIT 7 (to signal "Message Received from the ODB") 10890 ' 10900 ODBREADY=8 'This variable is a mask for testing SB 10910 'BIT 3 (is a response waiting in the Output Data Buffer) 10920 IDBREADY = &H10 'This variable is a mask for testing SB 4 (is the Input Data Buffer ready for a command byte) 10930 ' 'This variable is a mask for testing SB 5 10940 FAIL = & H20(has the PC23 suffered a processing failure?) 10950 ' 10960 MASK=&H7F'This variable is mask for the Status byte MSB 10970 '------

4.11.1. PC23 INDEXERS RESETTING AND COMMUNICATION

DEVELOPMENT

resetting of both the PC23 The indexers 15 following the guidance from topic 3.5. carried out The extracted subroutine from Appendix C9 for resetting PC23 indexers is given below. There are six steps involved in each sub-routine for resetting, output driver and input driver.

10990 '*"RESET SUBROUTINE" FOR BOTH PC23 INDEXER BOARDS 11010 'The following subroutine allows the "Watchdog Timer" to 11020 'time out, and Resets both the PC23s. Then the timer 15 "GOSUB 11050" instruction will reset both 11030 'restarted. Α 11040 'PC23 indexers 11050 BYTE1=0 : BYTE2=0 : TIMEOUT=1000 'Set timeout duration OUT ADDRESS1%+1,(HALT) 'CB 2 of PC23 No. 1 is high 11060 OUT ADDRESS2%+1, (HALT) 'CB 2 of PC23 No. 2 is high 11070 11080 WHILE (BYTE1 AND BYTE2 AND FAIL) = 0 AND TIMEOUT > 0 11090 BYTE1=INP(ADDRESS1%+1) 'Read SB of PC23 No. 1 11100 BYTE2=INP(ADDRESS2%+1)'Read Status Byte of PC23 No. 2 11110 TIMEOUT = TIMEOUT - 1 :WEND 'Repeat until timeout or fail 11120 IF TIMEOUT ≤ 0 THEN GOTO 11140 11130 GOTO 11150 11140 PRINT"Invalid response from either of the addresses.":END 11150 BYTE1=0 : BYTE2=0 : TIMEOUT=1000 'Set time out duration OUT ADDRESS1%+1, (RESTART) 'CB 2 of PC23 No. 1 is high 11160 11170 OUT ADDRESS2%+1, (RESTART) 'CB 2 of PC23 No. 2 is high 11180 WHILE (BYTE1 AND BYTE2 AND MASK) <> READY AND TIMEOUT > 0 11190 BYTE1=INP(ADDRESS1%+1) 'Read Status Byte of PC23 NO. 1

11200 BYTE2=INP(ADDRESS2%+1) 'Read Status Byte of PC23 No. 2 11210 TIMEOUT = TIMEOUT - 1 : WEND 'Repeat until recovery OUT ADDRESS1%+1, (CONTROL) 'Restore CB of PC23 No.1 11220 11230 OUT ADDRESS1%+1, (INTRCLR) 'Restore CB of PC23 No.1 'Restore CB of PC23 No.2 11240 OUT ADDRESS2%+1, (CONTROL) 11250 OUT ADDRESS2%+1, (INTRCLR) 'Restore CB of PC23 No.2 11260 IF TIMEOUT ≤ 0 THEN GOTO 11280 11270 GOTO 11290 11280 PRINT "Timeout recovering from reset!":BEEP:END 11290 FOR I=1 TO 200 : NEXT 11300 RETURN 11310 '-----_____

> The first step for resetting is done in line number 11060 and 11070, by sending hexadecimal value of variable HALT to both the PC23's base addresses. The second step is carried out at line number 11080 -11110. In this step 1000 attempts are done to read SB, if there is no response from PC23 then the program ends with an error message. In step three 40 hex number, the value of RESTART is sent to both the PC23's CBs (REFER STATEMENT 11160 AND 11170). Step fourth attempts to read SB of both the indexers for 1000 until the MASK value becomes equal to the value of READY. Steps number five and six for resetting the indexers are done in the statement numbers 11220 -11250.

> An "OUTPUT DRIVER" sub-routine is developed through which the program can send commands to both the indexers. The extracted sub-routine for "OUTPUT DRIVER" is given below:

```
11370 'indexers. Command string data is sent to the PC23s
11380 'one character at a
                            time.
11390 FOR I = 1 TO LEN( CMD$ )
       CHAR$ = MID$( CMD$, I, 1 )'Fetch command characters and
11400
                                        'Send them one at a time
        GOSUB 11460
11410
11420 NEXT I
        CHAR = CHR (13) · GOSUB 11460
11430
11440 RETURN
11450 '
11460 \text{ BYTE} = 0:TIMEOUT = 1000
                                            'Set timeout duration
11470 WHILE (BYTE AND IDBREADY)=0 AND TIMEOUT>0'Ready /timeout
         BYTE = INP(ADDRESS + 1)
                                                'Read Status Byte
11480
11490 TIMEOUT = TIMEOUT - 1 : WEND
                                                           'Repeat
11500 IF TIMEOUT <= 0 THEN PRINT"Timeout during write!": BEEP: END
       OUT ADDRESS%, ASC(CHAR$)
                                        'Write command character
11510
       OUT ADDRESS%+1, (CMDRDY)
                                      Signal charater is waiting
11520
11530 \text{ BYTE} = 255: \text{TIMEOUT} = 1000
                                            'Set timeout duration
11540 WHILE (BYTE AND IDBREADY)>0 AND TIMEOUT>0'Busy / timeout
         BYTE = INP( ADDRESS*+1 )
                                                'Read Status Byte
11550
11560 \text{ TIMEOUT} = \text{TIMEOUT} - 1:WEND
                                                           'Repeat
        OUT ADDRESS<sup>*</sup>+1, ( CONTROL )
11570
11580 IF TIMEOUT<= 0 THEN PRINT"Timeout after write!":BEEP:END
11590 RETURN
11600 '------
```

The line number 11390 sets the length of command CMD\$, which is being sent to either of the indexers, by using LEN function of BASIC language. The ADDRESS% variable is used here instead of ADDRESS1% or ADDRESS2%. Therefore, the ADDRESS1% or ADDRESS2% are changed to ADDRESS% before sending any command to this sub-routine. This way these sub-routines are more compact and easier to understand for other users. Step two is solved in lines 11460 - 11490 to check whether the IDB is ready or not to receive one more character from the command CMD\$. Step three and four are done at lines 11510 and 11520 respectively. Step number five is carried out in lines 11530 - 11560 and step six in line number 11570 Appendix C9.
The "INPUT DRIVER" is used for getting responses related to motor positions, trigger input signals, PC23 buffer status and other conditions back to the computer. For getting any required response back to the computer, the corresponding command has to be sent first, through the "OUTPUT DRIVER". This extracted sub-routine from Appendix C9 is shown below:

11620 '* "INPUT DRIVER" 11640'The following is a handshake subroutine allowing data to 11650' be transfered from either of the PC23 indexers to 11660' the IBM BUS. This data is sent one character at a time. 11670 ' 11680 ANSWER\$="" 'Initialize response string 11690 BYTE = 0:TIMEOUT = 5'Initialize variables 11700 WHILE (BYTE AND ODBREADY)=0 AND TIMEOUT>0'Ready /timeout BYTE = INP(ADDRESS + 1)'Read Status Byte 11710 TIMEOUT = TIMEOUT - 1:WEND11720 'Repeat 11730 IF TIMEOUT <= 0 THEN RETURN 'Give up if no message 11740 ANSWER = INP(ADDRESS%) 'Read 1 response byte 11750 OUT ADDRESS&+1, (RECEIVED) 'Signal character received 11760 BYTE = 255:TIMEOUT = 1000'Initialize variables 11770 WHILE (BYTE AND ODBREADY)>0 AND TIMEOUT>0'Busy / timeout 11780 BYTE = INP(ADDRESS + 1) 'Read Status Byte 11790 TIMEOUT = TIMEOUT - 1 : WEND'Repeat 11800 IF TIMEOUT <= 0 THEN PRINT"Timeout after read!":BEEP:END 11810 OUT ADDRESS%+1, (CONTROL) 'Restore control byte 11820 CHAR\$ = CHR\$ (ANSWER) 'Convert code to char. 11830 ANSWER\$ = ANSWER\$ + CHAR\$ 'Add char to answer 11840 IF CHAR\$ = CHR\$(13) THEN RETURN ELSE 11690 11850 '

> The variable ANSWER\$ 15 firstly initialized to null ın line number 11680. Lines through 11700 to 11720 check and wait t111 any single response character is ready in ODB. In step three, the lıne number 11740 reads that character. In step four, by setting control bit 7, the signal is given to CB that previous character is received and a new character can be kept again. This is shown in line number 11750.

Step five of this sub-routine is described in lines 11760 - 11790, and finally sixth step is done in line 11810 Appendix **C9**.

Line numbers 11820 and 11830 add all the single characters received and assign the full response from PC23 to the string variable ANSWER\$.

4.11.2. MOTION CONTROL FOR 3-D DIE GENERATION

The four axes precision manipulator is controlled in a synchronized way as described in topic 3.7.1 for generating all the 3-D die cavities for different shapes.

The sub-routine developed for synchronized motion control to generate the 3-D die cavities is also extracted from Appendix C9 and is shown below, which in preset absolute operating mode, the last point (N+1) is the zero position where the machining starts from, and finishes (the pre-machining wire position).

```
7170 '----
7180 '*
           FOLLOWING LOOP CONTROL THE MOTOR MOTION AND
                                                                        CHECKS
7190 '* THE TRIGGER INPUT FROM 'PVR' CIRCUIT AFTER EACH MOVE
7200 '-----
7210 FOR L = 1 TO N+1
7220 \text{ ADDRESS} = \text{ADDRESS}
7230 \text{ CMD} = \text{CMD}(4, L) \cdot \text{GOSUB} 11390
7240 \text{ ADDRESS} \approx \text{ADDRESS} 
7250 \text{ CMD} = \text{CMD}(1,L) + \text{CMD}(2,L) + \text{CMD}(3,L) : \text{GOSUB 11390}
7260 \text{ CND} = \text{CMD}(1,L) + \text{CMD}(2,L) : \text{CDN} = \text{CMD}(3,L) + \text{CMD}(4,L)
7270 GOSUB 8150
7280 GOSUB 11680
7290 IF ANSWER$ = "2:001000"+CHR$(13) THEN 7300 ELSE 7320
7300 \text{ TTIM} = 0 : \text{TEM} = 0 : \text{GOSUB} 8230
7310 L = Z : GOTO 7220
```

```
7320 TEM = TEM + TM(L) : TMI = TTIM - TEM
7330 MIN = INT(TMI/60) : SEC = (((TMI/60) - MIN) * 60)
7340 TMS$ = STR(MIN) +" MINUTES AND"+MID(STR(SEC), 1, 6)+"
SECONDS."
7350 TME$ = STR$(MIN(L)) + "MINUTES
+"SECAND"+MID$(STR$(SEC(L)),1,6)+" ONDS."
7360 LOCATE 3,47 : PRINT TMS$
7370 LOCATE 4,47 : PRINT TME$
7380 ADDRESS%=ADDRESS2%:CMD$ = "3G":GOSUB 11390 : ADDRESS%
ADDRESS1%
7390 \text{ CMDS} = "G123" : GOSUB 11390
7400 LOCATE 9,18:PRINT "NOW POINT NUMBER";L;"IS BEING
MANUFACTURED."
7410 LOCATE 18,12
7420 PRINT "COMMANDS SENT TO THE PC23 INDEXERS FOR POINT ";L;"
ARE
7430 LOCATE 20,10
7440 PRINT "
7450 LOCATE 21,10
7460 PRINT "
7470 LOCATE 20,10 : PRINT ; CND$ : LOCATE 21,10 : PRINT ; CDN$
7480 LOCATE 12,18:PRINT "PRESS 'R' IF WISH TO CHANGE VOLTAGE
IN THE
7490 LOCATE 13,18:PRINT "CUTTING WIRE OR TO TEST RETRACING
FACILITY
7500 Q\$ = INKEY\$
7510 IF Q$ = "R" OR Q$ = "r" THEN GOTO 7520 ELSE 7530
7520 GOSUB 8150 : GOSUB 10220
7530 NEXT L
```

The pre-constructed commands given to double dimensioned string variable CMD\$(n, N+1) needs to be changed into simply CM\$ string variable, to make it acceptable for "OUTPUT DRIVER" sub-routine for all the motor numbers (n=1,2,3 or 4) for all the points (N+1) on the die profile. The sequence of tasks for sending commands and receiving responses from PC23 indexers carried out within this sub-routine is in the following steps.

1. Sending control commands to both the indexers,

2. Checking that all the three motors controlled by indexer number one have completed their previous

motion,

- 3. Receiving trigger input status, and
- 4. Initiating motion for commands set in step one for motor number 4 first, then for all three motors on indexer one.

The CMD\$ carrying pre-planned move parameters for beta motion is first sent to the base address for indexer two (REFER STATEMENT 7220 - 7230). Following the same kind of machining move parameter that, command CMD\$ for X, Y and beta motions, is sent to indexer number one, where the trigger response 'TS' included in axes number two command was (Y axes) (REFER STATEMENT 7250, APPENDIX C9). These full commands are received by all four axes buffers. The motion initialization starts firstly for beta movement and then for three other axes, by using 'G' command 'G123' global motion execution command and (REFER STATEMENTS 7380 - 7390, APPENDIX C9)

the command 'G123' As has an advantage of synchronizing operation. The disadvantage of this command is, that the next 'G123' command cannot be sent to the indexer until the previous motor motions are not completed. Therefore another simple sub-routine was built within the program, which checks after each time 'G123' command is issued that

the corresponding motor motions are completed or not. (REFER STATEMENT 8150, APPENDIX C9), Then the program continues for the next point to be machined.

The sub-routine branches from line number 7520 to line number 10220, and allows the user to set new voltage ranges for cutting wire through the PVR by using PC23 programmable output command '0'.

Another sub-routine branched from statement 7280 checks the response of command 'TS', whether the trigger input is activated or not. If the response of ANSWER\$ is equal to "2:001000" + CHR\$ (13), it means the micro-switch is closed and the cutting wire is not able to erode the workpiece, which caused the trigger input to be activated. At this condition the program branches to another sub-routine for retracing the workpiece on the same die profile till the wire gets back to vertical position and the micro switch opens. Before retracing starts, the program completes the preset Move in which the trigger input was encountered, so that the geometrical description distances can be kept constant. The program also stops power the supply to cutting wire before retracing operation takes place.

4.11.2.1. REVERSE DIE PROFILE MOTION CONTROL

The retracing motion control for a fixed geometry description using the absolute operating mode, at the same workpiece feedrate, needs to calculate the distances between the preset and previous points for velocity calculations. The previous linear co-ordinates and rotary angles are then given to all the motors as the target position for retracing the die profile.

The workpiece retracing sub-routine is extracted from the Appendix C9 and is given at the end of this topic The distances between the present and earlier points for the top and bottom surface are calculated in line numbers 8290 - 8300. The difference between the present and previous angles is calculated in line number 8340 - 8350, Appendix **C9**.

All other calculations for velocity are carried out in the same way as described in topic 4.9.2.

At the end of each newly calculated reverse direction parameter command, the sub-routine sends them to the "OUTPUT DRIVER" (REFER STATEMENT 8710 -8720, APPENDIX **C9**) initiates the motion in reverse direction in a synchronized way (Refer Statement 8880 - 8890, APPENDIX **C9**) After retracing every single point the program checks the trigger input responses, if the workpiece is sufficiently retraced then the clear trigger input signal will be received by the "INPUT DRIVER" (REFER STATEMENT 8910).

Now the program asks for the new voltage levels and workpiece feedrate. The new velocity rates are then calculated in the same way as described in 4.9.2 for the rest of the points on die profile. The sub-routine then returns to the original place where the trigger input was initially activated (REFER STATEMENT 7290 -7300), and continues the machining process at new workpiece feedrate and voltage value in the cutting wire, for rest of the die to be machined.

```
8200 '-----
8210 'THIS S-ROUTINE RETRACES W.P. TILL Trg. INPUT IS CLEARED
8220 '-----
8280 FOR Z = (L-1) TO 1 STEP -1
\begin{array}{l} 8290 \ RB(Z) \ = \ SQR(((XB(Z) - XB(Z - 1))^2) \ + \ ((YB(Z) - YB(Z - 1))^2)) \\ 8300 \ RT(Z) \ = \ SQR(((XT(Z) - XT(Z - 1))^2) \ + \ ((YT(Z) - YT(Z - 1))^2)) \end{array}
8310 AREA(Z) = ((RB(Z)+RT(Z))*ZT)/2
8320 XA(Z) = XB1(Z) - XB1(Z-1)
8330 \text{ YA}(Z) = \text{YB1}(Z) - \text{YB1}(Z-1)
8340 \text{ ALFA}(2) = \text{ALFA1}(2) - \text{ALFA1}(2-1)
8350 BETA(Z) = BETA3(Z)-BETA3(Z-1)
8360 S = SQR(XA(Z)<sup>2</sup> + YA(Z)<sup>2</sup>) : H = AREA(Z)/S
8370 TM(Z) = S / ( FR/(H*60) )
8380 \text{ MIN}(Z) = \text{INT}(\text{TM}(Z)/60)
8390 SEC(Z) = (((TM(Z)/60) - MIN(Z)) * 60)
8400 RTO = ABS(YA(Z) / XA(Z))
8410 VR = (FR/(H*60)) * (1/1.5)
8420 \text{ K} = \text{M1}(2-1) : B = 2
8430 IF K < 0 THEN
                           B = 1
8440 D = MID$ (STR$ (K), B)
8450 S = MID$( STR$(1),1 )
8460 VX = SQR((VR<sup>2</sup>) / (1+RTO<sup>2</sup>))
8470 P = VX : GOSUB 9860 : VX$ = MID$(P$,1)
8480 CMD(1, Z) = S^{+}VS'+VX^{+}S^{+}V'+VX^{+}S^{+}D'+D^{+}S^{+}I'
8490 K = M2(Z-1) : B = 2
8500 IF K < 0 THEN B = 1
8510 D = MID$ ( STR$(K), B )
```

```
8520 S = MID$ ( STR$(2),1 )
8530 VY = VX * RTO
8540 P = VY : GOSUB 9860 : VY$ = MID$(P$,1)
8550 CMD$(2,Z) = S+"VS"+VY$+S$+"V"+VY$+S$+"D"+D$+S$+"TS"+S$+"I"
8560 K = M3(Z-1) : B = 2
8570 IF K < 0 THEN B = 1
8580 D = MID$ (STR$(K),B)
8590 S = MID$ (STR$ (3),1)
8600 VB = (ABS(BETA(Z))*18) / (2*PI*TM(Z))
8610 P = VB : GOSUB 9860 : VB$ = MID$(P$,1)
8620 CMD$(3,Z) = S$+"VS"+VB$+S$+"V"+VB$+S$+"D"+D$+S$+"I"
8630 K = M4 (Z-1) : B = 2
8640 IF K < 0 THEN B = 1
8650 D$ = MID$( STR$(K),B )
8660 S$ = MID$( STR$(3),1 )
8670 VA = (ABS(ALFA(Z)*100))/(2*PI*TM(Z))
8680 P = VA : GOSUB 9860 : VA = MID (P , 1)
8690 CMD$(4,Z) = S$+"VS"+VA$+S$+"V"+VA$+S$+"D"+D$+S$+"I"
8700 CND$=CMD$(1,Z)+CMD$(2,Z):CDN$=CMD$(3,Z)+CMD$(4,Z)
8710 ADDRESS% = ADDRESS2% : CMD$ = CMD$(4,Z) : GOSUB 11390
8720 ADDRESS%=ADDRESS1% : CMD$=CMD$(1,Z)+CMD$(2,Z)+CMD$(3,Z)
8730 GOSUB 11390
8740 '-----
8750 TME$= STR$(MIN(Z))+" MINUTES AND "+MID$(STR$(SEC(Z)),1,6)
8760 LOCATE 13,20
8770 PRINT "TIME REQUIRED FOR POINT NO. ";Z;" IS TO BE"
8780 LOCATE 14,20
8790 PRINT "RETRACED =";TME$;" SECONDS."
8800 LOCATE 18,13
8810 PRINT"COMMANDS SENT PC23 INDEXERS FOR POINT NO.";Z;"ARE="
8820 LOCATE 20,10
8830 PRINT "
8840 LOCATE 21,10
8850 PRINT "
8860 GOSUB 8150
8870 LOCATE 20,10:PRINT ;CND$:LOCATE 21,10:PRINT ;CDN$
8880 ADDRESS% = ADDRESS2% : CMD$ = "3G" : GOSUB 11390
8890 ADDRESS% = ADDRESS1% : CMD$ = "G123":GOSUB 11390
8900 GOSUB 11680
8910 IF ANSWER$ = "2:000000" + CHR$(13) THEN 8940
8920 IF Z = 1 THEN 8940
8930 NEXT Z
```

4.12. GEOMETRY DESCRIPTION AND MANUFACTURING OF SPUR GEAR

This software describes the geometry for a spur gear which has been developed based on Unwin's approximate construction method (98). The software developed is given in Appendix C10. This software is also divided into two parts. The first part of this software establishes the spur gear terminology, x and y - coordinates and draws the same on the screen. The second part of this software, which starts at line number 3700, plans the path for the gear generation, sets machining conditions and controls the motion of x and y linear axes in the same manner as described for 3-D die generation. The operating mode of the indexer for the spur gear generation used is incremental (MPI).

1.	MODULE	6
2.	PITCH CIRCLE DIAMETER	72
з.	BASE CIRCLE DIAMETER	67.65788
4.	OUTSIDE DIAMETER (ADDENDUM DIAMETER)	84
5.	ROOT DIAMETER (DEDENDUM DIAMETER)	57
6.	CIRCULAR PITCH	18.84956
7.	NUMBER OF TEETH	12
8.	PRESSURE ANGLE IN DEGREES	20
9.	ADDENDUM	6
10.	DEDENDUM	7.5
11.	WIDTH OF TOP LAND (MINIMUM)	1.5
12.	WHOLE DEPTH OF TEETH	13.5
13.	WORKING DEPTH OF TEETH	12
14.	CLEARANCE	1.5
15.	FILLET RADIUS OF BASIC RACK OF TEETH	1.8
16.	TOOTH THICKNESS AT PITCH CIRCLE	9.424778
17.	SPACE WIDTH AT PITCH CIRCLE	9.424778
18.	TOOTH FLANK RADIUS	14.96681

TABLE 6 SHOWS A TYPICAL PRINTOUT OF THE TERMINOLOGY OF A SPUR GEAR.

The software developed for the spur gear needs only to know the module (M), the pitch circle diameter (PD) and the pressure angle (PA) of the spur gear. All other gear terminalogies are then calculated by using well known equations (REFER STATEMENTS 670-990 APPENDIX C10). The print out of all the terminologies then can be obtained. A typical print out of a spur gear having module, pitch circle diameter and pressure angle of 6, 72 and 20 respectively is shown in **table 6**.

The further geometrical construction is carried out by Firstly, from the computer referring to figure 69 generated spur gear terminology addendum circle, а dedendum circle, a pitch circle and base circle are drawn. Then from geometry of the spur gear, a point 'A' and a point 'C' are located on the base circle and addendum circle respectively. A point 'B' is then located at 1/3 Then a tangential line BE length of the distance CA 15 formed, on the base circle such that the angle OEB can be a right angle. The time BD is located at 3/4 of the BE. The point D is then treated as the centre of the tooth arc passing through B (REFER STATEMENTS 940-990). After having this information all the spur gear geometry can be described by using trigonometric functions

If the lengths of all three sides of a triangle are known, then by referring to **figure 70**, the angles B1, B2, B3 and B5 can be calculated by using cosine rule as

 $a^2 = b^2 + c^2 - 2 bc \cos \beta$ (1,2 or 3)

Therefore, from the above equation

$$B_{(1,2 \text{ or } 3)} = \cos^{-1} \frac{(b^2 + c^2 - a^2)}{2bc}$$

and

$$B_5 = \cos^{-1} \frac{(a^2 + b^2 - c^2)}{2ab}$$

From, figure 70, the sides B and C for all three triangles $B_{(1,2,3)}$ remain the same, the length of side A changes. For angles B_3 and B_5 the lengths of all three sies remains the same.

By keeping the corresponding values of the sides A, B, and C of the triangles, the following expressions can be obtained.

$$B_{1} = \cos^{-1} \left(\frac{OD^{2} + CD^{2} - (.5 * AC)^{2}}{2 * OD * CD} \right)$$

$$B_{2} = \cos^{-1} \left(OD^{2} + CD^{2} - (.5 * DC)^{2} \right)$$

$$2 * OD * CD$$

$$B_3 = \cos^{-1} (OD^2 + CD^2 - (.5 * PD)^2)$$

2 * OD * CD

$$B_5 = \cos^{-1} \frac{((.5 * PD)^2 + OD^2 - CD^2)}{2 * (.5 * PD) * OD}$$

Where

. .

· · · · ·

The angle $Q_3 = B_1 - B_2$

(REFER STATEMETNS 1430-1510 APPENDIX C10)

The variable A1, A2, A3 and A5 are again used to calculate the angles B_1 , B_2 , B_3 and B_5 for the compatability of \cos^{-1} function using GWBASIC programming language

According to manipulators cartesian co-ordinate system, the open end of both the manipulator frames is from the side of III and IV quadrants (See figure 31a). For geometrical description and manufacturing the spur gear, the machining should start from the edge of the spur gear, rather than from the centre. Therefore the calculations for locating the initial point are started from the side of III and IV quadrants at 270°.

For full description of the spur gear geometry; firstly, the centre co-ordinates for both the curves of gear teeth are calculated by keeping the first arc centre of one side of the tooth arc (arc A) at 270° (REFER STATEMENT 1690 APPENDIX C10)

$$XOD(I) = OD * Cos (SY)$$
 (REFER STATEMENT 1720)
 $YOD(I) = OD * Sin (SY)$ (REFER STATEMENT 1730)

Where XOD and YOD are the co-ordinates of all the centres of one side of the tooth curves (A arcs).

The centre co-ordinates of other side (B arcs) of the corresponding teeth are calculated by using the following equations.

XOE(I) = OD * Cos (SY) (REFER STATEMENT 1860) YOE(I) = OD * Sin (SY) (REFER STATEMENT 1870)

Where DSY is the absolute angle between the two centres of the B arcs and T is the number of teeth of the spur gear (REFER STATEMENT 1830).

The location of the first centre of B arc with respect to the first centre of A arc from the geometry of the spur gear is calculated by referring to figure 70 and statements 1780-1820. Where angle B_5 and B_5 , are the equal angles The angle Q_5 is in the fourth quadrant and is calculated from the co-ordinates XPD and YPD of a common point on the pitch circle and the arc B by using the following equation.

 $Q_5 = 2* + \tan^{-1} \left(\frac{YPD}{XPD}\right)$ (REFER STATEMENT 1810)

The co-ordinates XPD and YPD on the pitch circle are calculated by using the angle PP (REFER STATEMENTS 1780-1800), where the angle PP is given by:

 $PP = [B_5 + PSY (1)] - (\pi /T)$

(REFER STATEMENT 1780, APPENDIX C10)

Where angle (π /T) is equal to the tooth thickness at pitch circle (Refer figure 70).

After knowing all the centres and angles for teeth arcs of the spur gear, the calculations for user selected number of points on each tooth curve are carried out in sequential manner

Firstly the co-ordinates of arc A of the first tooth, secondly the co-ordinates of the arc B of the second tooth, and thirdly the co-ordinates of the arc A of the second tooth and so on. These calculations are extracted from Appendix C10 and are given below, where XCW and YCW are the co-ordinates of A curves and XDW and YDW are the co-ordinates of B arcs.

```
1900 '
1910 '**FOLLOWING LINES CALCULATE N POINTS ON INVOLUTE CURVES
1920 '----
1930 DSY - Q3 / N
1940 FOR I = 1 TO T STEP 2
1950 SY = ( ( PI-B1) + PSY(I) ) - DSY
1960 FOR J = 1 TO N+1
1970 SY = SY + DSY
1980 \text{ XCW}(I,J) = CD * COS(SY) + XOD(I)
1990 \text{ YCW}(I,J) = \text{CD} * \text{SIN}(\text{SY}) + \text{YOD}(I)
2000 NEXT J
2010 NEXT I
2020 DSY = Q3 / N
2030 FOR I = 1 TO T STEP 2
2040 SY = ((PI-(Q3+(PI-B1))) + PI + PSZ(I)) - DSY
2050 FOR J = 1 TO N+1
2060 SY = SY + DSY
2070 \text{ XDW}(I,J) = CD * COS(SY) + XOE(I)
2080 \text{ YDW}(I,J) = CD * SIN(SY) + YOE(I)
2090 NEXT J
2100 NEXT I
2110 \text{ DSY} = Q3/N
2120 FOR I = 2 TO T STEP 2
2130 SY = ( (PI-B1) + PSY(I) ) - DSY
2140 FOR J = 1 TO N+1
2150 SY = SY + DSY
2160 \text{ XCW}(I,J) = CD * COS(SY) + XOD(I)
```

```
2170 YCW(I,J) = CD * SIN(SY) + YOD(I)

2180 NEXT J

2190 NEXT I

2200 DSY = Q3/N

2210 FOR I = 2 TO T STEP 2

2220 SY = ( (PI-(Q3+(PI-B1))) + PI + PSZ(I) ) - DSY

2230 FOR J = 1 TO N+1

2240 SY = SY + DSY

2250 XDW(I,J) = CD * COS(SY) + XOE(I)

2260 YDW(I,J) = CD * SIN(SY) + YOE(I)

2270 NEXT J

2280 NEXT I
```

The co-ordinates for three points of teeth arcs at addendum circle are calculated using the following equations.

```
XA = .5 * AC * Cos (SY) \qquad (REFER STATEMENT 2560)YA = .5 * AC * Sin (SY) \qquad (REFER STATEMENT 2570)
```

Where DSY (REFER STATEMENT 2530 APPENDIX C10) is the absolute angle difference between the last point of the arc A (i.e. angle SY = 5) and the first point of the arc B (i.e. angle R) (REFER STATEMENTS 2590 - 2800) for each tooth at the dedendum circle.

The co-ordinates for four points at the root circle are calculated using the following equations

XD = .5 * DC * COS(SY) (REFER STATEMENT 2840) YD = .5 * dc * sin(SY) (REFER STATEMENT 2850) Where DSY (REFER STATEMENT 2810 APPENDIX C10) is the absolute angle difference between the last point of the arc **A** (i,e angle SY = S) and the first point of the arc **B** (i,e angle R) (REFER STATEMENT 2590-2800) for each tooth at the dedendum circle.

All these calculated co-ordinates are then organised in a systematic manner so that they can represent a spur gear in a loop which starts at line number 2930. The line number 2920, 3240 and 3250 are representing the initial and the final cutting wire positions with reference to the spur centre. After organising all these points gear representing the spur gear, the software draws the gear on the screen. A typical printout of the spur gear drawing for the terminology shown in table 6 , is given in figure 71.

All of these X and Y co-ordinates of the spur gear are then saved in a disk data file named "FILE DAT". The FILE is kept equal to the initial data in numbers feed-in for the spur gear at the start i.e. the value of module, pitch circle diameter and pressure angle, so that by looking at the displayed disk directory data in the file named FILE DAT is saved and can be recognised (REFER STATEMENTS 910, 920 and 3560-3640). After saving these X and Y co-ordinates in the disk file, another part of the program starts for path planning and motion control for machining the spur gear.

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14.12.1. PATH PLANNING FOR THE SPUR GEAR GENERATION

The path planning for manufacturing 2-D shapes i.e. spur gear is referred to the transformation of the linear distances into the motor steps and to determine the machining area, machining time and motor motion parameters (velocities) with respect to the desired workpiece feed rate and PC23 operating mode.

As the PC23 operating mode was selected to be incremental (MPI), therefore the distance parameters transformed into motor steps are also incremental.

The linear distance transformed into motor steps for X and Y axes will therefore be equal to

M1(I) = XA(I) * (5000/1.5) (REFER STATEMENT 3970)

M2(I) = YA(I) * (500/1.5) (REFER STATEMENT 3980)

Where XA and YA is the linear distance differences in millimetres between two consecutive points on the spur gear profile, 5000 is the motor steps per revolution and 1.5 is the lead screw pitch.

The cutting area defined by the two continuous points on the spur gear will be equal to the resultant lines distance (R) of the X and Y anes (REFER STATEMENT 3990 APPENDIX C9) multiplied by the workpiece thickness (ZT) (REFER STATEMENT 4590).

The machining time between these two points on the spur gear is calculated by the following equation.

$$TM(I) = \sqrt{XA(I)^2 + YA(I)^2} * (\frac{60 * ZT}{FR})$$

(REFER STATEMENT 4200 APPENDIX C10)

Where FR is user the selected workpiece feedrate in $mm^2/minute$.

For determining the instantaneous velocity rates for synchronizing the X and Y axes motions the linear interpolation principle is followed here as well (Refer Topic 4.9.2). The workpiece feed rate needs to be changed from mm²/min to revolution per second, so that to match the velocity units acceptable for the PC23 indexer commands. Therefore, the workpiece feed rate (FT) in revolutions per second is calculated by using the following equation.

$$FT = \frac{FR}{ZT*60} * \frac{1}{1.5}$$

(REFER STATEMENT 4250 APPENDIX C10)

Where FR is the user selected workpiece feed rate, ZT is the workpiece thickness, and 1.5 is the lead screw pitch in millimetres.

The ratio between the X and Y axes linear distances is kept as:

$$RTO = YA/XA \qquad (REFER STATEMENT 4240)$$

Therefore VX = VY/RTO and VY = VX* RTO

Where RTO is the ratio between velocities along the X-axis and Y-axis, Vk is the constant velocity along the X-axis and VY is the constant velocity along the Y-axis.

Therefore, according to pythagoras theorem the workpiece feed rate is given by

 $FT = \sqrt{Vx^2 + Vy^2}$

By substituting the expression of VY in the above equation, the velocity along X-axis is obtained,

 $VX = \sqrt{FT^2 / (1 + RTO^2)}$

(REFER STATEMENT 4300 APPENDIX C10)

The velocity along the Y-axis is then calculated by using the following expression

Vy = VX*RTO (REFER STATEMENT 4370)

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These velocity values are then assigned to the commands 'VS' and 'V' (REFER STATEMENTS 4320 AND 4390 APPENDIX C10).

After calculating the above data and constructing all the commands for the points on the spur gear profile, the program prints all the X and Y co-ordinates, the resultant (R) travel, machining area and machining time. The calculated data print out for the spur gear having eight points on each tooth curve is given in table 12.

The procedure for setting the machining conditions is the same as described in topic 4.10 for 3-D shape generation, except the indexer operating mode used in here is incremental and the motion execution command 'G12' is used instead of 'G123'. The function of command 'G12' is to initiate the motion for motor number one and two in a synchronized manner. The commands 'VS', 'V', 'I', 'TS' and 'O' are used in the same manner as described in topic 4.10.

4.12.2. MOTION CONTROL FOR THE SPUR GEAR GENERATION

Motion control for any shape to be machined needs firstly, to initialize the communication between the micro-computer and the PC23 indexer. The subroutines described in topic 4.11. for communication initialization for 3-D shapes are the same for 2-D

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shape motion control. The difference in here is that communication is only with the indexer number one, which controls both the X and Y linear axex, sets programmable outputs and checks the trigger input The subroutines for resetting, sending responses. commands to and receiving responses from the PC23 indexer one are given in Appendix C10 at line numbers 7800, 8080 and 8370 respectively.

motion control subroutine for the spur gear The generation starts at line number 4840 Appendix C10. sequence of tasks in this subroutine for The sending commands, receiving responses from the PC23 indexer one is carried out in the same way as for the 3-D die generation described in topic 4.11.2. Using the data shown in the table 11, a spur gear was generated. The photograph of this spur gear is shown in plate 6. The trigger input response is being checked at line number 4880. If the trigger input is encountered, then for retracing workpiece motion on the spur gear profile, the program branches to line number 5550 (REFER STATEMENT 4890, APPENDIX C10).

The subroutine for retracing the motion for the spur gear profile is different then for the 3-D die generation. As the operating mode of PC23 indexer used here is incremental, therefore for retracing the workpiece movements the velocity values are kept the same for any point to be retraced.

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The sign of distance parameters values in motor steps are changed i.e. 1D5000 is changed to 1D-5000 and 2D-720 is changed to 2D720. By changing the sign of value given to 'D' command, the direction of the motor motion will be changed. This changing of the sign is done by using LEN and MID\$ functions of the GWBASIC Programming Language (REFER STATEMENTS 5670 AND 5750 APPENDIX C10). All other parameter commands, values and procedure remains same as detailed in topic 4.11.2 until manufacturing of the last point on the spur gear is completed.

4.13. FEATURES OF THE SOFTWARE DEVELOPED

All the software for different functions in this research work are developed in GWBASIC Programming Language The reason for using BASIC Language is firstly, it is an easy language to use and is of sufficient speed for this particular application. It was also possible to program the PC23 indexers in BASIC Language. The computer used is an IBM compatible PC with 20 MB hard disk and 640 RAM.

In the software design development, special care was taken for the maximum linear and angular machining facilities offered by the manipulator, if any of the linear or angular movement caused damage to the manipulator, workpiece or the cutting wire during calculations before machining started, the program displays the error message

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and gives option to the user either to quit or to re-start from the beginning. It means that the optimum angular cutting facilities are tried to be acheived by the precision manipulator

All the software developed are branched from one main program named "SUPER.BAS". By running this program, a menu appears on the screen which gives the shape or other functional choice to the user. After choosing the desired shape to be described and generated or other functional software, this program branches to the selected program. After the completion of the desired task the selected program can again be branched back to this main program. The flow chart and this main program is given in appendix C8.

The software developed are user friendly and display all of the error messages and instructions for the user throughout the process of program execution. The flexibility of describing the shape, size and the ease with which the user can understand the software is the main priority.

The software for describing the geometry and generating the 2-D or 3-D shapes are subdivided into two parts. There are two main reasons for dividing these 3-D shape generating programs into two parts. Firstly, having large numbers of array variables and length of the program, which occupies a large memory allocation in the computer

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and secondly, to make the software more compact by using another part program by all 3-D geometry descriptive program. The BASIC statement ERASE is also used in both the part programs, which eliminates the array variables after being used and are not required any more (e.g. REFER STATEMENTS 2640 AND 4440 APPENDIX C1). The same memory is again used by redimensioning the other array variables in use. By using ERASE statement the program execution speed was noticeably increased as well.

The first part for the 3-D shapes, describes the top, bottom and intermediate geometries and also draws them including showing the wire cutting path between the top and the bottom surfaces as described in geometry description Maximum of four intermediate sections data sections. can be calculated and drawn. The data calculations and drawings for more than four sections can also be achieved after obtaining the data for the first four intermediate sections. Each 3-D shape is given a different project number At the end of the first part of each 3-D shape, the program saves the information of the shape i.e. stage number (STG), and number of points (N) in one disk file the and Y co-ordinates of the top and bottom surfaces. Х **A**11 the 3-D shape geometry describing programs then are linked to another part program.

The other part of the program firstly, loads the data of the corresponding 3-D shape by knowing the project number (REFER STATEMENT 5050 - 5150 APPENDIX C9), then

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plans the path for the 3-D shape, sets the machining conditions and controls the motor motion for each 3-D shape as described before. A simplified flow chart for 3-D shape generation is shown in **figure 58**. For selecting the voltage level in the cutting wire the program prints the menu and levels of the voltage value as shown below.

PLEASE ! SELECT THE LOWEST VALUE TO CHECK RETRACING CAPABILITY OF THE SYSTEM.

PREVIOUSLY VOLTAGE SUPPLIED TO THE WIRE WAS 6 VOLTS. NOW YOU CAN SELECT NEW VOLTAGE FROM FOLLOWING OPTIONS. ************************************* * VOLTAGE 1.....1.25 VOLTS * * VOLTAGE 2..... 6 VOLTS * VOLTS * * VOLTAGE 3.....5.5 * VOLTAGE 4.....5 VOLTS * * VOLTAGE 5.....6 VOLTS * **********************************

SELECT VOLTAGE BY PRESSING KEYS 1-5 KEY During machining, the program points the total machining time, machining time for the segment being generated, time required for machining rest of the shape, total machining area, user selected workpiece feed rate and voltage in the cutting wire, and also the commands sent to PC23 indexers for the segment being manufactured. A

typical print out is shown on the following page.

A number of other programs other than 2-D/3-D shape generation were also developed. One of the functional programs developed was to communicate with any of the Ks-drive through the RS-232 port. This program is given in Appendix B10. The functions of this program are to display, change and save the KS-drive servo parameters like, PID and V-gains, PID and V-gain maximum, average and peak

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TOTAL MACHINING TIME FOR THIS DIE PROFILE IS = 11 MINUTES AND 30-21 SECONDS REST OF THE PROFILE NEEDS MACHINING THE OF = 9 MINUTES AND 46.07 SECONDS. TIME FOR THIS SEGMENT TO BE MANUFACTURED IS = 0 MINUTES AND 11.05 SECONDS. TOTAL MACHINING AREA OF THE DIE 1S = 9202.037mm.Sqc PRESENT NORKPIECE FEEDRATE IS = 000 mm. Sqc /min. THE VOLTAGE IN THE CUTTING MIRE IS APRX. 6 VOLTS.

NOW POINT NUMBER 3 IS BEING MANUFACTURED.

PRESS 'R' IF WISH TO CHANGE VOLTAGE IN THE CUTTING WIRE OR TO TEST RETRACING FACILITY

COMMANDS SENT TO THE PC23 INDEXERS FOR PDINT 3 ARE 1VS.1143 1V.1143 1071656 11 2VS.20C 2V.20C 2D25672 2TS 2T 3VS.0071 3V.0071 3D-2587 3T 3VS.0051 3V.0051 3D127 3T

allowable currents to the motor, slip fault dead band and displays servo status flags Where proportional (P), integral (I), derivative (D) and velocity (V) servo parameters affect the responsiveness of the system, average and peak currents affect the motor torque as described in chapter three. This displayed parameter for motor one and options on the screen are shown below.

***** ********************************	
THE VALUES OF THE P-I-D-V GAINS ARE GIVEN IN A SAGE OF A !	MAXIMUM TERM GAINS
(GAIN VALUE - PERCENTAGE X MAXIMUM GAIN	VALUE
******* *COMMAND***PRESENT SETTING OF THE TERMS*******	CODE TO PROCEED*****
1CPG *PROPORTIONAL_GAIN=35_PERCENT	1
1CIG *INTEGRAL_GAIN=0_PERCENT	2
1CDG *DIFFERENTIAL_GAIN=4_PERCENT	3
1CVG *VELOCITY_GAIN-50_PERCENT	4
1CPM *PROPORTIONAL_GAIN_MAXIMUM=1000	5
1CIM *INTEGRAL_GAIN_MAXIMUM-1280	6
1CDM *DIFFERENTIAL_GAIN_MAXIMUM=30	7
1CVM *VELOCITY_GAIN_MAXIMUM-10000	8
1CMR *MOTOR_RESOLUTION-5000_STEPS/REV	9
1CCA *AVERAGE_CURRENT_LIMIT=02 100_AMPERES	A
1CCP *PEAK_CURRENT_LIMIT=08 000_AMPERES	P
1CDB *SLIP_FAULT_DEADBAND=0 STEPS	D
1CPE *MAXIMUM_POSITION_ERROR-5000_STEPS	M
1DFS •0000 0000 0000 0000 0000 0000 0000 0	•
***************************************	**************
PLEASE' PRESS THE CODE NUMBER FOR CHANGING OR TESTIN	G THESE TERM VALUES
PRESS R TO RUN THE MOTOR WITH THESE VALUES AN	D E TO EXIT
PRESS S TO SAVE THESE VALUES I AM W	AITING '



All of the above values can be changed through this program, the motor torque and responsiveness can also be checked by running the appropriate motor. If wished, the new values can be saved in the non-volatile EEPROM memory of the KS-drive. During transformation these servo parameters, if the user selected values are outside the range, the program then displays the corresponding message and gives the option to set the new values, again to the user. The present set values for all the four KS-drives are shown at the end of Appendix B10

Another functional software developed, is to change the voltage levels in the cutting wire. This program is given in Appendix C11. This program gives access to the user to select the new voltage in the cutting wire. Selecting new voltage in the cutting wire means to send programmable output signal to the PVR through the PC23 indexer The PVR circuit is described in detail in chapter three. In total five new values can be achieved. If any value other than the five is desired, then that value must be set in the PVR circuit by calibrating the corresponding potentiometer.

The third functional software developed, is for manipulating the precision manipulator along the X and Y axes using the arrow keys and function keys. This software is given in Appendix C12.

As all the 3-D shapes are generated for starting

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machining from the centre and the spur gear needs to be started from the edge, therefore the manipulator needs to be positioned at different places. If at some occasions during machining, the process is disturbed and stopped, the manipulator is needed to be brought at the initial position. This program allows to bring the manipulator at the same initial position.

4.14. TEST PROCEDURE

Before any test was carried out, the polystyrene pieces of 120 x 120 mm of different thicknesses (ZT) were cut from sheet blocks A small size hole was drilled centrally in all the workpieces so that the cutting wire could be passed through as an initial machining position.

The polystyrene used to carry out the tests was bought from Dow Chemical Company Limited which has the density of 34 Kg/m³, compressive strength of 300 KN/m² and thermal conductivity of 2.5 x 10^{-2} W/mk.

For 3-D die generation, firstly the precision manipulator was brought to zero position of linear movement (middle of X and Y total linear travels). By using one of the functional software, then the rotary frames were kept in parallel position with reference to the main base plate of the manipulator (drawing No. 01D03). For spur gear generation, the y-axis was kept at the end of travel towards CCW direction, because of initial machining

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position is at the edge of the work piece towards CW direction. After doing this the wire cutting unit was brought manually near to the frames so that the cutting wire could be kept at the centre of the frames i.e. junction point of the planes rotating around the X and Y axes.

Then, the wire arrangement, which is hooked onto the spring was opened and after passing this wire through the centrally drilled hole of the work piece, it was again fixed with the spring and the work piece was housed on the inner frame of the manipulator. The wire passing through the centre of the work piece is now at absolute zero position. This absolute position of the wire is already described in all 3-D software.

For spur gear manufacture the workpiece was firstly housed on the inner frame and the wire cutting unit was brought near to the workpiece so, that the cutting wire can be at the middle of the open edge of work piece. This initial wire position with reference to the centre of the workpiece was also pre-described in the software.

The tension in the wire was pre-checked, so that the cutting wire could maintain its vertical position. The micro-switch adjuster was then fixed in the closest proximity of the spring on the wire cutting unit, so that any smallest increase in the wire tension can cause the micro switch latter in closed position by the tension

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spring The cables supplying power to the cutting wire were connected to the PVR circuit; the PVR circuit was then linked to the PC23 indexer number one and with the multimeter.

Having done this, the program was started. The program firstly prompts for a number of points, workpiece thickness and magnification of the top and bottom surfaces on the workpiece for the corresponding shape geometry. The corresponding program developed, goes through calculations to find out the X and Y co-ordinates, resultant distances, angles the points make with absolute zero in cartesion co-ordinate and sector areas for the top and bottom surfaces as described previously. The program then calculates the same data for user selected number of intermediate sections (max1mum of four). The data calculated for the top, bottom and intermediate sections can be displayed as well. The reduction ratio of area at the bottom and intermediate sections is also displayed. The program then displays the drawings of the top, bottom and intermediate sections in one screen. The drawings for each of the surface are displayed separately showing the Z co-ordinate value and the area enclosed by the profile.

The program then branches to another part program which calculates the alpha and beta angles made by two corresponding points at the top and bottom surfaces and checks each of the angles whether it is achievable or not. If the angular movement causes any damage to manipulator/workpiece/cutting wire then the program displays the corresponding error message and asks the user either to guit or to restart the program again for new values to be fed ın. The program also compensates the (250 metre steps) in motor 3 for beta 1° backlesh of motion. The computer then prompts for the workpiece feed rate which the user wants. After inputting this workpiece feed rate the program calculates the machining time and rates given to the appropriate axes. The velocity calculated data alpha, beta, machining time and machined area at user selected workpiece feed rate for each point are then displayed on the screen as described in topic 4.9 2.

After these calculations are completed the power is supplied to the PC23 indexer adapter boxes, PVR circuit, multimeter and corresponding KS-drives followed by the software messages. The voltage selection was carried out from the table shown in topic 4.13 displayed by the software as well.

The generation of the 3-D die cavity/spur gear is started automatically for each point at user selected workpiece feedrate and voltage. During the die generation the program displayed the total machining time, the machining time for the current segment being manufactured, time required for the rest of the die to be manufactured,

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total machining area, workpiece feedrate, voltage supplied to the cutting wire and commands sent to the indexer. Sample screen printout is also shown in topic 4.13.

any stage, during the die generation, if "R" At 15 pressed through the keyboard, then the process will stop and the voltage selection menu will appear on the screen. By selecting a lower voltage value, the die generation process will continue from the point the "R" kev was pressed at the new selected voltage supply rate and the same workpiece feedrate. Now, if this new voltage rate 15 unable to machine the workpiece, then the tension at the cutting wire will increase, which will cause a pull on the spring. As the spring starts to pull, the lever of the micro-switch which is in touch with the spring also starts to close. As soon as the micro-switch closes the trigger signal is read by the computer program. By the activation of this signal the program branches to another subroutine. This subroutine firstly stops all the motors and also cuts off the power supply to the cutting wire. Then the reverse motion of all the motors starts for each point. This reverse motion releases the tension on the cutting wire and brings it to the original vertical position. As the wire becomes vertical the micro-switch opens and the cleared then read by the computer program. sıqnal 15 Now the program prompts for new workpiece feedrate and voltage in the cutting wire. The new machining time and velocities for each point from the retraced point are calculated and

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displayed. The program then returns back to the original subroutine to generate the rest of the die profile at the new workpiece feedrate and voltage levels.

4.15. PROBLEMS ENCOUNTERED DURING SOFTWARE DEVELOPMENT

One of the main problems encountered was due to the large number of array variables and size of the programme. Each of the 2-D and 3-D shape - generating software was divided into two parts and within each part the BASIC statement ERASE was used to eliminate used variables, which were not required anymore. Then the available memory was utilized for dimensioning new array variables.

The last part of the program which controls the motor motion needs the commands sent to the PC23 indexers in string variables. The larger the number of points on the profile, the greater the string memory required, which reduces the speed of program execution.

The other major problems encountered were related to the unexpected responses of the PC23 indexer commands, which were not mentioned anywhere in the literature supplied by the vendor. In the first sight these commands seemed to be straight forward. However, in implementing these it was found that the responsiveness was different from what it should be. In order to obtain the expected responses and avoid damage to the mechanical parts of the manipulator, substantial effort had to be spent to rectify the situation.

If the values for velocity and acceleration were needed to be less than one revolution second and one revolution per second square respectively, but these values were calculated by the computer in 1st or 2nd order precision format (exponential form) then the indexer took these values as whole numbers ignoring the instruction format for fractional numbers. For avoiding the above case, a separate subroutine was developed, which changes the computer format of 1st/2nd order precision into simple decimal format (REFER STATEMENTS 9860 - 9960 APPENDIX C9).

By issuing synchronized motion execution command "G123", all the three motors should start motion at the same time, and if the acceleration, velocity and distance rates are the same, then all three motors should stop at the same time as well. When this command was issued, ıt was seen that one of the three motors randomly kept continuously moving until the power was cut off. This problem was solved by continuously monitoring all the three motor motions until they have completed the commanded distance to be travelled. As soon as the commanded distance was travelled the commands for all three motors were issued to stop. This subroutine is extracted from the Appendix C9 and is given below.

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command "VS" was described in the literature The supplied, if it is issued only once then all the following moves will have the same initial instantaneous velocities When the to obtain different process Was tried instantaneous velocities for each segment to be generated according to constant workpiece feedrate, all the motors were observed to have the same initial instantaneous velocities for all the points. In this particular application where the workpiece feedrate is user selected and the linear and angular distances are not the same between two corresponding points, it was very difficult to achieve different instantaneous velocities for each segment to be generated.

It is of basic importance in WEDM process to have feedrate with respect to constant workpiece other machining conditions. A number of different combinations of PC23 indexer commands were tried, but none of the response seemed to be satisfactory. When the command "V" added followed by "VS" command, the instantaneous was velocities were observed to be changing for all different points and the response was very satisfactory (REFER
STATEMENTS 6500, 6580, 6660 and 6740 APPENDIX C9). This combination of "VS" and "V" commands was also not mentioned in the literature supplied.

response of the command "O" for The sending programmable output was also very confusing. Before any motion execution starts, the PC23 indexer operating mode (absolute/incremental) and the motors resolution (ie 5000 steps/revolutions) were set. Then the voltage in the cutting wire was selected through the PVR circuit by using "0" command. Following this, the motor motions were initiated in sequence for all the points on the die profile. The system response was found to be verv satisfactory upto this stage. As soon as, the attempt was made to change the voltage level in the cutting wire or any trigger input was encountered during the shape generating process, it was observed that the motor resolutions were changed, (25000 steps/revolution, as standard), ie. the speeds for motor 1, 2 and 3 on indexer number one, were significantly increased. Whereas motor 4 was observed to be moving according to the commanded speed. As it has been described in chapter three, the distance and velocity are motor resolution dependent and the KS-drives are set at 5000 steps/revolution. Therefore any increase of motor resolution on PC23 indexer caused higher frequency ranges sent to the KS-drive, which caused the increased motor speeds.

It was also described earlier that the connections of

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the PVR circuit are with indexer one, which controls the first three motors (for X and Y linear axes and one for rotary motion beta) as well. Besides changing the motor resolution, the commanded voltage change throughout the PVR circuit by command "O" was not satisfactorily working. Sometimes the new voltage value was observed to be changing after some delay and sometimes it did not change at all. Therefore, it was obviously the function of the programmable output command "O". This unexpected response of the command "O" was not explained anywhere in the literature supplied and this caused a great deal of confusion.

A number of possible combinations of commands were tried to rectify the situation to get the desired response without changing the motor resolution. In the end, the system response was found stable by an addition of commands "MR" and MPI" or "MPA" with "O" command. Therefore the variable CPD\$ was combined with the commands "O" throughout the control software. Where CPD\$ = "IMR6 2MR6 3MR6 1MPA 2MPA 3MPA" for 3-D shape generation, (REFER STATEMENTS 8230, 10080, 10090 AND 10430 - 10470 APPENDIX The CPD\$ = "1MR6 2MR6 1MP1 2MP1 for the spur gear C9). generation. (REFER STATEMENTS 5550, 6850, 6860 AND 7190 -7230 APPENDIX C10).

Shows the computer generated data for circle shape at the top surface.

*** CALCULATIONS FOR TOP SUREACE (CIRCLE) STARTS HERE ***

Serial	XT	YT H	RADIUS	THETA	SECTOR AREA	TOTAL AREA
Number	(mm)	(mm)	(mm)	(Degrees)	(mm Sor)	(mm 27)
1	25	0	25	0	0	0
2	24 786	3 263	25 💉	75	40 906	40 906
3	24 148	6 47	25	15	40 906	81 812
4	23 096	9 567001	25	22 5	40 906	122 71
5	21 65	12 5	25	29 999	40 906	163 62
6	19 833	15 219	25	3/ 499	40 906	204 00
7	17 6//	1/ 0//	20	44 999 57 400	40 906	245 45
8	10 219	21 65	25	52 433 60	40 906	327 24
10	9 567001	23 096	25	67 499	40 906	368 15
11	6 47	24 148	25	74 999	40 906	409 06
12	3 263	24 786	25	82 499	40 906	449 96
13	0	25	25	89 999	40 906	490 87
14	-3 263	24 786	25	97 499	40 906	531 77
15	-6 47	24 148	25	104 99	40 906	5/2 68
16	-9 567001	23 096	20	112 49	40 906	613 39
· 1/	-12 0 -12 875	21 05	20	120 99	5 454	659 95
10	-13 247	21 201	25	121 99	5 454	665 4
20	-13 615	20 966	25	122 99	5 454	670 86
21	-13 979	20 725	25	123 99	5 454	676 31
22	-14 339	20 478	25	124 99	5 454	681 76
23	-14 694	20 225	25	125 99	5 454	687 22
24	-15 045	19 965	25	126 99	5 454	692 67
25	-15 391	19 /	20 25	12/ 99	5 454 5 454	703 58
20	-15 732	19 420	25	129 99	5 454	709 03
28	-16 401	18 B67	25	130 99	5 454	714 49
29	-16 728	18 578	25	131 99	5 454	719 94
30	-17 049	18 283	25	132 99	5 454	725 4
31	-17 366	17 983	25	133 99	5 454	730 85
32	-17 677	17 677	25 25	134 99	5 454	736 31
33	-17 983	17 040	20	135 99	5 454	741 70
34	-18 578	16 728	2J 25	137 99	5 454	752 67
36	-18 867	16 401	25	138 99	5 454	758 12
37	-19 151	16 069	25	139 99	5 454	763 58
38	-21 084	13 432	25	147 49	40 906	804 48
39	-22 657	10 505	25	154 99	40 906	845 39
40	-23 842	7 517	25	162 49	40 906	880 29
41	-24 02	4 341	20	109 99	40 908	968 11
42	-24 970 -24 964	-2 178	25	184 99	40 906	1009
, 44	-24 407	-5 41	25	192 49	40 906	1049 9
45	-23 492	-8 55	25	199 99	40 906	1090 8

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47	-22 175 -20 4 78	-11 543 -14 339	25 25	207 49 214 99	40 906 40 906	1131 7 1172 6
48	-20 478 -18 431 -36 069	-16 889	25 25 25	222 49	40 906	1213 5
50	-13 432	-21 084	25	237 49	40 906	1295 3
51 52	-10505 -7517	-22 657	25 25	244 99 252 5	40 906	1336 2
53 54	-4 341 -3 623	-24 62 -24 736	25 25	260 261 66	40 906 9 09	1418 1427 1
55 56	-2 902 -2 178	-24 83 -24 904	24 999 24 999	263 33 265	9 09 9 09	1436 2 1445 3
57 58	-1 453 - 727	-24 957 -24 989	25 25	266 66 268 33	9 09 9 09	1454 4 1463 5
59 60	0 72 7	-25 -24 989	25 25	270 271 66	9 09 9 09	1472 6 1481 7
61 62	1 453 2 178	-24 957 -24 904	25 25	273 33 275	9 09 9 09	1490 8 1499 8
63 64	2 902 3 623	-24 83 -24 736	25 25	276 66 278 33	9 09 9 09	1508 9 1518
65 65	4 341 6 47	-24 62 -24 148	25	279 99	9 089 27 27	1527 1
67 68	8 55 10 565	-23 492	25	289 99	27 27	1581 7
69 70	12 499	-21 65	25	299 99	27 27 27 27	1636 2
71	16 069	-19 151	25	309 99	27 27	1690 7
73	19 151	$-17 \ 077$ $-16 \ 069$	25 25	314 99 319 99	27 27	1745 3
74 75	20 478	-12 5	25	324 99	27 27	1799 8
76 77	22 657 23 492	-10 565	25 25	334 99	27 27	1827 1
78 79	24 148 24 62	-6 47 -4 341	25 25	344 99 349 99	27 27	1908 9
80	24 904	-2 178	25	354 99 359 99	27 27 27 27	1936 2 1963 4
81	25	0	2.5			
81 OTAL	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) - 1963 4	95 mm Sau
81	25	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) - 1963 4	95 mm Sau
81	25	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) - 1963 4	95 mm Sau
81	25	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) - 1963 4	95 mm Sau
81 FOTAL	25 AREA OF THE	U TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81 FOTAL	25	TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau
81 FOTAL	25	TOP SURFAC	E (CIRCLE	AT Z = 39 m	m) = 1963 4	95 mm Sau

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	TABLE 8						
Show	s the com	puter ge the	enerated bottom s	data fo surface.	or complex	shape at	
Serial	***CALCUL ********* XB	ATIONS FOR	BOTTOM SUL	THETA	SECTOR AREA	HERE*** ****** TOTAL AREA	
Number	(mm) 	(mm)	(mm)	(Degrees)	(mm 5q)	(mm 50)	
1 2 3 4 5 6 7 8 9 10 112 13 4 5 6 7 8 9 10 112 13 4 5 6 7 8 9 10 112 13 4 5 6 7 8 9 10 112 123 145 167 189 201 222 245 267 289 301 323 345 367 389 401 423 445 6 7 8 9 401 423 445 6 7 8 9 401 425 445 45 45 45 45 45 45 45 45	20 19 04 17 483 15 387 12 83 10 916 8 87 6 726 4 521 2 988 1 476 213 - 612 - 854 - 854 - 829 - 538 0 394 629 688 568 276 - 168 - 736 - 1 392 - 2 208 - 3 007 - 3 78 - 4 52 - 6 349 - 8 025 - 9 517901 - 10 8 - 12 042 - 13 378 - 14 724 - 16 - 17 861 - 19 193 - 19 92 - 20 - 20 022 - 19 685 - 17 968 - 15 - 14 137	0 3 202 6 161 8 766 10 92 12 064 12 954 13 573 13 911 14 159 13 804 12 902 11 586 10 576 9 537 8 54 7 652 7 066 6 4 5 697 5 001 4 359 3 81 3 391 3 13 3 273 3 496 3 798 4 173 5 19 6 444 7 911 9 566 10 097 10 308 10 186 9 737001 7 741 5 359 2 728 0 -2 431 -4 839 -7 17 -9 373901 -10 413 -11 402 -12 336 -13 21 -14 29	20 19 654 18 922 18 123 17 279 16 559 15 985 15 424 14 888 14 549 14 177 13 393 12 253 11 107 10 092 9 064901 8 104 7 364 6 0855 5 386 4 7 4 091 3 642 3 448 3 687 4 28 4 985 5 755 7 176 9 246 11 334 13 402 15 071 16 302 17 397 18 317 19 098 19 097 20 053 20 287 20 285 20 244 20 121 20 035 20 044	0 9 548001 19 413 29 669 40 4 47 861 55 599 63 636 71 993 78 08 83 893 89 053 93 025 94 621 94 97 93 60299 90 86 802 84 385 83 111 83 52 86 372 92 525 102 24 113 97 124 01 130 69 134 86 137 27 140 73 141 23 140 26 138 46 140 02 142 38 145 32 148 67 156 56 164 39 172 2 180 92 193 81 200 68 207 55 210 99 214 44 217 9 221 36 225 3	0 32 185 30 826 29 39927 95917 854 17 25316 68716 16511 24410 1968 0775 2041 $71731 979-2$ $066-1$ $513 962 411103558981$ 1251 2161 191 0699046961 $552376-1$ $088-2$ 8213 0795 4797 7689 80790125 12326 51827 28127 36824 57624 67724 67312 30812 26812 15113 811	0 32 185 63 012 92 411 120 37 138 22 155 47 172 16 188 33 199 57 209 77 217 85 224 77 225 08 224 77 225 08 224 77 225 08 224 77 225 08 219 56 219 15 219 25 219 8 220 7 221 82 223 04 224 23 226 21 226 9 228 46 228 83 227 74 228 48 227 74 228 7 329 98 357 35 381 72 406 3 430 98 455 65 467 96 480 23 492 44 504 6 518 41	

i.

51 52	-13 049 -11 794	-15 143 -15 723	20 046 19 823	229 24 233 12	13 815 13 298	532 22 545 52
53 54 55	-10 439 -9 107001 -7 977	-16 -15 735 -14 98	19 38 18 642 17 576	236 87 239 93 241 96	12 289 9 286 5 401	557 81 567 1 572 56
57 58 59	-7 222 -6 955 -6 724 -6 647	-13 852 -12 519 -11 05 -9 563	16 297 14 972 13 629 12 291	242 46 240 94 238 67 235 19	-2 971 -3 675 -4 584	570 75 567 07 562 49
60 61 62	-6 724 -6 956 -5 732	-8 077 -6 608 -5 675	11 079 10 052 8 83	230 22 223 53 224 71	-5 329 -5 901 805	557 16 551 25 552 06
63 64 65	-4 246 -2 721 -1 392	-5 282 -5 487 -6 259	7 422 6 451 6 269	231 2 243 61 257 46	3 121 4 507 4 748	555 18 559 69 564 44
67 68 69	- 22 271 696	-7 922 -8 813 -9 738	7 518 8 371 9 29	263 73 268 4 271 76 274 08	2 303 2 051 1 752	569 24 571 3 573 05
70 71 72	2 289 4 128 6 165	-11 402 -12 791 -13 868	10 696 12 535 14 309	281 35 287 88 293 96	7 255 8 958901 10 861	580 3 589 26 600 13
73 74 '75 76	8 347 10 699 13 01 15 071	-14 608 -14 832 -14 345 -13 192	16 001 17 556 18 827	299 74 305 8 312 2 318 8	12 912 16 296 19 8 22 341	613 04 629 33 649 13 671 48
77 78 79	16 696 18 165 19 22	-11 477 -8 829001 -5 99	20 145 20 229 20 165	325 49 334 07 342 69	23 69 30 659 30 562	695 17 725 83 756 39
80 81	19 836 20	-3 024 0	20 099 20 033	351 33 360	30 462 30 361	786 85 817 21
TOTAL . REDUCT	AREA OF THE ION RATIO AT	BOTTOM SURF	TACE (COMF	LEX AT Z=0) AREA = 58 3	= 817 2175 7781 %	mm Square
						:

Shows the computer generated data for crescent shape at the bottom surface.

CALCULATIONS FOR BOTTOM SUREACE (CRESCENT) STARTS HERE

Number(mm)(mm)(mm)(Degrees)(mm) sq.)(mm) sq.)(mm) sq.)115015000214 8412 173158 33316 36216 362314 3694 3021516 66616 36232 7.4413 5946 339152516 36249 057512 5328 2421533 33316 36264 49611 2059 9711541 6661o 36298 17487 87412 7661558 33316 362114 5395 94113 7731566 66616 362130 89103 88214 488157516 362147 26111 74114 898157516 362147 2612- 43614 9931591 66616 362212 7.15-6 73113 40415116 6616 362229 0716-8 60289912 2871512516 362245 4317-10 29310 9115133 3316 362201 45220-13 945 53815158 3316 362310 6821-14 5953 45915166 6616 362327 2422-13 945 53815158 3316 362310 6821-14 595-5 131520016 362392 6922-13 945 538
$\begin{array}{cccccccccccccccccccccccccccccccccccc$
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
314369430215166661636232724413594633915251636249057512532824215333331636261449611205997115416661636298174878741276615583331636211453959411377315666661636211453959411377315666661636214726111741148981591666163621799813-26041477215100163622127.15-6731134041511666163622290716-8602899122871510833163622454317-1029310911513333163622454317-10293109115150163622454317-10293109115150163622454317-102931091
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50 1 139 9 425901 9 331001 83 107 -7 576 326 35

Shows the computer generated data for the intermediate section of the circle to complex shape at Z coordinate of 10 mm.

CALCULATIONS FOR INTERMEDIATE SURFACE 1 STARTS HERE

Caral	V 1	<u> </u>	PESHI TANT	THETA	SECTOR AREA	TOTAL ASEA
Derlai	(mm)	(10000)	(mm)	ITTELLE		
Number						
1	21 282	n	2 1 ראר 1	n	0	Û
2	20 513	3 218	21 023	8 9,5	34 388	34 385
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5	13 202	12 873	18 654	44 277	22 45	152 95
7	11 128	14 165	18 227	51 846	21 945	174 89
9	8 904	15 178	17 805	59 602	21 240	140 35
ă	6 567	15 896	17 398	h7 551	20 200	217 35
, 10	4 675	16 45	17 15	74 1.34	16 896	234 25
11	2 757	16 456	16 894	80 488	15 827	250 07
12	005	15 949	16 333	86 429	13 83	263 91
13	- 455	15 026	15 506	91 735	11 135	275 04
14	-1 472	14 22	14 664	95 911	7 836	282 88
15	-7 275	13 284	13 886	99 722	6 412	289 29
16	-2 853	12 273	13 039	103 08	4 993	244 28
17	-3 205	11 241	12 144	105 91	3 638	297 92
18	-3 007	10 749	11 425	105 63	- 32	297 6
10	-2 928	10 195	10 885	106 02	408	298 01
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25	-4 981	7 378	8 861	124 02	2 732	311 31
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27	-6 350	7 51	o 589	130 24	2 255	316 04
28	-7 016	7 662	10 114	132 48	1 998	318 04
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31	-10 42	۹ 4020 0 1	13 258	137 93	1 793	324 62
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33	-12 641	11 506	16 366	137 54	-1 3i	323 63
34	-13 643	11 88	17 612	138 95	3 806	327 44
35	-14 711	11 954	18 523	140 9	5 843	333 28
36	-15 786	11 78	19 327	143 27	7 718	341
37	-16 807	11_361	19 992	145 94	9 323	350 32
38	-18 687	92	20 558	153 78	28 933	379 20
39	-20 082	o 694	20 999	161 56	29 928	404 15
40	-20 926	3 950	21 232	169 29	30 404	459 59
41	-21 184	1 13	21 255	176 99	30 352	469 95
, 42	-21 292	-1 528	21 28	184 1	28 111	498 06
- 43	-21 023	-4 157	21 389	191 18	28 265	526 32
44	-20 383	-6 719	21 446	198 24	28 334	554 66
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	ADEN OF THIS	INTERMEDI	ATE SURFACE		10 = 1044 5	88 mm Squar
REDUCT	TION RATIO OF	AREA AT T	HIS SURFACE	E = 46 796	 90 &	
REDUCT	ION RATIO OF	AREA AT E	OTTOM SURF	 NCE = 58 వో	7781 %	ļ

Shows the calculated angles alpha and beta, machining area and machining time for the circle to complex shape.

SEGMENT	ALFA (Degr-	BETA (Degr-	MACHINING	MACHINING, TIME	TOTAL M AREA	TOTAL M TIME
· · · · · ·	ees)	, ees)	(mm Sq)	, (Seconds)	mm Sa .	(Sec i
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 334 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50	(beg1 ees) 0 8 8808 45388 1 1763 2 3199 4 6238 6 9056 9 1195 11 223 12 908 14 853 16 946 18 979 20 019 20 536 20 467 19 745 20 217 20 781 21 381 21 958 22 456 22 825 23 024 23 019 22 501 21 870 21 126 20 271 18 558 16 482 14 058 16 482 14 058 16 309 2 501 21 870 21 126 20 271 18 558 16 482 14 058 16 309 5 3019 7 6034 7 0009 6 3516 5 1600 3 9025 2 5839 1 2110 -1 6594 -4 3060 -6 6589 -8 8824	r 10-91 r 3057 8 3806 9 6966 11 179 12 733 12 839 12 636 12 133 11 345 9 3364 7 0551 4 2782 85079 -3 -3 3204 -7 7135 -12 237 -16 786 -17 708 -18 401 -18 856 -19 083 -19 103 -18 947 -18 947 -18 947 -18 947 -18 947 -17 266 -16 796 -17 266 -10 238 -9 9527 -7 4954 -5 9889 -4 6754	<pre>(mm Sq)</pre>	<pre>(Seconds) (Seconds) 9 67221 9 67221 9 67221 9 67221 9 67221 8 04521 8 04520 7 05375 7 05375 7 05376 7 05375 7 05376 6 30205 6 30205 6 30205 6 30205 6 30205 6 30205 6 30205 6 30205 6 30205 1 67055 1 67055 1 67054 1 67055 1 67055 1 85121 1 85122 1 85120 3 69914 3 69913 3 69915 3 69912 2 61531 2 61529 2 61531 2 61529 2 61531 2 61529 2 61531 2 61537 8 77456 8 77456 8 77456 8 33867 8 338</pre>	mm Sa mm Sa 877 5 1006 463: 1135 426. 1264 389 1393 352: 1500 621. 1607 89 1715 16 1822 429 1916 479 2010 529 2104 579 2104 579 2104 579 2366 684: 2450 712 2534 739 2557 013 2579 287 2601 561 2623 835 2646 109 2668 383 2690 657 2712 931 2737 614 2737 614 2762 297 2786 98 2811 662 2860 985 2910 306 2959 628 3008 95 3043 821 3078 692 3113 562 3148 434 3265 428 3382 422 3499 416 3616 411 3727 593 3838 775 3949 958 4061 14 4148 631 4236 123 4323 614 4411 106	(Sec (Sec 65 8125 75 4847 85 1569 94 8291 104 501 112 546 120 591 128 637 136 682 143 735 150 789 157 843 164 897 171 199 177 501 183 803 190 105 191 776 193 446 195 117 196 787 198 458 200 128 201 799 203 469 205 321 207 172 209 023 210 874 214 573 218 272 225 t71 228 286 230 517 <td< td=""></td<>

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-11 759 -12 463 -12 995 -14 174 -15 823 -17 688 -19 667 -21 593 -23 442 -25 197 -26 245 -26 245 -26 268 -25 209 -23 649 -21 763 -19 543 -19 543 -13 101 -9 2620 -5 5778 -2 1464 72391 2 7095 3 8539 4 2927 3 4616 2 4212 1 2422 -1 8096 0
<pre>6 1281 8 6816 7 8022 7 1915 7 0922 7 6556 8 2401 9 0058 9 9432 11 040 10 312 9 3057 8 3005 7 5760 9 6589 11 797 13 968 16 143 16 747 16 814 16 372 15 472 14 076 12 478 10 982 9 8581 8 7049 7 8751 7 4021 7 3057 0 OF 7523 73</pre>
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351 246 358 051 361 101 364 151 367 201 370 252 373 491 376 731 379 971 383 211 386 524 389 836 393 149 396 462 401 140 405 818 410 495 415 173 421 733 428 293 434 853 441 412 448 056 454 700 461 344 467 988 475 608 483 227 490 847 498 466 564 279 0F

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Shows distan	the X ce, macl	and Y nining an	coordinate rea and macl gear.	es, line hining tim	ar travelling e for the spur
SEGMENT NUMBER	X (mm)	Y (mm)	TOTAL TRAVEL (m m)	MACH AREA, (m m Sq)	MACHINING TIME Seconds
$ \begin{array}{c} 1\\ 2\\ 3\\ 4\\ 5\\ 6\\ 7\\ 8\\ 9\\ 10\\ 11\\ 12\\ 13\\ 14\\ 15\\ 16\\ 17\\ 18\\ 19\\ 20\\ 21\\ 22\\ 23\\ 24\\ 25\\ 26\\ 27\\ 28\\ 29\\ 30\\ 31\\ 32\\ 33\\ 34\\ 35\\ 36\\ 37\\ 38\\ 39\\ 40\\ 41\\ 42\\ 43\\ 44\\ 45\\ 46\\ 47\\ 48\\ 49\\ 50\\ 51\\ 52\\ 53\\ 56\\ 57\\ 58\\ 56\\ 57\\ 56\\ 57\\ 58\\ 56\\ 57\\ 58\\ 56\\ 57\\ 58\\ 56\\ 57\\ 56\\ 56\\ 56\\ 56\\ 57\\ 56\\ 57\\ 56\\ 56\\ 56\\ 57\\ 56\\ 56\\ 56\\ 56\\ 56\\ 56\\ 56\\ 56\\ 56\\ 56$	4 10144 4 1928 4 5021 5 7602 6 6904 7 8039 9 0844 10 512 11 380 12 242 13 099 13 950 14 505 14 846 14 966 14 805 14 543 14 543 14 542 15 611 16 649 17 655 18 6422 19 807 21 134 26 633 29 435 30 070 31 297 31 889 31 502 30 0902 30 0902 30 0902 30 0902 30 904	$\begin{array}{c} -36 & 202 \\ -30 & 022 \\ -31 & 817 \\ -33 & 561 \\ -35 & 229 \\ -36 & 795 \\ -38 & 237 \\ -39 & 532 \\ -40 & 663 \\ -40 & 175 \\ -39 & 904 \\ -39 & 615 \\ -37 & 880 \\ -36 & 090 \\ -34 & 273 \\ -32 & 454 \\ -30 & 661 \\ -28 & 921 \\ -27 & 258 \\ -25 & 698 \\ -25 & 129 \\ -23 & 843 \\ -22 & 372 \\ -23 & 843 \\ -22 & 372 \\ -23 & 843 \\ -22 & 372 \\ -23 & 843 \\ -22 & 372 \\ -23 & 843 \\ -22 & 372 \\ -23 & 843 \\ -26 & 551 \\ -27 & 629 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -29 & 958 \\ -20 & 673 \\ -18 & 042 \\ -16 & 975 \\ -16 & 094 \\ -15 & 039 \\ -11 & 380 \\ -12 & 009 \\ -12 & 626 \\ -12 & 360 \\ -11 & 899 \\ -11 & 237 \\ \end{array}$	1 8215 1 8215 <td< td=""><td>961$82$$54$$646$$54$$647$$54$$647$$54$$647$$54$$646$$54$$647$$54$$646$$54$</td><td>115 418H b 557614 c 557653 6 55764b 6 557647 b 557636 6 557654 3 235652 3 235603 3 23554 6 557632 6 557613 6 557632 6 557616 6 557628 6 557619 6 557616 6 557628 6 557619 6 557639 4 534889 4 5357637 6 557637 6 557632 6 557631 3 23559 3 235598 6 557586 6 557586 6 557586 6 557594 6 557633 6 557594 6 557633 6 557594 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557634 6 557638 6 557638 7 3 7 3 7 3 7 3 7 3 7 3 7 3 7 3</td></td<>	961 82 54 646 54 647 54 647 54 647 54 646 54 647 54 646 54	115 418H b 557614 c 557653 6 55764b 6 557647 b 557636 6 557654 3 235652 3 235603 3 23554 6 557632 6 557613 6 557632 6 557616 6 557628 6 557619 6 557616 6 557628 6 557619 6 557639 4 534889 4 5357637 6 557637 6 557632 6 557631 3 23559 3 235598 6 557586 6 557586 6 557586 6 557594 6 557633 6 557594 6 557633 6 557594 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557644 6 557633 6 557634 6 557638 6 557638 7 3 7 3 7 3 7 3 7 3 7 3 7 3 7 3

col 40 702 -10 388 99678 26 963 3 235616 c1 40 914 -9 4652 89678 26 963 3 235615 c4 40 958 -6 677 1 8215 54 446 6 557516 c5 36 57 -1 3215 54 446 6 557516 c5 36 27 735 1 8215 54 646 6 557516 c6 37 53 537 1 8215 54 646 6 557518 70 30 32 4557 1 2556 37 790 4 534888 71 28 457 1 2556 37 790 4 534888 72 28 457 1 2556 37 790 4 5348488 75 28 <th></th> <th></th> <th></th> <th></th> <th></th> <th>0.005/5/</th> <th></th>						0.005/5/	
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		163	-13 950	' 39 615	89876	26 962	3 235541	
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166 -14 966 34 273 1 8215 54 647 6 557657 167 -14 865 32 454 1 8215 54 647 6 557657 169 -14 006 28 921 1 8215 54 646 6 557637 169 -14 006 28 921 1 8215 54 646 6 557637 170 -13 262 27 256 1 8215 54 646 6 557637 171 -12 212 25 52 129 1 2596 37 790 4 534899 173 -14 542 24 510 1 2596 37 790 4 534895 174 -15 61 23 843 1 2596 37 790 4 534895 175 -16 649 23 130 1 2596 37 790 4 534895 176 -17 655 22 372 1 2597 37 741 4 5149441 177 -16 641 25 303 1 8215 54 647 6 557645 179 -21 134 26 551 1 8215 54 647 6 557637 180 -22 876 29 212 1 82		165	-14 84b	36 090	1 8215	54 647	6 557654	
	Į	106	-14 900	34 273	1 8215	54 647	o <u>557o57</u>	
168 -14 543306611821554646655763169 -14 0062892118215546466557637170 -12 3212509818215546466557637171 -12 3212509818215546466557637172 -13 4452512912596377904534893173 -14 5422451012596377904534895175 -16 6492313012596377904534895176 -17 6552237212597377414514941176 -17 6552237212597377904534895178 -19 8072530318215546476557645179 -21 134262618215546476557643180 -22 6032762918215546466557637181 -24 1912852018215546476557643182 -25 676292918215546476557641183 -27 63329958<		107	-14 865	32 454	1 8215	54 647	6 537n57	1
		168	-14 543	30 661	1 8215	54 n46	δ <u>55</u> 78	
100-132022725618215546466557637171-1232125 98 18215546466557637172-134452512912596377904534853174-156112384312596377904534853174-156112384312596377904534891175-166492313012596377904534891176-176552237212597377414514941177-18642239011615546476557645179-211342655118215546476557643180-226032762918215546466557637181-24191285201821554647655764182-25876292918821554646655763183-27633296941821554647655764184-29435299581821554647655764184-29435299581829726 <td>L</td> <td>169</td> <td>-14 005</td> <td>28 921</td> <td>1 8215</td> <td>54 647</td> <td>6 557658</td> <td></td>	L	169	-14 005	28 921	1 8215	54 647	6 557658	
$\begin{array}{cccccccccccccccccccccccccccccccccccc$		170	-13 262	27 258	1 8215	54 646	6 557637	
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$\begin{array}{cccccccccccccccccccccccccccccccccccc$		172	-15 445	23 129	1 2090	37 790	4 334077	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		1/3	-14 042	24 510	1 2090	37 790	4 004800	
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$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	I	1/5	-10 049	23 130	1 2596	37 790	4 5,4891	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		176	-17 655	22 372	1 2597	37 741	4 54444	
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181 -24 191 28 520 1 8215 54 647 6 557654 182 -25 876 29 212 1 8215 54 646 6 55763 183 -27 633 29 694 1 8215 54 646 6 557634 184 -29 435 29 958 1 8215 54 647 6 557671 185 -30 070 29 322 89878 26 963 3 235623 186 -30 690 28 671 89878 26 963 3 235525 187 -31 297 28 008 89877 26 963 3 23556 187 -31 897 25 552 1 8215 54 647 6 557654 189 -31 502 25 552 1 8215 54 647 6 557642 190 -30 902 23 832 1 8215 54 647 6 557642 190 -29 101 20 673 1 8215 54 647 6 557645 193 -27 926 19 281 1 8215 54 647 6 557643 194 -26 590 18 042 1 8215 54 646 6 <	1	180	-22 603	27 629	1 8215	54 640	6 557637	
182 -25 876 29 212 1 8215 54 646 6 55763 183 -27 633 29 694 1 8215 54 646 6 557634 184 -29 435 29 958 1 8215 54 647 6 557671 185 -30 070 29 322 89878 26 963 3 235623 186 -30 690 28 671 89878 26 963 3 235526 187 -31 297 28 008 89877 26 963 3 235526 187 -31 297 28 008 89877 26 963 3 23556 188 -31 889 27 332 89876 26 963 3 23556 188 -31 889 27 332 89876 26 963 3 23556 189 -31 502 25 52 1 8215 54 647 6 557654 190 -30 902 23 832 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 646 6 557638 194 </td <td>1</td> <td>181</td> <td>-24 191</td> <td>28 520</td> <td>1 8215</td> <td>54 647</td> <td>o 557o54</td> <td></td>	1	181	-24 191	28 520	1 8215	54 647	o 557o54	
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	ł	182	-25 876	, 29 212	1 8215	54 046	6 557 63	
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185 -30 070 29 322 89878 26 963 3 $235c23$ 186 -30 690 28 671 89878 26 963 3 $235c25$ 187 -31 297 28 008 89877 26 963 3 $235c25$ 187 -31 297 28 008 89877 26 963 3 235586 188 -31 889 27 332 89876 26 963 3 23556 189 -31 502 25 552 1 8215 54 647 6 557654 190 -30 902 23 832 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 646 6 557643 194 -26 590 18 042 1 8215 54 646 6 557643 196 -23 520 16 094 1 8215 54 646 6 557622 197 -24 208 15 039 1 2596 37 790 4 534891	Ĩ	184	-29 435	29 958	1 8215	54 647	6 557671	
186 -30 690 28 671 89878 26 963 3 235626 187 -31 297 28 008 89877 26 963 3 235586 188 -31 889 27 332 89876 26 963 3 23556 189 -31 502 25 552 1 8215 54 647 6 557654 190 -30 902 23 832 1 8215 54 647 6 557642 190 -30 992 23 832 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 647 6 557643 194 -26 590 18 042 1 8215 54 646 6 557622 196 -23 520 16 094 1 8215 54 646 6 557622 197 -24 208 15 039 1 2596 37 790 4 534891 198 -24 849 13 955 1 2596 37 790 4	Į	185	-30 070	29 322	89878	26 963	3 235623	
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188 -31 889 27 332 89876 26 963 3 23556 189 -31 502 25 552 1 8215 54 647 6 557654 190 -30 902 23 832 1 8215 54 647 6 557642 191 -30 098 22 198 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557645 193 -27 926 19 281 1 8215 54 647 6 557643 194 -26 590 18 042 1 8215 54 646 6 557638 195 -25 114 16 975 1 8215 54 646 6 557622 196 -23 520 16 094 1 8215 54 646 6 557622 197 -24 208 15 039 1 2596 37 790 4 534891 198 -24 849 13 955 1 2596 37 790 4 534878 200 -25 984 11 707 1 2596 37 790 4 534891 201 -26 476 10 547 1 2597 37	l	187	-31 297	28 008	89877	26 963	3 235586	
189 -31 502 25 552 1 8215 54 647 6 557654 190 -30 902 23 832 1 8215 54 647 6 55764 191 -30 098 22 198 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 647 6 557643 194 -26 590 18 042 1 8215 54 646 6 557638 195 -25 114 16 975 1 8215 54 646 6 557636 196 -23 520 16 094 1 8215 54 646 6 557622 197 -24 208 15 039 1 2596 37 790 4 534899 198 -24 849 13 955 1 2596 37 790 4 534878 200 -25 984 11 707 1 2597 37 791 4 534995 201 -26 476 10 547 1 2597 3	1	199	-31 889	27 332	89876	26 963	3 23556	
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190 -30 902 23 032 1 0213 34 047 0 53704 191 -30 098 22 198 1 8215 54 647 6 557642 192 -29 101 20 673 1 8215 54 647 6 557643 193 -27 926 19 281 1 8215 54 647 6 557643 194 -26 590 18 042 1 8215 54 646 6 557638 195 -25 114 16 975 1 8215 54 646 6 557636 196 -23 520 16 094 1 8215 54 646 6 557622 197 -24 208 15 039 1 2596 37 790 4 534891 198 -24 849 13 955 1 2596 37 790 4 534878 200 -25 984 11 707 1 2596 37 790 4 534891 201 -26 476 10 547 1 2597 37 791 4 534995	1	100	200 05-	20 002	1 0210	51 617	6 557×4	
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$\begin{array}{cccccccccccccccccccccccccccccccccccc$	1	100	-20 101	22 170 20 673	1 0215	JH UH/ 5/ 2/7	6 557645	
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$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	1	193	-2/ 920	10 040	1 0210	J4 04/	0 JJ/043 6 557600	
195 -25 114 16 9/5 1 8215 54 646 6 55/636 196 -23 520 16 094 1 8215 54 646 6 55/636 197 '-24 208 '15 039 '1 2596 37 790 4 534891 . 198 '-24 849 !13 955 '1 2596 37 790 4 534899 . 199 -25 441 12 843 1 2596 :37 790 :4 534878 200 :-25 984 :11 707 :1 2596 :37 790 :4 534891 . 200 :-25 984 :11 707 :1 2596 :37 790 :4 534891 . 201 -26 476 10 547 :1 2597 :37 791 :4 534995 .	P	194	-26 590	18 042	1 8215	54 646	0 00/038	
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198 -24 849 13 955 ' 1 2596 37 790 4 534899 199 -25 441 12 843 1 2596 37 790 4 534878 200 !-25 984 11 707 1 2596 37 790 4 534878 201 -26 476 10 547 1 2597 37 791 4 534995		197	-24 208	15 039	1 2596	37 790	4 534891	· · ·
199 -25 441 12 843 1 2596 1 37 790 1 4 534878 200 1-25 984 11 707 1 2596 1 37 790 1 4 534878 200 1-25 984 11 707 1 2596 1 37 790 1 4 534891 1 201 -26 476 10 547 1 2597 37 791 1 4 534995 1	ŀ.	198	¦−24 849	13 955	' 1 2596	37 790	4 534899	· · · · ·
200 :-25 984 , 11 707 ; 1 2596 ; 37 790 ; 4 534891 ; , 201 -26 476 10 547 , 1 2597 37 791 ; 4 534995 ;	1	199	-25 441	12 843	1 2596	: 37 79 0	4 534878	, i
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			والمراكلة الإلاف الشوعي المتكاف					

	202	1-28.096	: 11.380	; 1.8215	54.647	6.557644	;
	202	1 20 005	1 12 000	1 1 0015	E 4 6 17		
	203	1-29.805	1 12.009	1.8215	i 04.64/	1 0.55/64/	i
1	204	1-31 578	! 12 427	: 1 8215	54 647	6 557641	1
	005		1 10.10/			0.00/041	,
	205	1-33.389	: 12.626	: 1.8215	54.646	6.557634	-
1	206	1-35 211	: 12 603	: 1 8215	54 646	6 557607	(
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1	210	1 40 702	1 10 250	1 00070		1 2 225 622	
1	210	-40.702	10.338	1 1838/8	20.903	: 3.230033	i
	211	1-40 914	: 9 4853	1 89877	26 963	1 3 235500)
	212	1 44 100				1 0.200099	1
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	214	1-40.058	: 6.3777	: 1.8215	54.646	: 6.557628	
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5	610		· J.1003	1 1.0210	. 54.647	0.00/040	1
1	216	-37.164	1 4.1752	: 1.8215	54.647	6.557639	
1.1	217	1-25 520	1 2 2526	1 0015	EA EAE	L & FERCOR	
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	218	:-33.825	: 2.7355	: 1.8215	54.647	6.557645	1
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	220	1-30 237	: 2 1436	: 1 8215	54 646	1 6 557624	1
1	221				01.010	0.00/024	1
1	221	1-28.410	2.1785	1.8215	54.646	: 0.557633	1
	222	1-28 485	: 92075	1 2596	37 700	4 534883	1
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1	243		1-14.045	1.0210	24.040	0.00/034	1
	244	:-28.921	1-14.006	1.8215	54.647	6.557658	1
1 C	245	1 27 250	1 1 2 262	1 1 0 2 1 5	EACAS	- C EE7CO	1
1	640	-27.200	1-13.202	1.6210	54.646	0.00/02	1
	246	:-25.698	1-12.321	1.8215	54,647	6.557666	1
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1	248	:-24.510	1-14.542	1.2596	37,790	4.534886	;
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	252	-23.903	-18.642	: 1.8215 :	54.646	6.55762	1
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	231	1-29.212	-20.0/0	1.0210	04.04/	0.00/646	
	258	-29.694	1-27.633	: 1.8215 :	54,646	6.557632	8
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	201	-20.0/1	-20.030	.030/0	20.903	3.233020	i
i	262	-28.008	:-31.297	.89877	26,963	3,23559	1
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1	264	1-25.552	:-31.502	: 1.8215 !	54.647	6.557646	8
L.	265	1_22 022	1 20 000	1 1 0015	54 647		
1	200	-23.832	-30.902	1.8215	54.647	6.55764	1
1	266	:-22.198	1-30.098	1.8215	54.647	6 557642	à
1	267	1.20 670	1-20 101	1 1 0 3 1 5	E 4 C 47		
1	201	-20.0/3	-29.101	1.0210	54.04/	0.00/651	
1	268	:-19.281	-27,926	: 1.8215	54,647	6 557643	1
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F	209	1-18.042	1-26.590	1.8215	54.646	6.557634	8
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CHAPTER FIVE

RESULTS AND DISCUSSION

5.1. INTRODUCTION

The precision manipulator, which is basically a robotic end-effector to be used for purpose built controlling the motion of a specimen in such a way that 2-D/3-D complex shaped surfaces may be generated using simulated WEDM process on model material (polystyrene) where the cutting forces are relatively negligible. The design criteria of the manipulator was based on mainly two factors, firstly, the manipulator should have more angular cutting facility with least possible number of axes to be controlled at lowest power and motor torques and secondly, should be independent of the WEDM/ECM machines and be ıt cheaper to purchase separately than buying fully integrated with CNC WEDM/ECM systems.

The interfacing system chosen is an appropriate system for this particular application, which contains very basic important control parameters, and execution, status request and general purpose commands. The command and flexibility of the interfacing construction system in chapter three, which is detailed is very compatable with the known programming languages ie. "BASIC", "C" and "PASCAL". Therefore, the programming language for

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describing the geometry of the shapes can also be used to carry out the functions by using the special purpose PC23 indexer commands. The software described in chapter four are designed in such a way so that the optimum results can be achieved by the precision manipulator/interfacing system.

The investigation of the effectiveness of the precision manipulator/software was done in terms of:

(a) the accuracy of the geometrical shapes generated

- (b) quality of the machined surface by varying the
 - (1) shape of the surface,
 - (11) size of the specimen/shape generated and
 - (111) speed of the process.

The present design of the manipulator is not suitable for carrying out tests on the real WEDM machine, since the workpiece needs to be immersed into dielectric fluid. The simulated WEDM process was carried out by using a hot wire and a model material in place of the WEDM machine and tool steel material respectively.

The initial tests were carried out on a very low density and poor quality of polystyrene. Using this material the investigation of the accuracy of the shape and quality of the surface were very difficult to study. This low density material showed very little difference for

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different cutting speeds and voltages supplied to the cutting wire. Therefore, the decision was made to change the model material. Subsequently, all the tests were carried out on different kinds of extruded polystyrene, which has the density of 34 kg/m³ and compressive strength of 300 KN/m² and fairly good surface quality.

Using this new material it was possible to as certain differences in the shapes generated by supplying different voltages to the cutting wire at different workpiece feedrates. The best shape accuracy and surface quality can be achieved at 5.5 volts and at 500 mm^2/min to 800 mm^2/min workpiece feedrate. Therefore, the voltage supplied for all the other shapes generated was kept at 5 5 volts.

In total eight software were developed from which 12 different 3-D shapes were generated. All these 3-D shapes were generated in 49 mm thick workpieces. One software for 2-D shape (spur gear) was also developed and different sizes of spur gears were generated. The size of all the 2-D/3-D shapes is user selected at different workpiece thicknesses. The results achieved from all of the 2-D/3-D shapes are described in the following sections.

5.2. RESULTS

5.2.1. RESULTS FOR CIRCLE TO COMPLEX SHAPE GENERATION

For generation of circle to complex 3-D shape, one

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hundred points were chosen for each surface. As the machining was started from the centre "home" position and returned to the home position at the end of the full die generation, therefore, the home position at start and end position were counted as two more points to be programmed. it is described in section 4.3.2 that the complex shape As is the formation of twenty arcs of different sizes, the number of points for generating circle to complex shape are kept 60, 80, 100 or 120 according to user's choice. Due to the limitation of the computer memory the maximum number of points which could be used is about 120.

By choosing one hundred points every single arc of the complex shape was divided into 4 small segments. Therefore, the arcs of the bigger sizes produced fairly good curvature at five number of points (4 segments), when the radius is magnified to about 20 mm. Thus the radius of the circle was chosen as 25 mm. The geometric description for the circle to complex shape is detailed in topic 4.3. The photograph of the circle to complex shape generated in a 49 mm thick model material is shown in plate 7.

The wire cutting path on the die profile was measured to be approximately 0.5 mm wide. If the locations of the points on the profile were very close (ie smaller segments), then the wire cutting path was observed to be slightly bigger than 0.5 mm for either of the surfaces. The reason for this was observed to be the presence of the power in the cutting wire during the pause when the data

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communication between the computer and the PC23 indexer takes place for the generation of each smaller segment.

This overcut can be avoided by theoretically predicting the delay time between two segments and then during that time the power supplied to the cutting wire can be reduced. The other way of avoiding this overcut due to cutting wire diameter can easily be compensated through software. The desired and achieved profiles for circle to complex shapes are shown in figure 72.

The total machining area for this die cavity of 19456.3 mm² was eroded in 28 minutes and 24.9 seconds (practical machining time) at the chosen workpiece feedrate of 600 mm²/min. The theoretical machining time estimated for this shape was 15 minutes and 45.62 seconds. The machining data and the machining conditions chosen for the specimen plate 7 are given in figure 72. From this data the time difference of 12 minutes and 39.28 seconds, is the delay time for generating the die cavity. During the machining process, lt was observed that after the generation of each segment the motor motions were paused for a few seconds before the next segment generation. This pause was observed to be the time taken for communication between the PC23 indexers and the micro-computer. It has been checked that these pauses add up to the difference between the theoretically estimated and experimentally observed machining time.

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5.2.2. RESULTS FOR SQUARE TO COMPLEX SHAPE

The square to complex shape was generated by using a fixed number of 80 points for each surface. The data for the square shape were fed into the program at a unit scale of one mm. Bigger sizes of both the surfaces can be achieved for user selected magnification.

The size of the square chosen was 50 mm x 50 mm (ie magnification of 25). Where each side of the square is represented by different number of points. The reason for that is to match the location of points of the complex shape at the bottom surface. The magnification chosen for the complex shape at the bottom surface is 20. The software developed for the square to complex shape is given in Appendix C5. The die cavity generated for the square to complex shape is shown in plate 8.

The width of the wire cutting path on both the surfaces was found to be fairly constant at approximately 0.5 mm. The desired and achieved profiles for the circle to complex shape are compared in figure 73.

The total machining area of 10506.55 mm^2 for the square to complex shape was machined in approximately 28 minutes (practical machining time) at the workpiece feedrate of $500 \text{ mm}^2/\text{min}$. The theoretical machining time calculated to generate this die cavity was 21 minutes. The difference between the theoretical and practical machining

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time for the die cavity is approximately 7 minutes. The machining data and machining conditions for the square to complex shape are given in figure 73.

5.2.3. RESULTS FOR CIRCLE/PRISMATIC TO CIRCLE/PRISMATIC SHAPES

software The developed for circle/prismatic to circle/prismatic shapes is described in topic 4.6, and the software is given in Appendix C4. This software allows to generate square, rectangle or circle shapes at either of the surfaces for user selected number of points, sizes and workpiece thickness. Five different 3-D shapes were generated by making use of this software, cırcle to circle, square to square, circle to square, square to circle and a strip drawing die. The circle is divided into equal lengths of user selected number of arcs. Each side of the rectangle is also divided into equal number of points. The first four shapes were generated by selecting 80 points on each surface. For the strip drawing die 40 points were chosen.

The photograph of the circle to circle shape generated is shown in plate 9. The radii for the top and bottom chosen surfaces were 25 mm and 20 mm respectively. The machining area of 9130.43 mm² for the circle to circle die cavity was machined in approximately total time practical machining time of 19 minutes and 24.8 seconds at the selected workpiece feedrate of 800 mm²/min. The desired

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and achieved profiles for the circle to circle shape are shown in figure 74. The theoretical machining time calculated to generate the circle to circle die cavity was 11 minutes and 24.78 seconds. The difference between the practical and theoretically calculated machining time observed was approximately 8 minutes. The wire cutting path for the circle to circle shape was seen to have a regular width of 0.5 mm

Plate 10 shows the photograph of square to square shape on a 49 mm thick workpiece. The square for the top surface was chosen to be of 50 mm x 50 mm and for the bottom surface of 30 mm x 30 mm size. The total area of 10611.86 mm² for this die cavity was eroded in 19 minutes and 57.37 seconds (practical machining time) at a workpiece feedrate of 800 mm²/min. Figure 75 shows the desired and achieved profile for the square to square shape. The machining data and machining conditions for this die cavity are also given in figure 75. The calculated theoretical machining time for this die was 13 minutes and 15.88 seconds. The difference in the theoretical calculated and practical machining time was observed to be 6 minutes and 41.5 seconds as shown in figure 75.

The photograph of the circle to square shape is shown in plate 11. The radius for the circle at the top surface was chosen to be 25 mm and a square at the bottom surface was selected to be of the size of 30 mm x 30 mm. The total machining area of this die cavity of 9051.91 mm² was

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machined in total practical machining time of 20 minutes and 30.6 seconds at a workpiece feedrate of 800 mm²/min. The desired and achieved die profiles for the circle to square shape are shown in figure 76. The calculated theoritical machining time for this die cavity was 11 minutes and 18.9 seconds. The difference between the theoretical and practical machining time was approximately The machining data 9 minutes and 11.8 seconds. and machining conditions for the circle to square shape are given in figure 76 as well.

The square to circle shapes generated in the 49 mm thick workpiece is shown in plate 12. The square shape at the top surface was selected to be of the size of 50 mm X 50 mm and the radius for the bottom surface was chosen to be 25 mm. The total machining area for the square to circle shape of 11704.88 mm² was machined in 22 minutes and 17.12 seconds at a workpiece feedrate of 800 mm²/min. The desired and achieved die profiles for the square to circle shapes are shown in figure 77. The machining data and selected machining conditions for the square to circle shape are also given in figure 77. The theoretical machining time for this die cavity was calculated to be 14 minutes and 37.86 seconds. Therefore, the difference ın the practical and theoretical machining time for this die is equal to 7 minutes and 39.3 seconds.

The strip drawing die was generated by selecting a larger rectangular shape of 60 mm x 20 mm at the top the

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surface and a smaller rectangular shape of 20 mm x 4 mm at the bottom surface. The photographs of the top and bottom surfaces generated for the strip drawing die are shown in plate 17. Plate 18 shows the photograph of the plan view of the same die cavity.

The total machining area for the strip drawing die of 7145.72 mm² was machined in 17 minutes and 16.26 seconds at the machining rate of 500 mm²/min. The width of the wire cutting path at the top surface was found to be of 0.5 mm. The bottom surface profile is much smaller than the top surface profile, where as the number of points on both the surfaces is the same ie. 40, and the power in the cutting wire remains the same to erode both the top and bottom surface profiles. Therefore, more time was available to erode material at the bottom surface than at the top surface. For this reason the width of the wire cutting path at the bottom surface was observed to be slightly greater than at the top surface. The desired and achieved die profiles for the top and bottom surfaces are shown in The machining data and machining conditions figure 82. chosen for the strip drawing die are also given in figure 82. The theoretical and practical machining difference between time for the strip drawing die to be machined was approximately 2 minutes and 58.9 seconds.

5.2.4. RESULTS FOR SQUARE TO SQUARE SHAPE AT 90°S ROTATION

For the generation of square to square shape at 90°

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rotation the data was fed in within the software at unit scale of one mm for 80 fixed points. The size of both the surfaces can be selected as required within the machining capability of the manipulator. Two sets of die cavities of different sizes for the square to square surface at 90° rotation were generated using the same software.

The photograph of the larger square to square die cavities generated is shown in plate 13. The top surface 50 square was selected to be mm x 50 mm and the bottom surface square magnification chosen as 25 giving the size The machining area of 10814.82 mm² of 35.35 mm x 35.35 mm. was machined in total machining time of 22 minutes and 58.6 seconds at a workpiece feedrate of 600 mm²/min. The desired and generated square profiles at 90° of rotation are shown in figure 78. The machining data and machining conditions chosen for this die cavity are also given in figure 78. The difference between the calculated theoretical and practical time for this die cavity was 4 minutes and 57.1 seconds.

Plate 14 shows a photograph of the smaller size of the square to square shape generated. The size for the square at the top surface was 50 mm x 50 mm and the bottom surface square size selected was 14.14 mm x 14.14 mm. The desired and achieved profiles for this die cavity are given in figure 79. The machining data and machining conditions for this die cavity are also given in figure 79.

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The total area for this die cavity of 8000.936 mm^2 was machined in a practical time of 15 minutes and 14.5 seconds at a workpiece feedrate of 800 mm^2/min .

The desired and achieved profiles for the top and bottom surface squares are shown in figure 79. The machining data and machining conditions for this die cavity are also given in figure 79. The difference between the theoretical and practical machining time for this die was observed to be 5 minutes and 7.5 seconds.

5.2.5. RESULTS FOR CIRCLE TO STAR SHAPE

For generating the circle to star shape, a fixed number of 80 data points was chosen. The data of 80 points representing the star shape was fed in the program at unit scale of one mm, where the same number of data representing the circle shape was calculated by the program.

The radius for the circle shape was selected to be 30 mm and the magnification chosen for the star shape was 30 well. Plate 15 shows the photographs of the circle as to star shape. The total machining area for the circle to star shape of 12915.17 mm² was machined in approximately 21 minutes and 15.9 seconds at a workpiece feedrate of 800 $mm^2/min.$ The desired and achieved profile for the circle and star is shown in figure 80. The machining data and machining conditions for this die cavity are given in figure 80 as well. The difference between the calculated

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theoretical and practical machining time was noticed to be approximately 5 minutes and 7.27 seconds.

5.2.6. RESULTS FOR CIRCLE TO CRESENT SHAPE

The software describing the circle to cresent shape is detailed in topic 4.5. This 3-D shape was generated by choosing 60 points on each surface.

The radii selected for the circle shape and the outer edge of the crescent shape were 20 mm and 15 mm respectively. The photograph of the shape generated for the circle' to crescent is shown in plate 16. The total machining area for this shape of 7609.85 mm² was machined in 15 minutes and 47.76 seconds at a workpiece feedrate of $800 \text{ mm}^2/\text{min}$.

The desired and achieved profiles for the circle to crescent shape are shown in figure 81. The machining data and machining conditions for this shape are also given in figure 81. The difference between the calculated theoretical and practical machining time for the circle to crescent shape was found to be approximately 6 minutes and 17.37 seconds.

5.2.7. RESULTS FOR A CIRCULAR TAPERED DIE

The software describing the technical geometry of the circular tapered die is detailed in topic 4.4. This die is

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generated in three stages. The generation of each stage is described by a circle at the top and bottom surfaces by 60 points. In the first stage two circles at both the surfaces were manufactured having the same radii of 3.5 mm to form a straight circular hole.

The second and third stages were formed by describing two circles of different sizes at both the surfaces. The points representing the bottom surface circles were out of phase by 180° with respect to the corresponding points representing the top surface circles for both these stages. In the second stage the radii for the top and bottom surfaces were decided to be of 15 mm and 2 mm respectively.

The radii for the top and bottom circles in the third stage were seen to be more suitable to form the circular tapered die at the values of 18 mm and 10 mm respectively. The photograph of the circular tapered die generated is shown in plate 19.

The machining area of 1420.1 mm^2 was eroded in 13 minutes and 18.8 seconds (practical machining time) at the workpiece feedrate of $400 \text{ mm}^2/\text{min}$ for stage one. The difference between the practical and theoretical machining time for stage one was approximately 9 minutes and 45.9 seconds. For calculating the machining area for the second and third stages, attention has to be paid to the areas already machined away in the first and second stages respectively which are being accounted for during stage two

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and three at the intermediate cross-section of the die However, this double accounting of cavity. areas in second and third stages was left uncorrected in order to avoid the complexity in the programming and also to minimise the burden on the CPU and affect the program execution speed. Also the main concern here is to simulate the WEDM process with more cutting flexibility of the manipulator. Figure 83 shows the cross sectional profiles desired and achieved after each of the three stages. The machining data and machining conditions for all three stages are also given in figure 83.

By carefully observing the plate 19 which shows the vertical cross-section photograph of both halves of the generated die, it can be seen that the profiles on both halves are not exactly regular and symetric.

The reason for this is attributed to the type of material used and the three stages of the machining. After generating the first stage, when the second and third stages were generated, the material already eroded away ın the first stage and second stage produced a thin layer of melted material on the cavity surface. In the second and third stage generation, this layer of the melted material crossing sections of the different stages caused the at unsymetric vertical cross-section of the die profile. In particular, during the generation of, third stage the melted layer of the material (more dense) was seen to be difficult to machine than the other unmelted material of

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the die and at some occasions it was also observed that this melted material was stuck with the cutting wire.

5.2.8. RESULTS FOR SPUR GEAR GENERATION

The software developed for generating the spur gear is explained in topic 4.12 and is given in appendix C10. Using this software a pinion and a wheel gear were generated. Plate number 20 shows the pinion and the gear sheel in mesh having the same module of 5. The pitch circle diameter and pressure angle for the pinion were selected to be 60 mm and 20 degrees respectively. Points were chosen on each arc of the teeth of the pinion gear. In total 250 points were calculated for the twelve teeth of the pinion gear to be generated. To generate this pinion gear total machining area of 13906.8 mm² was machined in 40 minutes and 53 seconds (practical machining time) at the workpiece (30 mm thick) feedrate of 500 mm²/min. The desired and achieved pinion gear profiles are shown ın figure 84. The difference between the calculated machining time (theoretical) and practical time is 13 minutes and 4.2 seconds as given in figure 84.

The pitch circle diameter and pressure angle for the gear wheel were selected to be 80 mm and 20 degrees respectively. Five points were chosen on each tooth arc for the gear wheel. In total 302 points were calculated for the gear wheel for 16 teeth to be generated. For this gear wheel the total machining area of 17208.24 mm² was

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machined in 45 minutes and 12.7 seconds (practical machining time) at workpiece feedrate of 600 mm²/min. The desired and achieved gear wheel profiles are shown in figure 85. The machining data and machining conditions for the gear wheel are also shown in figure 85. The difference in the theoretical and practical machining time was found to be approximately 16 minutes and 31.88 seconds.

5.3. DISCUSSION

Feasibility studies suggested that the linear and angular manipulation of the workpiece movements were more suitable to achieve precise 2-D/3-D complex shapes using WEDM process. A minimum of four degrees of freedom (two linear and two rotary) were sufficient to achieve 3-D complex shapes.

Therefore a four axes precision manipulator was designed to carry out the tests for non-traditional methods of machining in which the metal removal forces are negligible, in particular for WEDM process. One of the aims of this research was to design a low cost precision manipulator, that could easily be used in conjunction with existing WEDM machines to produce precise 3-D complex shapes with more angular cutting facility and less programming efforts than offered by very expensive WEDM machines which are currently available. The present design of the manipulator is not suitable for carrying out tests on real WEDM machines and real material and in order to use

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the manipulator on a real WEDM machine, the motors need to be sealed from splashes of the dielectric fluid.

design of the manipulator was decided to The be ın such away so that only the workpiece housing part (inner and outer frames) of the manipulator remains in the working area and rest of the manipulator body is kept out of the In this way, the maximum angular cutting working vicinity. facility can be achieved without interference from other Only the cutting wire remains in touch mechanical parts. and the wire cutting unit with the workpiece (drawing number 01A) permitted to carry out all the linear and angular movements by the precision manipulator. The motor number one for X-axis linear movement was observed to he noiser than the rest of the other motors. The reason for this was observed to be the misalignment of the lead screw with the X-axis manoeuvring unit (drawing no. 01D01) which means the lead screw was not being in perfectly straight position.

In general, the responsiveness of the manipulator was observed to be very satisfactory in terms of the commanded manipulation, which generated the 2-D/3-D shapes. All the 2-D/3-D shapes were generated according to their geometry description with greater flexibility and no problem was observed related to operation of the manipulator. However, on some occasions, the cutting wire was seen to be attached to the workpiece at the first retracing point. The cutting wire was then detached by applying a little force by the

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finger. This was probably the result of melted workpiece material and as soon as the voltage to the cutting wire was stopped after the trigger input signal was encountered it remained attached with workpiece melted material. If at the start of shape generation, the voltage value selected was higher, then the cutting wire did not get attached to the workpiece at the first point of retracing. It means that the present power in the cutting wire was more than the workpiece feedrate which caused more material to be eroded away by the cutting wire and the cutting wire remained detached from the workpiece.

5.3.1. EFFECTIVENESS OF THE INTERFACING SYSTEM, IT'S COMMANDS AND OF THE PVR CIRCUIT

The interfacing system used in this research work was commercially bought and is of multiple purpose. The information supplied with the interfacing system was contradictory, confusing and disorganised. The problems encountered during interfacing and with PC23 commands have been described at the end of chapters three and four. After overcoming these problems related to the interfacing system and its commands, the responsiveness of the interfacing system was seen to be quite stable.

The facilities offered by the interfacing system of installing optional encoder, CW and CCW limits switches and home positioning switch were not utilized in the present

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research work.

the main encoder functions for One of position solved by programming the motor maintenance was number three for compensation of 1° of backlash. However, it does not rectify any error due to the slackness of other parts of the manipulator. Other position tracking functions beside the compensation for the backlash of the encoder are also very important, if the manipulator is going to be used a read WEDM machine. These functions which can be on achieved by using PC23 indexer encoder commands are;

- (1) Dynamically holding the encoder position by applying increased resistance to external forces.
- (II) Independently verifying the load postion.
- (111) Detecting the motor stall position.

The function of CW and CCW limit switches is to protect the over travel, which might cause damage to the manipulator/workpiece or motors etc. However, by knowing the working space of the manipulator the maximum travel limits for all the axes are known. Therefore, the problem linear and rotary over limit travel was solved through of the software. There is no absolute assurance of avoiding over travel, which might occur because of programming mistake. For avoiding these kind of mistakes a number of tests were carried out without any workpiece on the manipulator to make sure that there will be no such error

which might cause any damage to the hardware.

The function of the home position switch 15 to а home position from which the future establish corresponding axes movements will be commanded with respect to this home (zero) position. For the manipulator being discussed here the suitable home position of the switch to be installed is the centre of linear travels and for rotary movements the parallel position of the manipulator frames with respect to its base.

For generating 3-D shapes, all the co-ordinates on the die profile are known and the centre co-ordinates (home) of the workpiece are known as well. Therefore, by knowing all these co-ordinates and using absolute operating mode of the PC23 indexer the home position was established by the software. The workpiece centre position was treated as the initial wire position (home - position) and at the end of 3-D shape generation the wire was also programmed to be at the home position. The software response to the CW and CCW limit switches for backlash compensation of the home reference position, were observed to be very promising for further developments.

The trigger input signal and programmable outputs are logical extension to the adaptive control as an integrated part of the CNC system. The hardware circuitry and software switches were designed to test these facilities offered by the interfacing system as explained in chapter

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three. The responsiveness of these facilities was observed to be very satisfactory.

The response of the PVR circuit for the control of the voltage in the cutting wire was also observed to be very satisfactory. On some occasions, the selected voltage was found to vary from the selected level, opening the PVR circuit the corresponding potentiometer was adjusted to achieve the desired voltage and current values. This was due to some fault with the potentiometers, which can be solved by replacing these potentiometers by new ones.

5.3.2. THE EFFECTIVENESS OF THE MICRO-COMPUTER AND SOFTWARE DEVELOPED

The calculations for geometry description, the path planning and for controlling the motion of the 4 axis manipulator for the simulated WEDM process are carried out by the same micro-computer. The computer used is an IBM compatible with 640k RAM. The programming language used is BASIC.

The EDM process is known to be slow but very popular and effective amongst all the non-traditional methods of machining. Each 2-D/3-D shape was described by calculating a number of points for the shape profile. Therefore, for each segment to be generated it is necessary to have all the conditions specified for each point in a synchronized manner. It means that a large memory is required to store

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all these pre-calculated move parameters for each point.

All the 2-D/3-D shape generating programmes are divided into two parts, the first part describes the shape geometry and the second part plans the machining path, sets machining conditions and controls the 4 axes manipulator. In the second part, which generates each segment, there is string variable containing the PC23 character commands a their corresponding values for all four axes. The and "Output Driver" can send only one command character at а time. Controlling four axes means communicating with two PC23 indexers at their different base addresses.

If the theoretical machining time required for any segment to be generated was more than 12 seconds then at the end of the move the process had a minimum of around 2 seconds pause before the next move started. This pause was noticed to have increased to about 10 seconds 1 **f** the minimum segment generation time was around 2 seconds. The lengths of the control commands sent to the PC23 indexers was nearly the same for all the points. Therefore, if the machining time for any segment to be generated is longer, then in the mean time the current segment was being generated the process of control commands sent to the PC23 indexers was completed and it took less pause time for the next segment to be generated and vice versa. The greater the pause time between two segments, the greater the inaccuracy in the die profile.

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Checking the trigger input signal means to get the response back from the PC23 indexer one. For adaptive control optimization, a number of different parameters are continuously monitored (ie reading trigger input signals) and the appropriate conditions related to the parameters are set (ie setting programmable outputs). Monitoring more than one condition means getting a number of responses back from the PC23 indexers which need more communication time. Therefore, it will cause more pause time and will affect the overall efficiency and performance of the system.

The size of the programs, number of variables and controlling each axes in a real time makes the process inefficient and well beyond the real time control speed. Therefore, a faster computer with large RAM is of basic importance to control the process in real time. For using the manipulator on a real WEDM machine it may also require changing of the programming language to other compiled version of the programming language.

Besides this time delay, the responsiveness of the software developed was observed to be very satisfactory and encouraging. The shapes generated were quite in accordance to what they were intended. The machining time in synchronized manner was measured to be perfectly as it was calculated, except the pause time between the two segments was seen to be changing with respect to the machining time, which is totally unnecessary and will not allow carrying out tests on the real WEDM process. If the points are too

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close to each other then the linear and angular differences between the two splines are too small and the computer calculated format can give an error of up to sixth or seventh decimal digit which might affect further calculations and can cause minor inaccuracy in the expected movements.

5.3.3. EFFECT OF THE SHAPE DIFFERENCE ON THE 3-D DIE CAVITY

The main idea of this research was to produce 3-D shapes in a block of material having drastically different shapes on two of its faces. Therefore, a number of different 3-D shapes were generated and studied.

All the 3-D shapes generated can be classified into two categories. The 3-D shapes in the first category, were those shapes which were described in such a manner so that the corresponding connected points between the top and bottom surfaces were at the same angular location in their own cartesion co-ordinate system. These shapes were found to be in accordance with their shape geometry description. splines making slopes between the top and bottom faces The did not overlap the intermediate section. Therefore the resulting die cavities and surfaces generated were very satisfactory. An overcut of approximately 0.25 mm was observed, which was caused by the wire diameter and the current passing through the cutting wire.

The 3-D shapes in the second category were those

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shapes in which the location of points on both the surfaces were not equidistance. The examples of these shapes are circle to complex shape, square to complex shape, and circle to crescent shape. The top surface geometry was described in comparison to the bottom surface geometry description. If the required outlet die cavity was complex and the inlet geometry required was circle, then the top surfaces was described in such a way that the intermediate surfaces should not overlap the bottom shape geometry. Therefore, the location of the points for the top surface needed to be changed The points described for the circle shape were chosen at some places and at other places they were located at some distance from each other. The overcut was found to be greater for the shapes where the points were quite close to each other than when the points were not so close to each other. None of the intermediate surfaces observed to be overlapping the bottom surface ın all the 3-D shapes which were generated.

5.3.4. THE EFFECT OF THE SPEED, VOLTAGE LEVEL, NUMBER OF POINTS AND SIZE OF THE SHAPE ON THE ACCURACY, SURFACE QUALITY AND REPEATABILITY

All the 3-D shapes can be generated by the user selected magnification within the capability of the manipulator. The geometry of only three shapes was described by 80 points. The square to complex, square to square at 90° of rotation, and circle to star, all the other shapes can be described by user selected number of

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points. For all the shapes generated, the workpiece feedrate and voltage supplied to the cutting wire is also user selected.

The effect on the accuracy of the shape and on the surface quality is mainly governed by the speed and voltage levels. The number of points was also observed to have an effect on the profile of the shape and surface quality. The size of the shape seemed to have the effect on the accuracy of the shape due mainly to the speed (workpiece feedrate). The effect of the speed, voltage and number of points on the accuracy and surface quality is dependent for the shapes of category one and two, as classified in previous section.

the shapes of both the categories, higher number For of points and higher process speed means lower machining time between two consecutive points at the top and bottom surfaces. If the voltage level selected was 4.5 volts or and the micro switch was not housed on the wire less cutting unit then the wire cutting rate was observed to be less than the workpiece feedrate, and if any corner was intended to be generated for the die cavity, then the generated shape was, observed to have an arc shape instead corner. Under same machining conditions, of if the supplied to the cutting wire was 5 volts voltage or time greater, the pause (as detailed ın topic "Effectiveness of micro-computer the and software developed") caused more material to be eroded away from the

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die cavity at all the splines connecting the top and bottom profile points. This phenomenon caused inaccuracy and relatively poor surface quality.

all the shapes of category one all the points For on the circles and on the sides of the prismatic shapes are equidistant for lower number of points and for lower If the machining time for each segment speeds. was calculated to be 12 or more seconds with respect to the workpiece feedrate and selected size (magnification) and the voltage supplied to the cutting wire was approximately 5.5 volts, the shape generated had good surface guality and accuracy of the die cavity. Once the voltage level was established with respect to the workpiece speed and the machining time was at least 12 seconds, then the higher number of points resulted in very good accuracy and surface finish. The machining time of at least 12 seconds is for which covers the size of the the machining area, workpiece. With the above parameter values the minimum pause time between two segments to be generated was noticed to be around 2 to 3 seconds. During this time the hot wire erodes very little material from the workpiece and produced slightly curvy shapes on the die cavity, which is actually spline between top and bottom surface. This can easily be seen in the photograph.

For the shapes of category two, in which all the points on both the surfaces are not equidistant because of the complexity of the bottom surface, the situation

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changes. As the points are not equidistant, therefore, the machining time changes at different places for different segments to be generated. At the voltage of 5.5 volts on the die cavity where the points were very close to each other the surface was observed to be quite fine and smooth finish, but with more material eroded (ie. wire cutting path slightly more than 0.5mm wide) and less accuracy of the size. At other places where the points were located at a slightly more distance from each other, die profile accuracy and surface quality were observed to be similar to those for the shapes described for the first category.

Plate 21 shows the photograph of the square to complex shape of different sizes having the same number of points and different feedrates. Figure 86 shows the desired and achieved shape profiles. Figure 86 also shows the data and machining conditions selected for the square to complex shape. Plate 22 shows the photograph of the straight sided cross to curved sided cross shapes generated for the same size but at different speeds. Figure 87 shows the desired and achieved shape profiles for plate 22. The same figure also shows the data and machining conditions for the straight sided cross to curved sided cross shape.

As the minimum points on all the 3-D shapes generated were chosen to be 80 except for the strip drawing die shape, therefore, it produced fairly acceptable 3-D shapes. The repeatability for all the 3-D shapes generated under similar conditions was found to be very good.

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(DATA FOR PLATE 7)

Number of points on the profile =	=	100
Top surface magnification (mm) =	=	25
Bottom surface magnification (mm)=	•	20
Workpiece thickness (2T) (mm) =	=	49
Workpiece feedrate (mm ² /min) =	=	600
Voltage supplied to cutting wire =	=	5 5 Volts
Wire cutting path in millimeters =	z	.5
Total machining area (mm ²) =	=	19456.288
Total theoretical machining time =	=	15' 45.62''
Total practical machining time =	=	28' 24.9''
Total time difference =	=	12' 39.28''

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FIGURE 72. Theoretical and practical profile generation for CIRCLE to COMPLEX shape





(DATA FOR PLATE 8)

Number of points on the profile = 80 Top surface magnification (mm) = 25 Bottom surface magnification (mm)= 20 Workpiece thickness (ZT) (mm) = 49 Workpiece feedrate (mm²/min) = 500 Voltage supplied to cutting wire = 5 5 Volts Wire cutting path in millimeters = .5 Total machining area (mm²) = 10506.55 Total theoretical machining time = 21' .785'' Total practical machining time = 28' 75'' Total time difference = 6' 59 965''

FIGURE 73. Theoretical and practical profile generation for SQUARE to COMPLEX shape

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= Generated profile ____ = Desired profile

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(DATA FOR PLATE 9)

Number of points on the profile = 80 Top surface magnification (mm) = 25 Bottom surface magnification (mm) = 20 Workpiece thickness (ZT) (mm) = 49Workpiece feedrate $(mm^2/min) = 800$ Voltage supplied to cutting wire = 5.5 Volts Wire cutting path in millimeters = .5 Total machining area $(mm^2) = 9130.43$ Total theoretical machining time = 11' 24.78'' Total practical machining time = 19' 24.11' Total time difference = 7' 59 33''

FIGURE 74. Theoretical and practical profile generation for CIRCLE to CIRCLE shape





(DATA FOR PLATE 10)

Number of points on the profile = 80 Top surface magnification (mm) = 50 x 50 Bottom surface magnification (mm)= 30 x 30 Workpiece thickness (2T) (mm) = 49 Workpiece feedrate (mm²/min) = 800 Voltage supplied to cuttin wire = 5.5 Volts Wire cutting path in millimeters = .5 Total machining area (mm²) = 10611.86 Total theoretical machining time = 13' 15 88'' Total practical machining time = 19' 57.37'' Total time difference = 6' 41.49''

FIGURE 75. Theoretical and practical profile generation for SQUARE to SQUARE shape





(DATA FOR PLATE 11)

Number of points on the profile = 80 Top surface magnification (mm) = 25 Bottom surface magnification (mm)= 30 x 30 Workpiece thickness (ZT) (mm) = 49 Workpiece feedrate (mm²/min) = 800 Voltage supplied to cutting wire = 5.5 Volts Wire cutting path in millimeters = .5 Total machining area (mm²) = 9051.91 Total theoretical machining time = 11' 18.89'' Total practical machining time = 20' 30 67'' Total time difference = 9' 11.78''

FIGURE 76. Theoretical and practical profile generation for CIRCLE to SQUARE shape

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____ = Generated profile _____ = Desired profile

(DATA FOR PLATE 12)

Number of points on the profile = 80 Top surface magnification (mm) = 50 x 50 Bottom surface magnification (mm) = 25 Workpiece thickness (ZT) (mm) = 49 Workpiece feedrate (mm²/min.) = 800 Voltage supplied to cuttin wire = 5 5 Volts Wire cutting path in millimeters = 5 Total machining area (mm²) = 11704 88 Total theoretical machining time = 14' 37 86'' Total practical machining time = 22' 17.12'' Total time difference = 7' 39 26''

FIGURE 77. Theoretical and practical profile generation for SQUARE to CIRCLE shape





(DATA FOR PLATE 13)

Number of points on the profile = 80 Top surface magnification (mm) = 25 Bottom surface magnification (mm)= 25 Workpiece thickness (ZT) (mm) = 49 Workpiece feedrate (mm²/min.) = 600 Voltage supplied to cuttin wire = 5.5 Volts Wire cutting path in millimeters = 5 Total machining area (mm²) = 10814 82 Total theoretical machining time = 18' 1.48'' Total practical machining time = 22' 58.6'' Total time difference = 4' 57.12''

FIGURE 78. Theoretical and practical profile generation for SQUARE to SQUARE at 90° rotation.





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(DATA FOR PLATE 14)

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Number of points on the profile	=	80
Top surface magnification (mm)	=	25
Bottom surface magnification (mm)) =	10
Workpiece thickness (2T) (mm)	Ξ	49
Workpiece feedrate (mm ² /min)	=	800
Voltage supplied to cutting wire	=	5.5 Volts
Wire cutting path in millimeters	=	.5
Total machining area (mm ²)	=	8000.936
Total theoretical machining time	=	10' 7.02''
Total practical machining time	=	15' 14.49''
Total time difference	=	5' 7.47''

FIGURE 79, Theoretical and practical profile generation for SQUARE to SMALLER SQUARE at 90° rotation





Total time difference = 5' 7.27''

FIGURE 80. Theoretical and practical profile generation for CIRCLE to STAR shape

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= Generated profile

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_ __ = Desired profile

(DATA FOR PLATE 16)

Number of points on the profile = 60 Top surface magnification (mm) = 20 Bottom surface magnification (mm)= 15 Workpiece thickness (2T) (mm) = 49 Workpiece feedrate (mm²/min) = 800 Voltage supplied to cutting wire = 5.5 Volts Wire cutting path in millimeters = .5 Total machining area (mm²) = 7609 85 Total theoretical machining time = 9' 30.37'' Total practical machining time = 15' 47.74'' Total time difference = 6' 17.37''

FIGURE 81. Theoretical and practical profile generation for CIRCLE to CRESCENT shape







= Generated profile

____ = Desired profile

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(DATA FOR PLATE 17 and 18)

Number of points on the profile = 40 Top surface magnification $(mm) = 60 \times 20$ Bottom surface magnification $(mm) = 20 \times 4$ Workpiece thickness (ZT) (mm) = 49Workpiece feedrate $(mm^2/min) = 500$ Voltage supplied to cutting wire = 5.5 Volts Wire cutting path in millimeters = .5 Total machining area $(mm^2) = 714572$ Total theoritical machining time = 14' 17.42'' Total practical machining time = 17' 16.26'' Total time difference = 2' 58.48''

FIGURE 82. Theoritical and practical profile generation for STRIP DRAWING DIE







= Generated profile

____ = Desired profile

(DATA FOR PLATE 19)

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PARAMETERS	5	<u>stage 1</u>	STAGE 2	STAGE 3
Number of points on profile	=	60	60	60
Top surface magnification (mm	n } =	=3.5	15	18
Bottom surface magnification	=	3.5	2	10
Workpiece thickness (mm)	=	49	49	49
Workpiece feedrate (mm ² /min)) =	400	500	500
Voltage supplied to wire	=	5 5 Volts	5 5 Volts	5 5 Volts
Wire cutting path (mm)	=	.5	.5	5
Total machining area (mm ²)	=	1420.075	3448.71	5680 16
Total theoretical				
machining time>	=	3' 33.01''	6'53 84''	11.51.6.
Total practical				
machining time>	=	13'18.87'	14.11 13.	15'44.44'
Total time difference	=	9' 45.86''	7' 17.29'	4' 22.84'

FIGURE 83. Theoretical and practical profile generation for a CIRCULAR TAPERED DIE



<u>PINION</u>

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_ __ = Generated profile _____ = Desired profile

(DATA FOR PLATE 20 FOR A PINION)

Module	=	5	
Pitch Circle Diameter (mm)	=	60	
Pressure Angle (Degrees)	=	20	
Number of teeth	=	12	
Number of points on tooth curve	=	6	
Total number of points on profile	=	250	
Workpiece thickness (mm)	=	30	
Workpiece feedrate (mm ² /min)	=	500	
Voltage supplied to cutting wire	=	55	Volts
Wire cutting path approximately (mm)	=	.5	
Total machining area (mm ²)	Ξ	1390	06.8
Total theoretical machining time	=	27 '	48 8''
Total practical machining time	=	40 '	53''
Total time difference	=	13'	4 2''

FIGURE 84. Theoretical and practical profile generation for a PINION

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A GEAR WHEEL



____ = Generated profile

_____ = Desired profile

(DATA FOR PLATE 20 FOR A GEAR WHEEL

Module	= 5
Pitch Circle Diameter (mm)	= 80
Pressure Angle (Degrees)	= 20
Number of teeth	= 16
Number of points on tooth curve	= 6
Total number of points on profile	= 302
Workpiece thickness (mm)	= 30
Workpiece feedrate (mm ² /min)	= 600
Voltage supplied to cutting wire	= 5.5 Volts
Wire cutting path approximately (mm)	= 5
Total machining area (mm ²)	= 17208 24
Total theoretical machining time	= 28' 40 82''
Total practical machining time	= 45' 12 7''
Total time difference	= 16' 31.88''

FIGURE 85. Theoretical and practical profile generation for a GEAR WHEEL







TOP SURFACES (STRAIGHT SIDE CROSS)



BOTTOM SURFACES (CURVED SIDE CROSS)





= Generated profile = Desired profile (DATA FOR PLATE 22)

PARAMETERS	ONE	TWO
Total number of points on p	rofile= 80	80
Top surface magnification	(mm) = 50	50
Bottom surface magnificatio	n (mm)= 50	50
Workpiece thickness (mm)	= 49	49
Workpiece feedrate (mm ² /min	.) = 800	500
Voltage supplied to cutting	wire = 5.5 Volts	5.5 Volts
Wire cutting path (mm)	= .5	.5
Total machining area (mm ²)	= 10930.96	10930.96
Total theoretical machining	time = 13' 39.8''	21' 51.71'
Total practical machining t	ime = 23' 52.1''	29' 47.7''
Total time difference	= 10' 12.3''	7' 55.99''
FIGURE 87. Theoretical and pr	actical profile ge	meration for
STRAIGHT SIDE CROS	S to CURVED SIDE	CROSS at

different speeds

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CHAPTER SIX

CONCLUSION AND SUGGESTIONS FOR FUTURE WORK

6.1. CONCLUSION

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The present research involved the feasibility study and design of a precision manipulator for the micro-computer controlled manufacture of 2-D/3-D complex shapes using WEDM process. The present design of the 4-axes precision manipulator has given greater angular flexibility of machining the 3-D complex shapes.

The software developed for controlling the manipulator generating these complex shapes produced and very satisfactory results under simulated cutting conditions. 2-D/3-D shapes generated were observed to be A11 ın accordance with the appropriate prescribed geometry. The on-line process optimisation, by receiving trigger input signals and sending programmable outputs to the PVR circuit was also noticed to be functioning very satisfactorily, which 15 а step forward to adaptive control the In particular, the control aspect of optimisation. the under precision manipulator user selected machining conditions was very challenging which might lead to the manufacture of this unit on commercial basis, the unit being independent of the WEDM machine but having more angular cutting facility and cheaper. It should also be

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noticed that the 3-D complex shapes produced confirmed that the four axes were sufficient to achieve the necessary manipulation of the workpiece around the cutting wire of a WEDM machine.

The speed of the process was noticed to be affected by the slow execution of the programs by the micro-computer and the uncompiled version of the programming language used.

For carrying out the tests on a real WEDM machine the physical design of the manipulator will need to be modified to facilitate the sealing of the motors from splashes of the dielectric fluid. More sensing circuits are also required to be connected with the trigger input and programmable output connectors of the PC23 indexers for different on-line conditions to be optimized in the WEDM process.

6.2. SUGGESTIONS FOR FUTURE WORK

As it is mentioned in earlier sections that the present design of the precision manipulator is not suitable for the real WEDM process since the workpiece should be immersed in the dielectric fluid or co-axial jets of the dielectric fluid should be arranged to produce a suitable environment for the spark in the gap between the workpiece and the cutting wire A number of on-line machining parameters also need to be monitored, so that the optimum

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system performance can be achieved. Therefore, the hardware and software for the whole system needs to be modified.

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The workpiece housing parts (inner and outer C frames) should be made from a rust proof material, and all of its bearings need to be protected from the minute particles of the eroded metallic material in the dielectric fluid. The lead screws for the linear motion should also be changed with ball screws to achieve smoother and backlash free motion, which will also reduce the frictional forces. The gear box for the rotary motion beta (motor 3) also needs to be changed to a smaller size and reduced backlash and higher gear ratio, so that improved manipulation along the Y-axis can be produced.

the present design of the manipulator, three In of the four motors are positioned away from the vicinity of This design allows to isolate these the working zone. three motors from the splashes of the dielectric fluid during machining process by means of a plastic sheet or The fourth motor for the angular other suitable material. motion alpha is located in the vicinity of the cutting zone and needs to be sealed for protection from dielectric Under such condition a jet system can be used for fluid. flushing the debris, rather than immersing the entire working area in dielectric fluid.

For more reliable operation and precisely accurate manufacture of the components, the manipulator needs to

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have the means of verifying the positional accuracy, which is not guaranteed at present. In the present system the only feedback being verified is for the pulses sent to the motor and for the current motor shaft position between the resolver attached to the motor shaft and the KS-drive. Τf there is any inaccuracy this will be corrected. There is feed back to the PC23 indexer from the load related no The installation of the encoder is very position. important for compensating the backlash of the lead screw, gear boxes or other loose parts of the manipulator which might occur during the operation. assembly, The motor resolution can also be further increased upto 10000 the PC23 indexer and 16384 steps/revolution on steps/revolution on the KS-drive for improved precision.

Installing the CW and CCW limit switches are also very important for the safety of the manipulator and reliable execution of the WEDM process. Any mistake by the programmer can lead to the damage to the manipulator. There is no assurance against these kinds of mistakes.

By installing the "home position" switch, the initial set up time for any shape to be manufactured will be greatly reduced. The software named 'CONTROL.BAS' given in appendix C9 (volume II) can easily be modified, so that the user needs only to input the X and Y co-ordinates for the cutting wire to be positioned.

For different shapes the software can ask the user if

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he/she wishes to start the shape generation with the initial point at the edge or at the centre. Even the initial position of the wire can be asked from the user to be at 90° or a spline with reference to the home postion.

The present computer needs to be replaced with a faster computer having more memory, so that the calculations and communication between computer/manipulator/WEDM machine can be done in real time. The programming language also needs to be in compiled version to increase the speed of the process.

As it is mentioned in chapter four that each shape generating software is divided into two parts, the geometry description part, and the part which sets machining conditions and controls the manipulator motion. Two major modifications can be done for both of these parts of the programs. Firstly, the shape geometries which are described in three different ways i.e. calculating the built-in co-ordinates co-ordinates, and fed-in co-ordinates through key board, can be fully integrated by describing them through AUTOCAD or some other draughting package. Describing the shape geometry by such package will give greater flexibility and will speed up the process.

The other part of the programs also needs to be improved to monitor the complete WEDM process and to optimize the system performance. This can be done in two

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ways. Firstly, all the machining conditions for different kinds of conductive metallic materials can be set on the WEDM machine and then the only parameter required is the selection of the workpiece feedrate for the manipulator to carry out the test. This way a number of geometries can be without any adaptive control the produced, however, process will be quite inefficient. Another way to resolve this problem would involve a number of connections to be made to the PC23 indexer (eq. the micro-switch, which input signal to the micro-computer), sends the trigger can be dedicated to continuously monitor which the different machining parameters and then for correcting these machining conditions the programmable out puts can be sent to the WEDM machine through the interfacing circuits (eq. PVR, which is described in chapter three). The design of the present manipulator can also be modified to suit other non-traditional methods of machining ECM and LBM.

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